

Physics of CMB Anisotropies

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(Max-Planck-Institut für Astrophysik)

“The CMB from A to Z”, November 13–15, 2017

Planning: Day 1 (today)

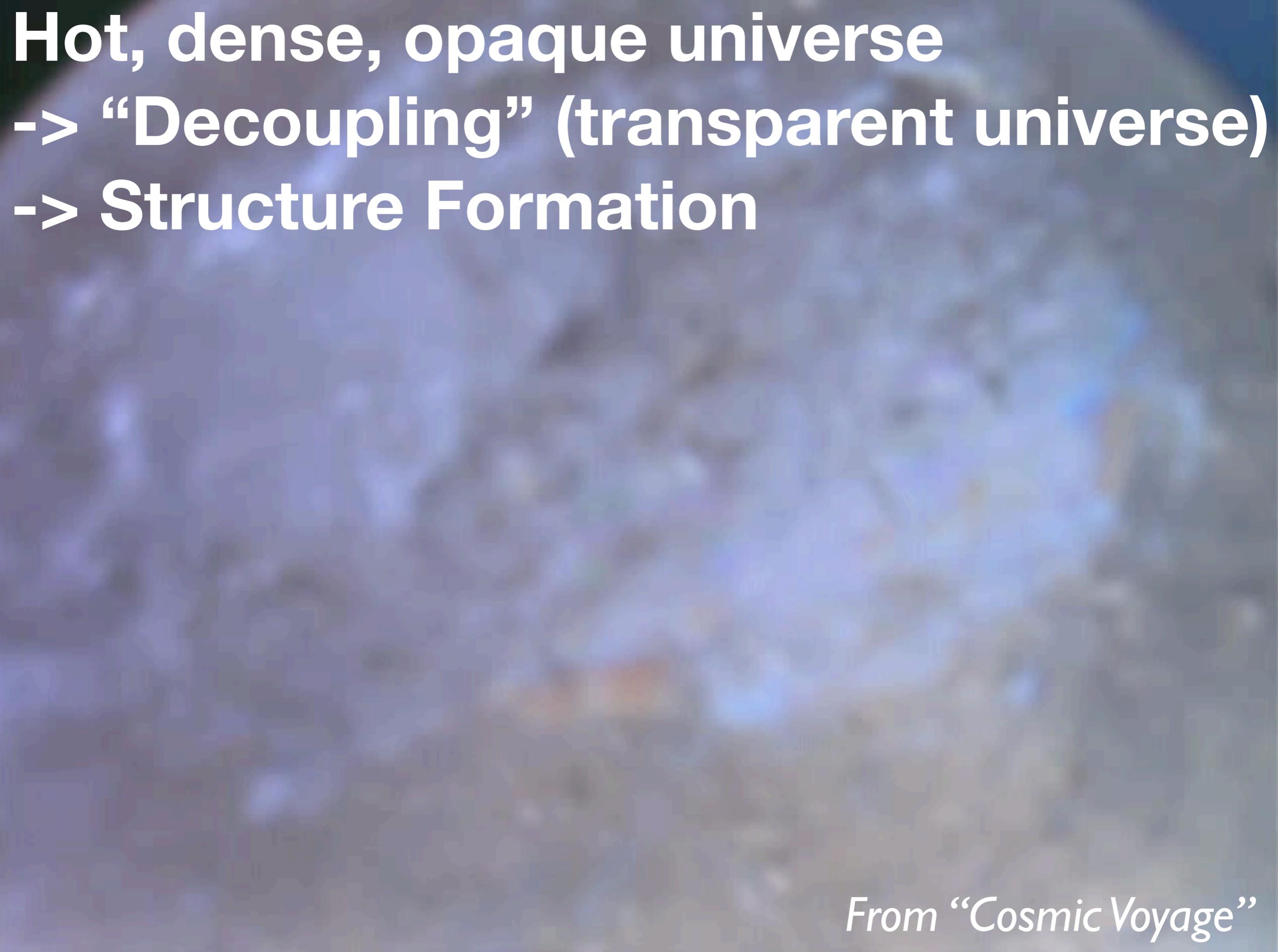
- **Lecture 1 [8:30–9:15]**
 - Brief introduction of the CMB research
 - Temperature anisotropy from gravitational effects
- **Lecture 2 [14:00–14:45]**
 - Power spectrum basics
 - Temperature anisotropy from hydrodynamical effects (sound waves)

Planning: Day 2

- **Lecture 3 [8:30–9:15]**
 - Temperature anisotropy from sound waves [continued]
 - Cosmological parameter dependence of the temperature power spectrum
- **Lecture 4 [14:00–14:45]**
 - Cosmological parameter dependence of the temperature power spectrum [continued]
 - Polarisation

Planning: Day 3

- **Lecture 5 [8:30-9:15]**
 - Polarisation [continued]
 - Gravitational waves and their imprints on the CMB

The background of the slide is a Cosmic Microwave Background (CMB) radiation map, showing a mottled pattern of blue, white, and brownish-red colors representing temperature fluctuations across the universe.

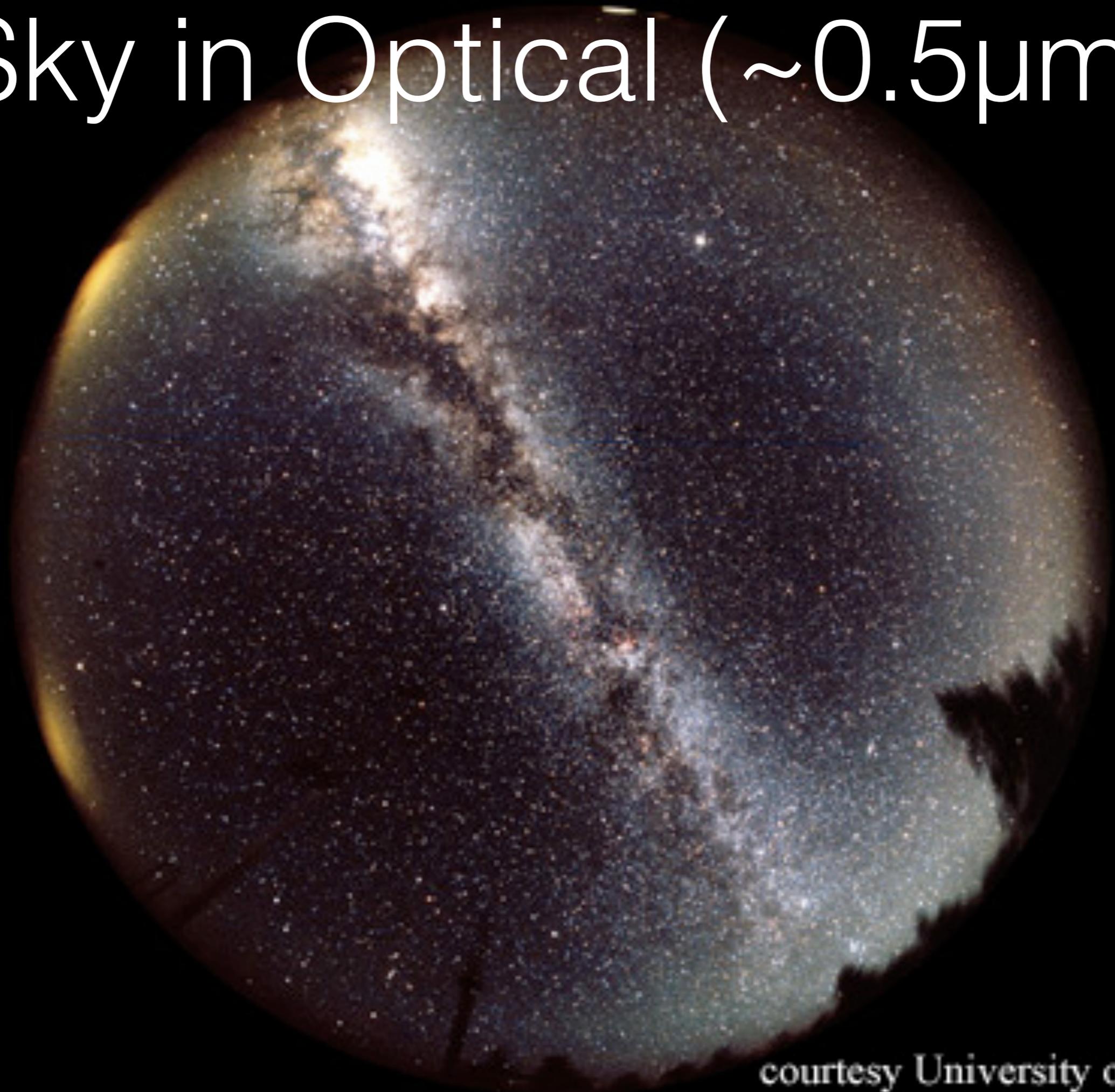
Hot, dense, opaque universe

-> “Decoupling” (transparent universe)

-> Structure Formation

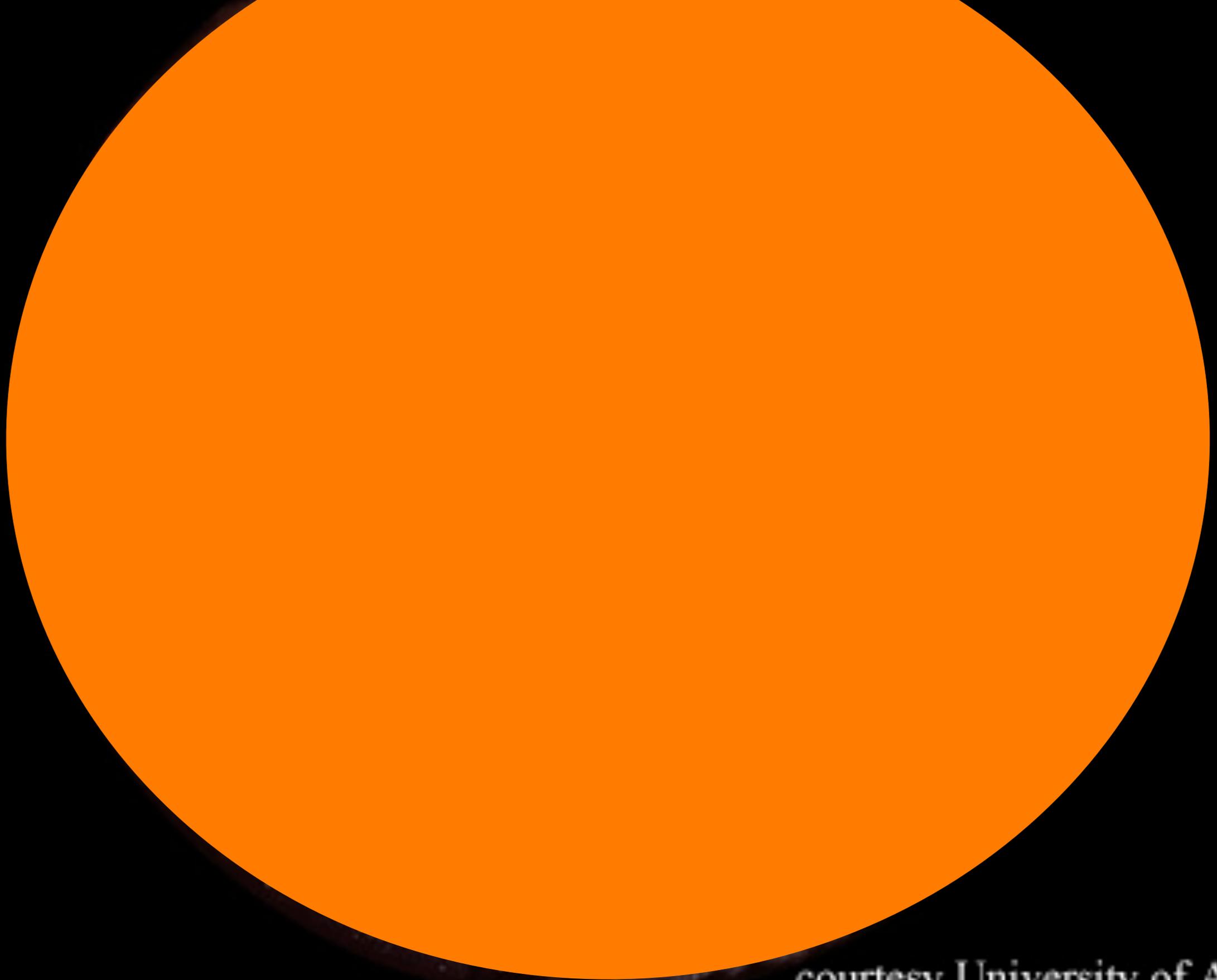
From “Cosmic Voyage”

Sky in Optical ($\sim 0.5\mu\text{m}$)



courtesy University of Arizona

Sky in Microwave ($\sim 1\text{mm}$)



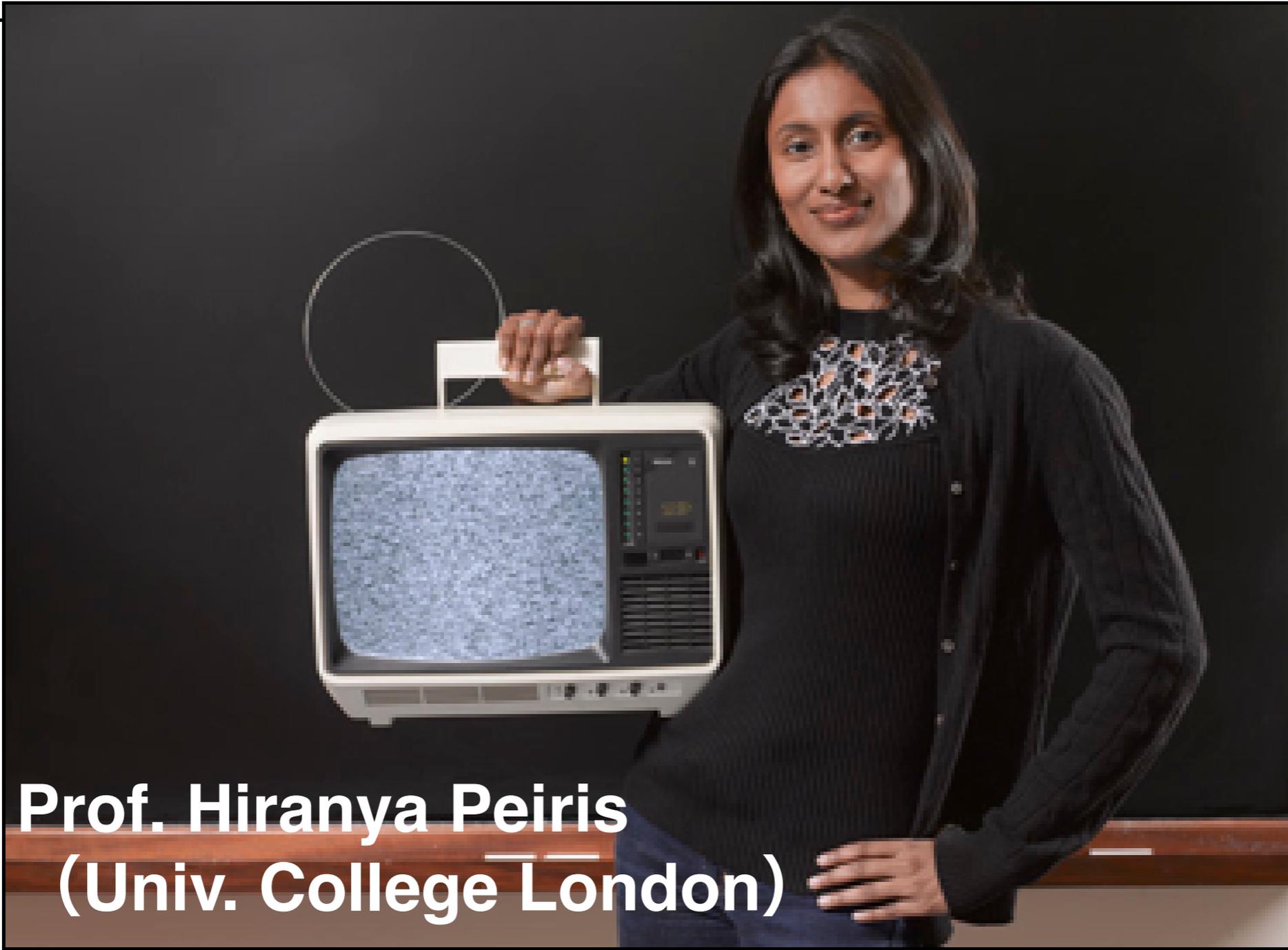
courtesy University of Arizona

Sky in Microwave ($\sim 1\text{mm}$)

*Light from the fireball Universe
filling our sky (2.7K)*

**The Cosmic Microwave
Background (CMB)**

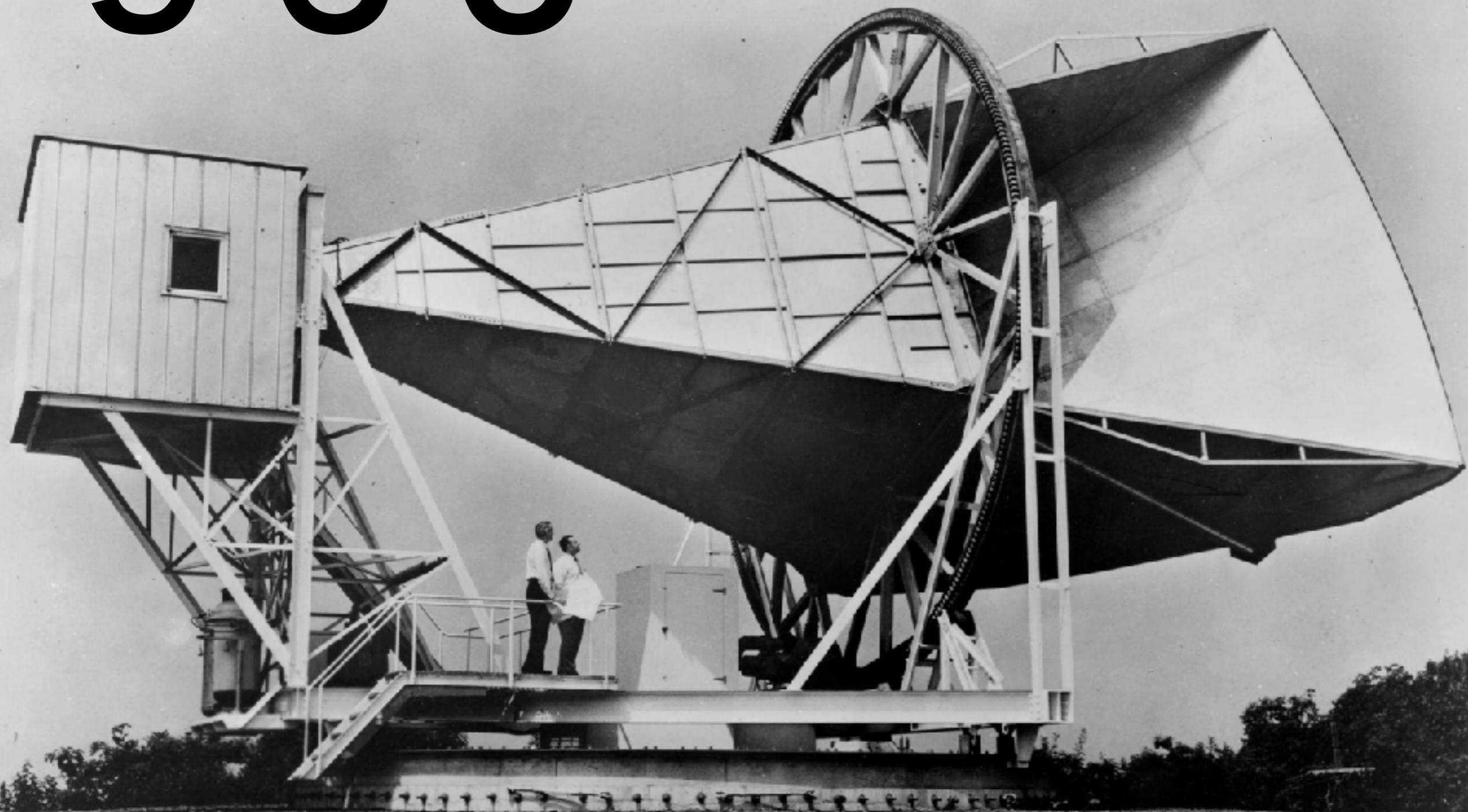
410 photons
per
cubic centimeter!!

A woman with long dark hair, wearing a black cardigan over a black top with a colorful patterned collar, is holding a vintage television set. The television screen displays a blue and white static pattern. The background is dark, and the entire image is framed by a white border.

Prof. Hiranya Peiris
(Univ. College London)

All you need to do is to detect radio waves. For example, 1% of noise on the TV is from the fireball Universe

1965



1:25 model of the antenna at Bell Lab
The 3rd floor of Deutsches Museum



The real detector system used by Penzias & Wilson The 3rd floor of Deutsches Museum



**Donated by Dr. Penzias,
who was born in Munich**



Hornantennenanschluss

Horn antenna

Hohlleiterzug

R Rauschquelle

F Frequenzmischer und Verstärker

M MASER-Verstärker

V Vergleichsquelle

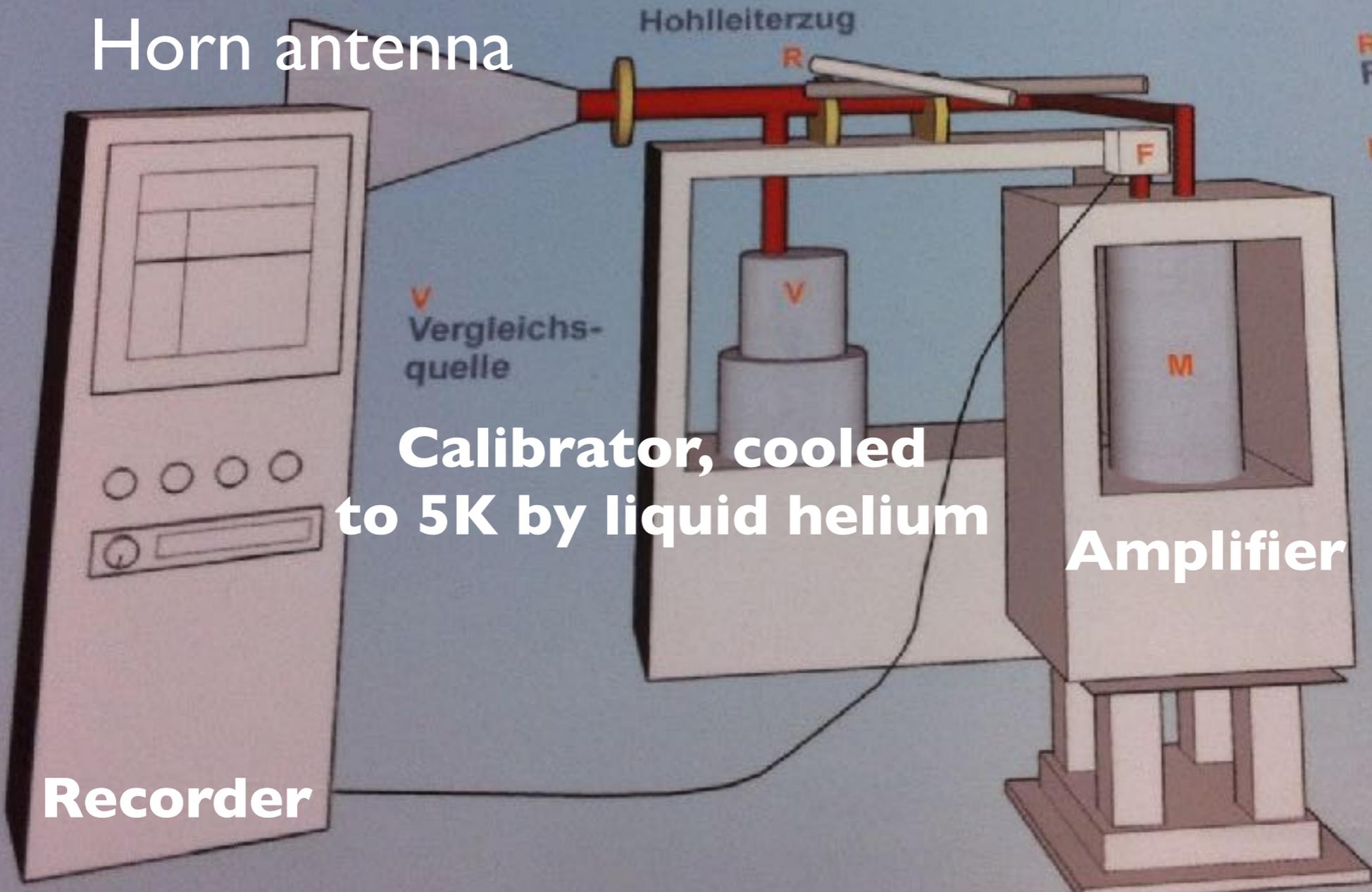
Calibrator, cooled to 5K by liquid helium

Amplifier

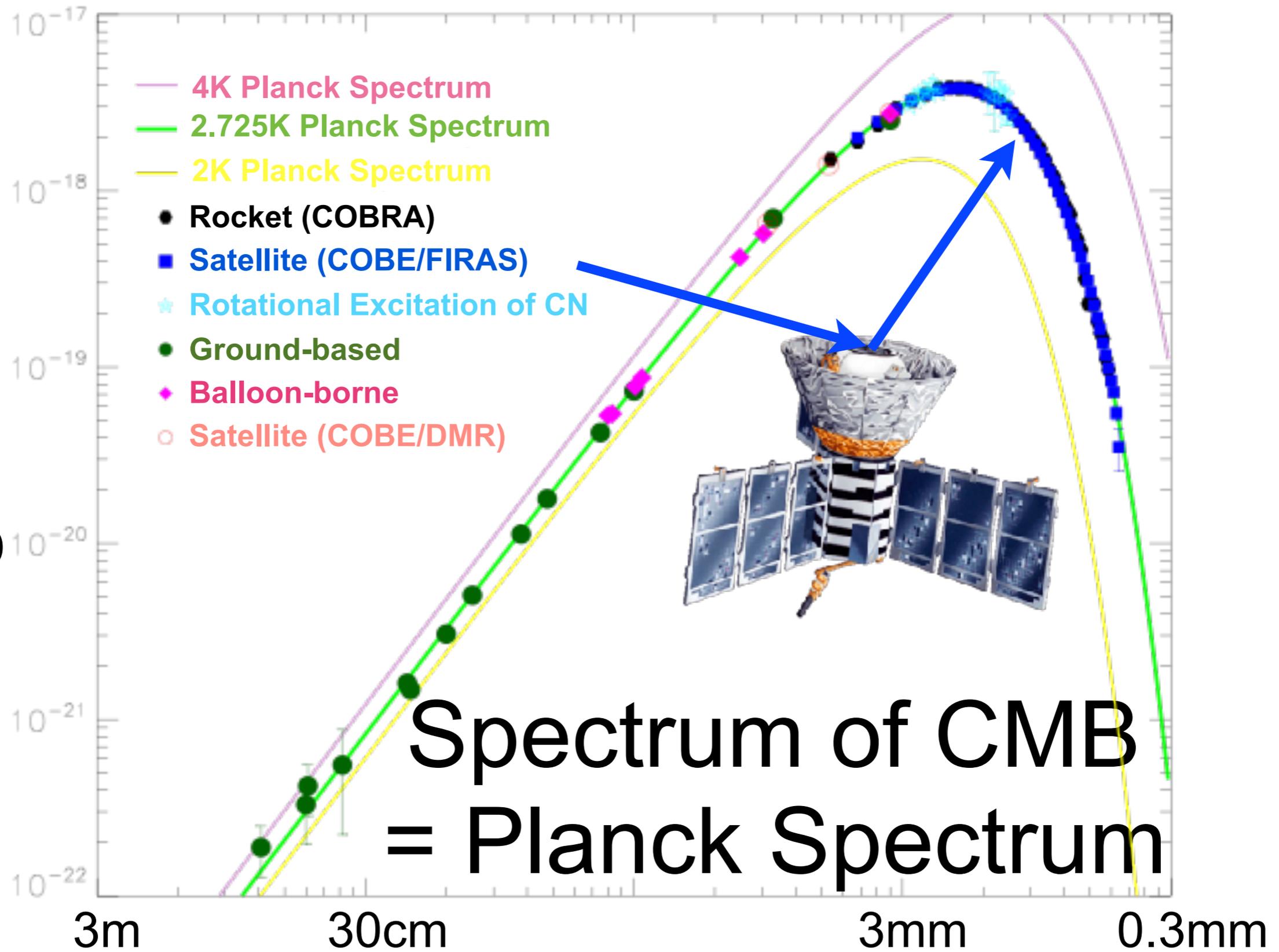
Recorder

Schreiber

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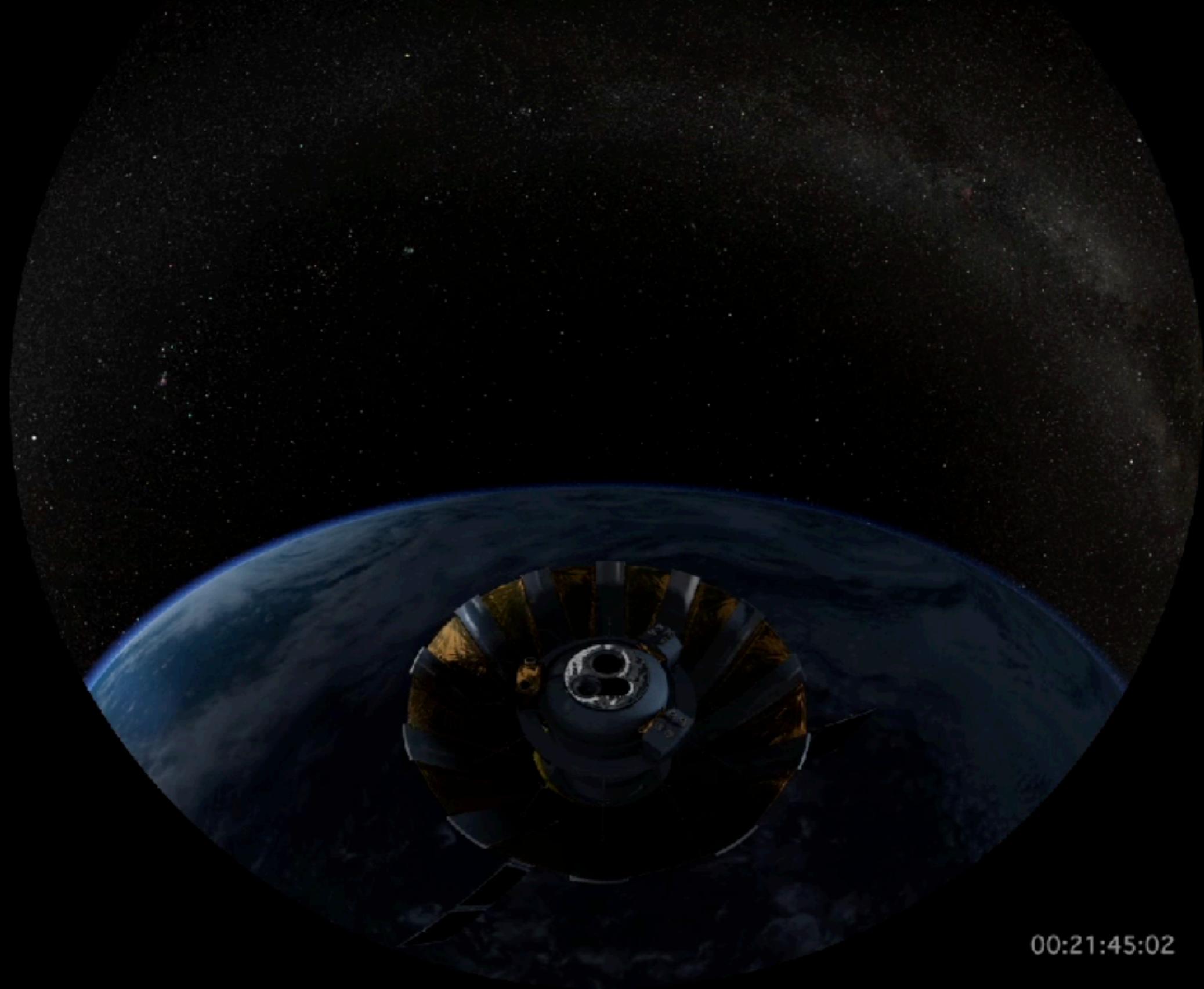


Brightness



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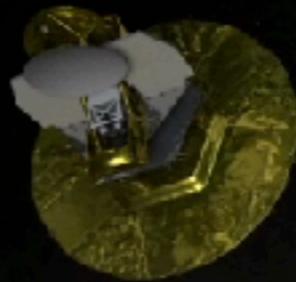
1989 COBE



00:21:45:02

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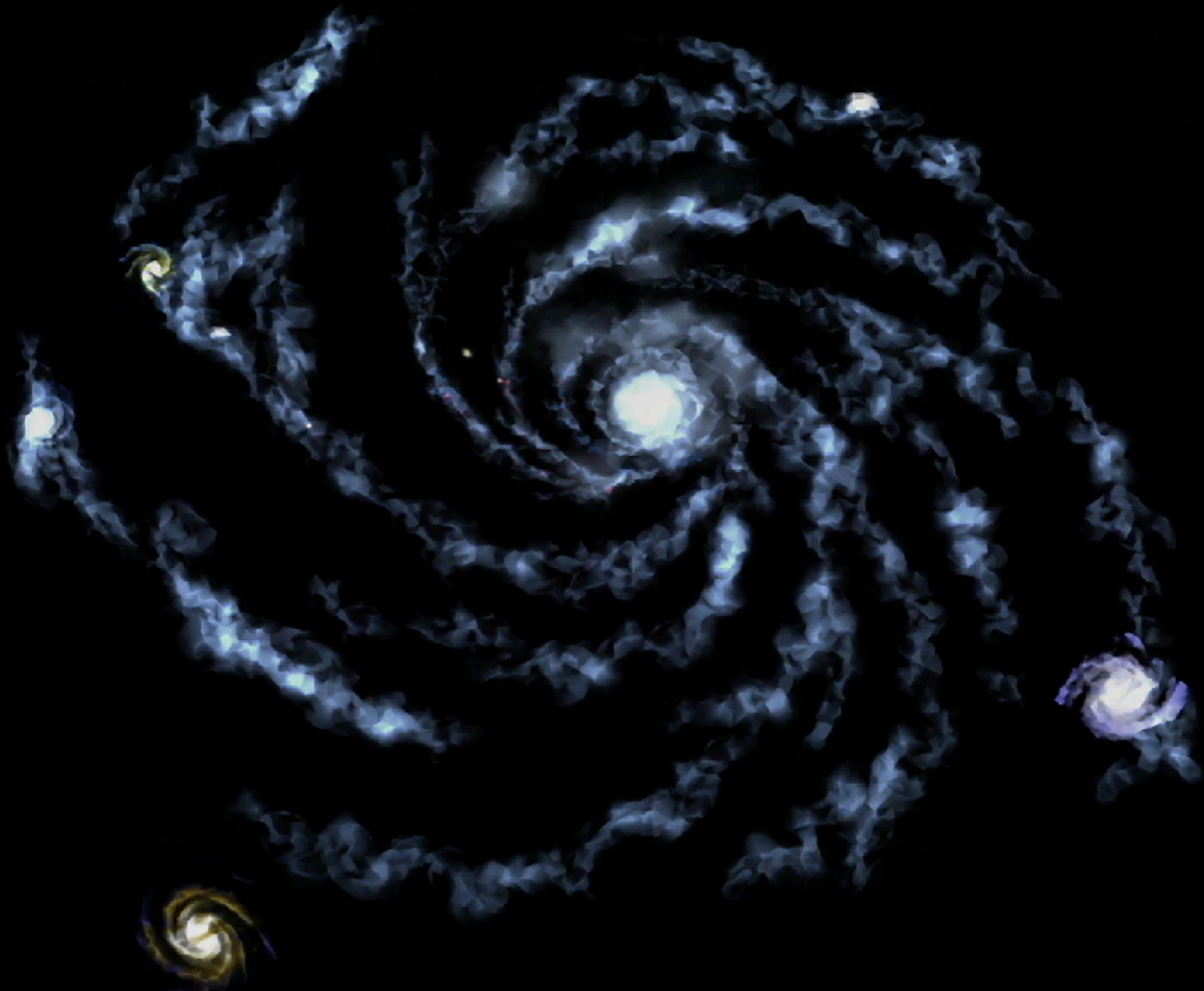
2001 WMAP



255

S10C01_DM

00:23:46:17



Concept of “Last Scattering Surface”

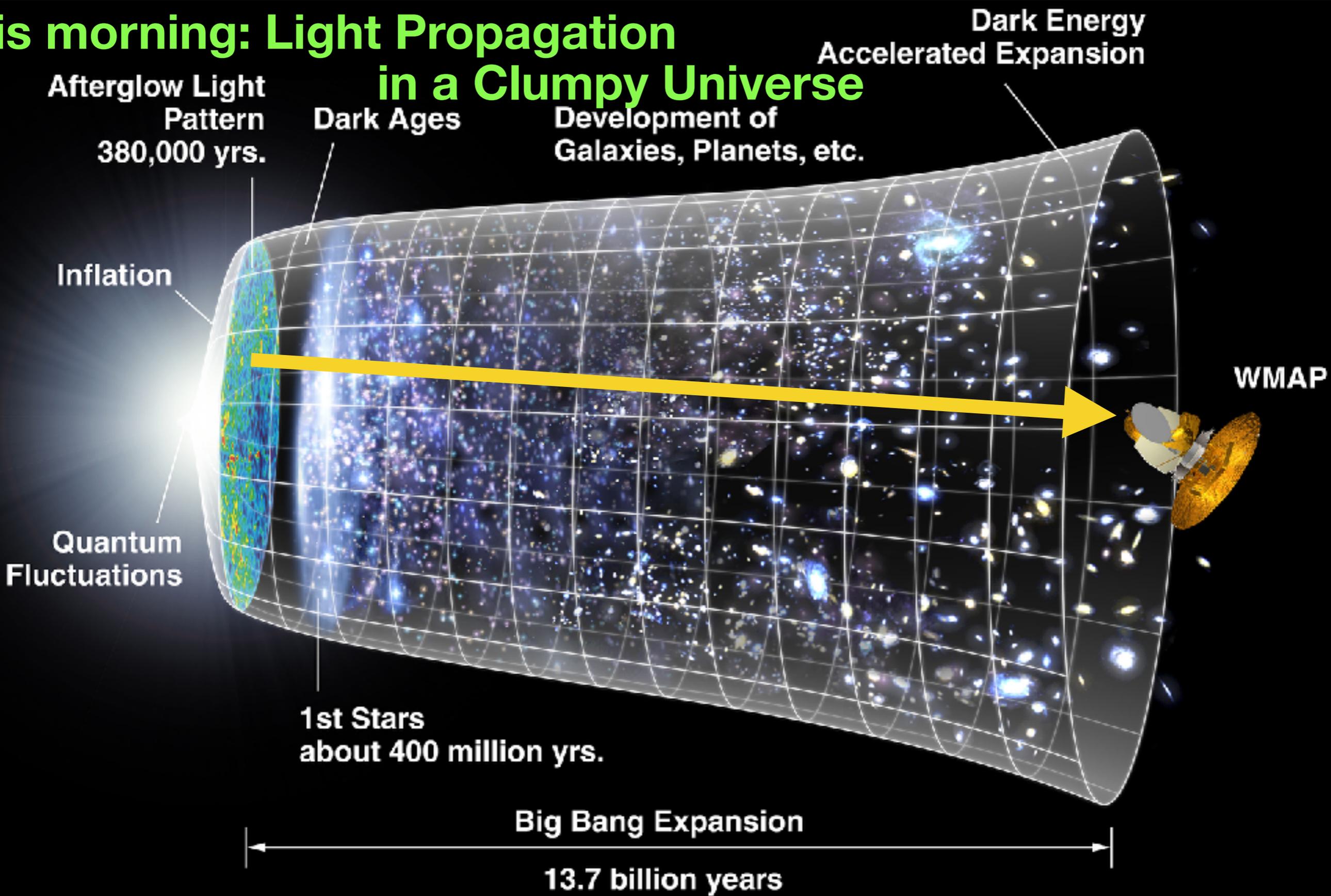


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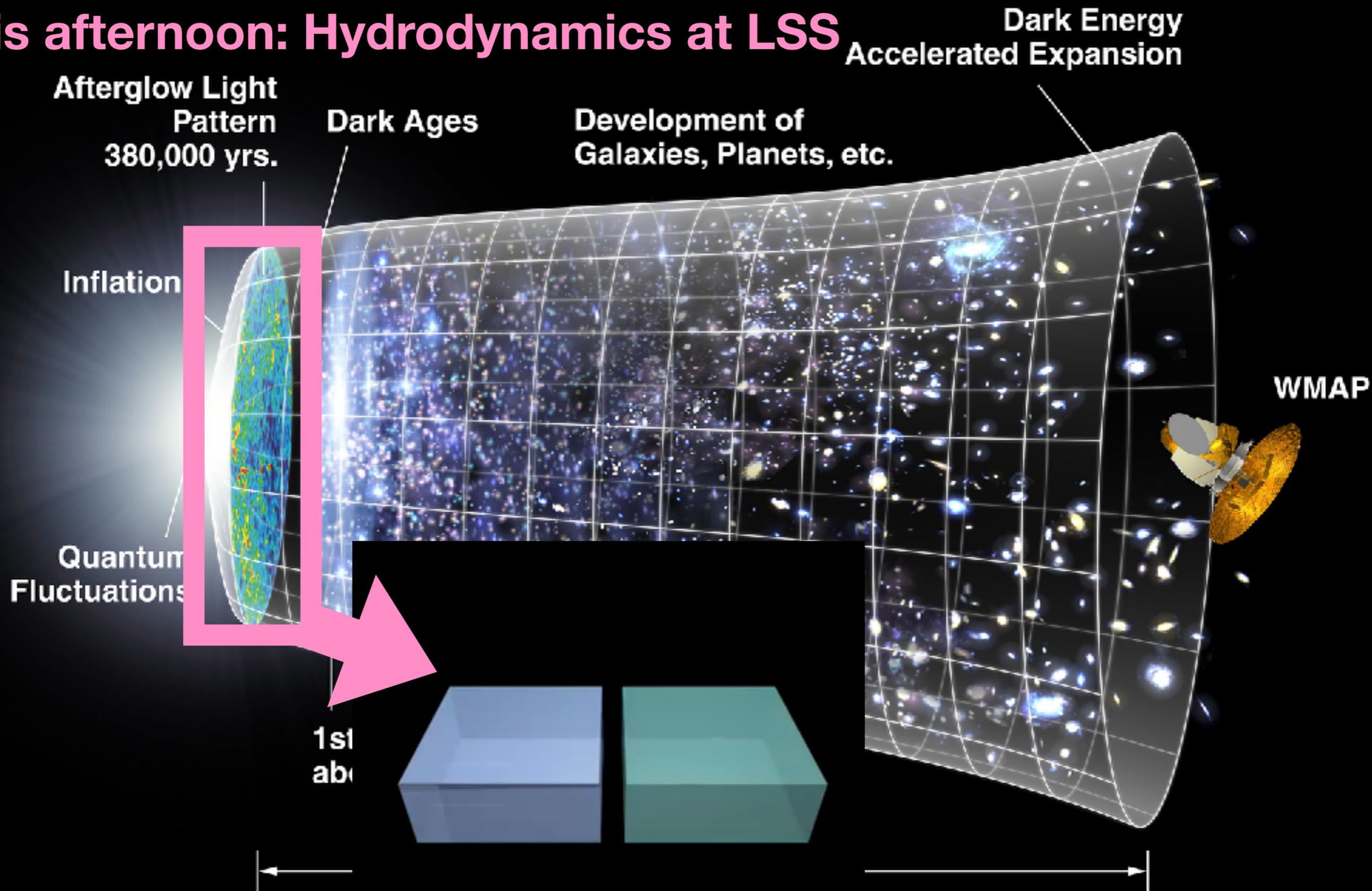
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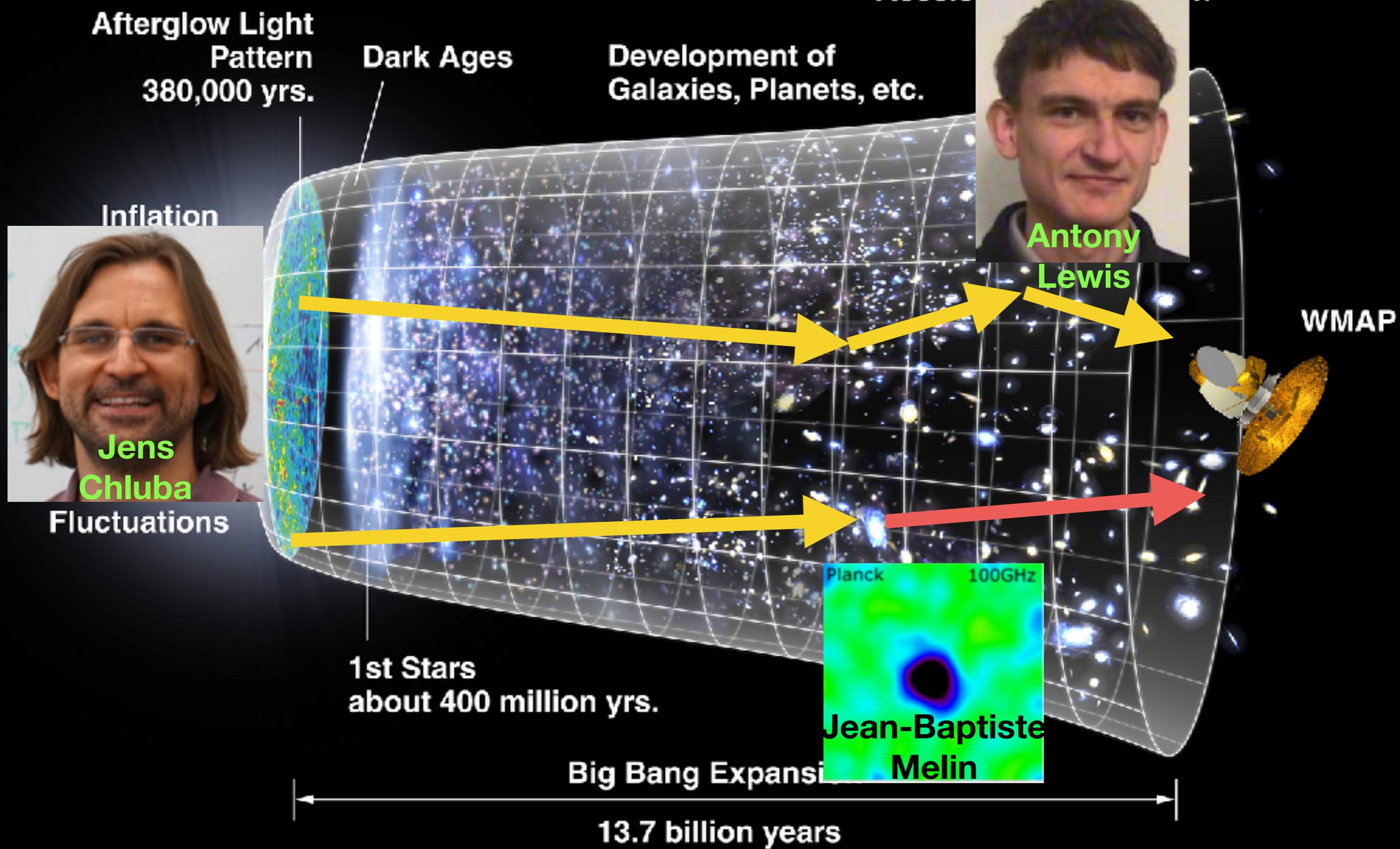
This morning: Light Propagation in a Clumpy Universe



This afternoon: Hydrodynamics at LSS

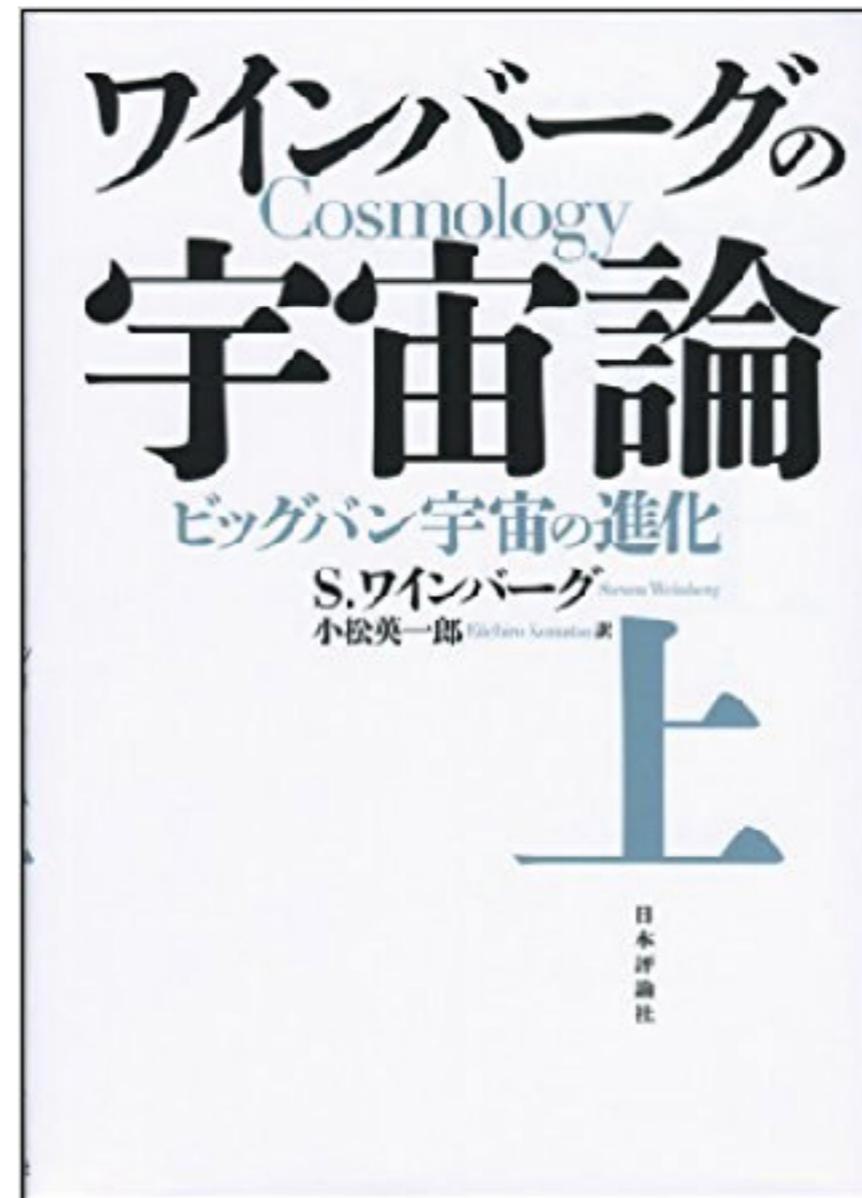
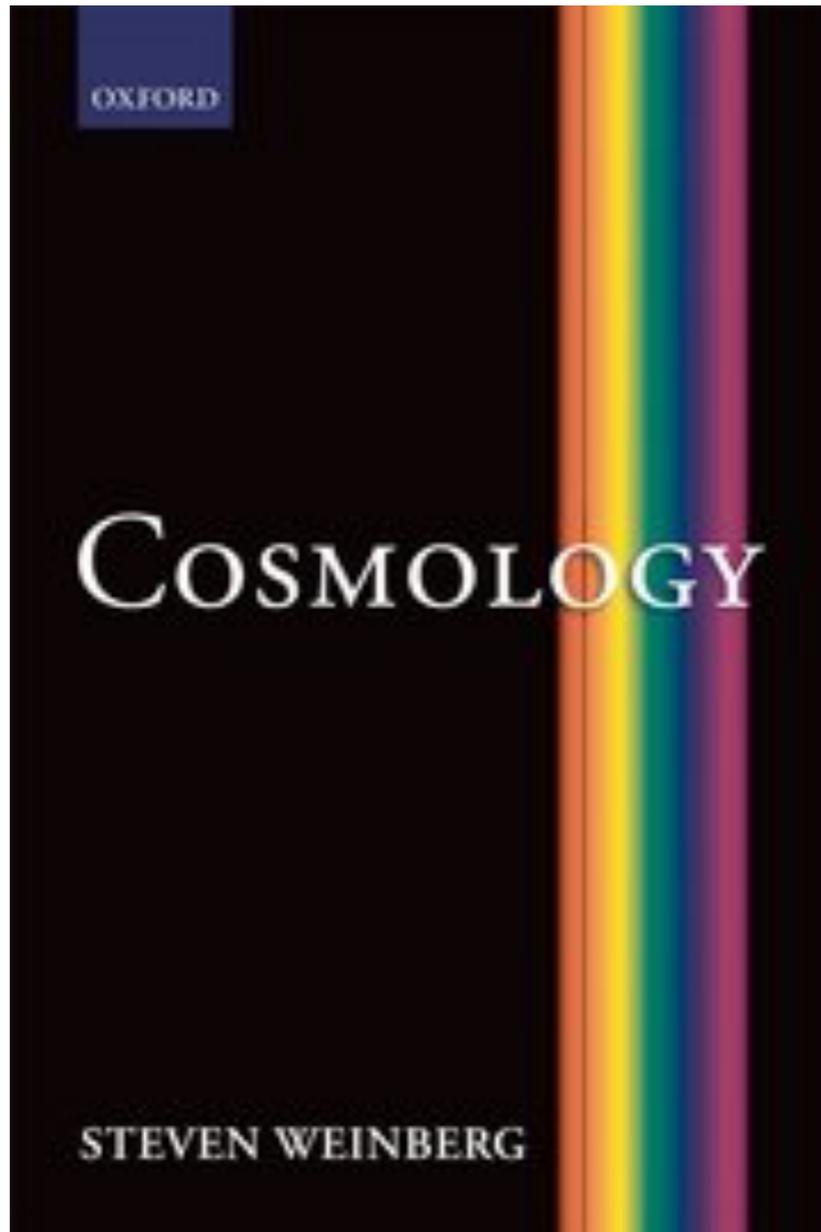


Other lecturers: Lensing, SZ, Recombination Dark Energy Accelerated Expansion



Notation

- Notation in my lectures follows that of the text book “Cosmology” by Steven Weinberg



Cosmological Parameters

- Unless stated otherwise, we shall assume a **spatially-flat Λ Cold Dark Matter** (Λ CDM) model with

$$\Omega_B h^2 = 0.022 \quad \text{[baryon density]}$$

$$\Omega_M h^2 = 0.14 \quad \text{[total mass density]}$$

$$\Omega_M = 0.3$$

which implies:

$$\Omega_\Lambda = 0.7, \quad \Omega_D h^2 = 0.118, \quad \Omega_B = 0.04714$$

$$H_0 = 100 h \text{ km s}^{-1} \text{ Mpc}^{-1}; \quad H_0 = 68.31 \text{ km s}^{-1} \text{ Mpc}^{-1}$$

How light propagates in a clumpy universe?

- Photons gain/lose energy by **gravitational blue/redshifts**
this lecture
- Photons change their directions via **gravitational lensing**



Distance between two points in space

- Static (i.e., non-expanding) Euclidean space
- In Cartesian coordinates $\boldsymbol{x} = (x, y, z)$

$$ds^2 = dx^2 + dy^2 + dz^2$$

Distance between two points in space

- Homogeneously expanding Euclidean space
- In Cartesian **comoving** coordinates $x = (x, y, z)$

$$ds^2 = a^2(t) (dx^2 + dy^2 + dz^2)$$

“scale factor”

Distance between two points in space

- Homogeneously expanding Euclidean space
- In Cartesian **comoving** coordinates $x = (x, y, z)$

$$ds^2 = \boxed{a^2(t)} \sum_{i=1}^3 \sum_{j=1}^3 \delta_{ij} dx^i dx^j$$

“scale factor”

$\delta_{ij} = 1$ for $i=j$
 $= 0$ otherwise

Distance between two points in space

- Inhomogeneous curved space
- In Cartesian **comoving** coordinates $x = (x, y, z)$

$$ds^2 = a^2 \sum_{i=1}^3 \sum_{j=1}^3 (\delta_{ij} + \boxed{h_{ij}}) dx^i dx^j$$

“metric perturbation”

-> CURVED SPACE!

Not just space...

- Einstein told us that a clock ticks slowly when gravity is strong...
- Space-time distance, ds_4 , is modified by the presence of gravitational fields

$$ds_4^2 = -\exp(2\Phi)dt^2 + a^2 \exp(-2\Psi) \sum_{i=1}^3 \sum_{j=1}^3 [\exp(D)]_{ij} dx^i dx^j$$

Φ : Newton's gravitational potential

Ψ : Spatial scalar curvature perturbation

D_{ij} : Tensor metric perturbation [=gravitational waves]

Tensor perturbation D_{ij} : Area-conserving deformation

- Determinant of a matrix

$$[\exp(D)]_{ij} \equiv \delta_{ij} + D_{ij} + \frac{1}{2} \sum_{k=1}^3 D_{ik} D_{kj} + \frac{1}{6} \sum_{km} D_{ik} D_{km} D_{mj} + \dots$$

is given by $\exp(\sum_i D_{ii})$

- **Thus, D_{ij} must be trace-less $\sum_i D_{ii} = 0$**

if it is area-conserving deformation of two points in space



Not just space...

- Einstein told us that a clock ticks slowly when gravity is strong...
- Space-time distance, ds_4 , is modified by the presence of gravitational fields

$$ds_4^2 = -\exp(2\Phi)dt^2 + a^2 \exp(-2\Psi) \sum_{i=1}^3 \sum_{j=1}^3 [\exp(D)]_{ij} dx^i dx^j$$

Φ : Newton's gravitational potential

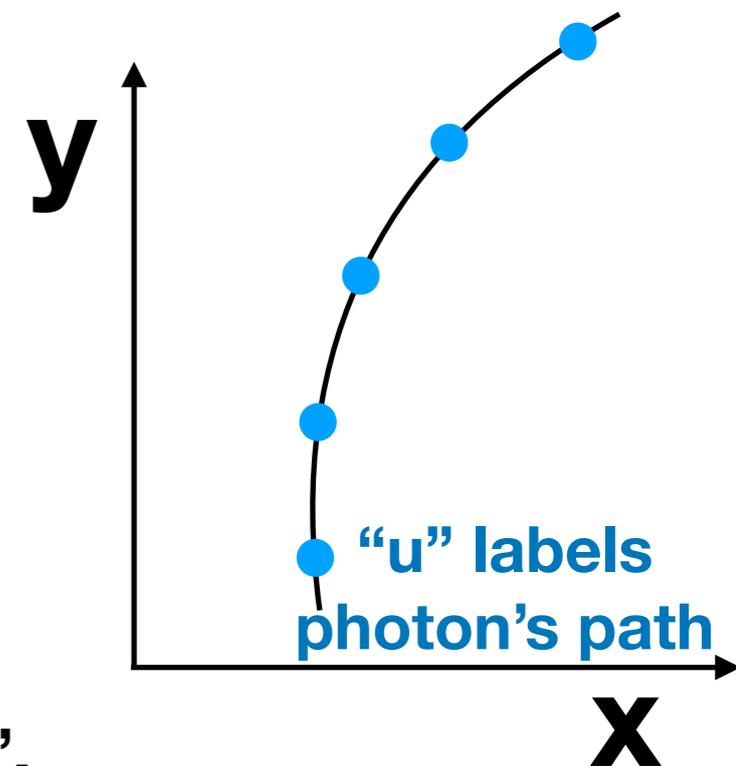
Ψ : Spatial scalar curvature perturbation

is a perturbation to the determinant of spatial metric

Evolution of photon's coordinates

- Photon's path is determined such that the distance traveled by a photon between two points is minimised. This yields the equation of motion for photon's coordinates $x^\mu = (t, x^i)$

$$\frac{d^2 x^\lambda}{du^2} + \sum_{\mu=0}^3 \sum_{\nu=0}^3 \Gamma_{\mu\nu}^\lambda \frac{dx^\mu}{du} \frac{dx^\nu}{du} = 0$$



This equation is known as the “geodesic equation”.

The second term is needed to keep the form of the equation unchanged under general coordinate transformation => GRAVITATIONAL EFFECTS!

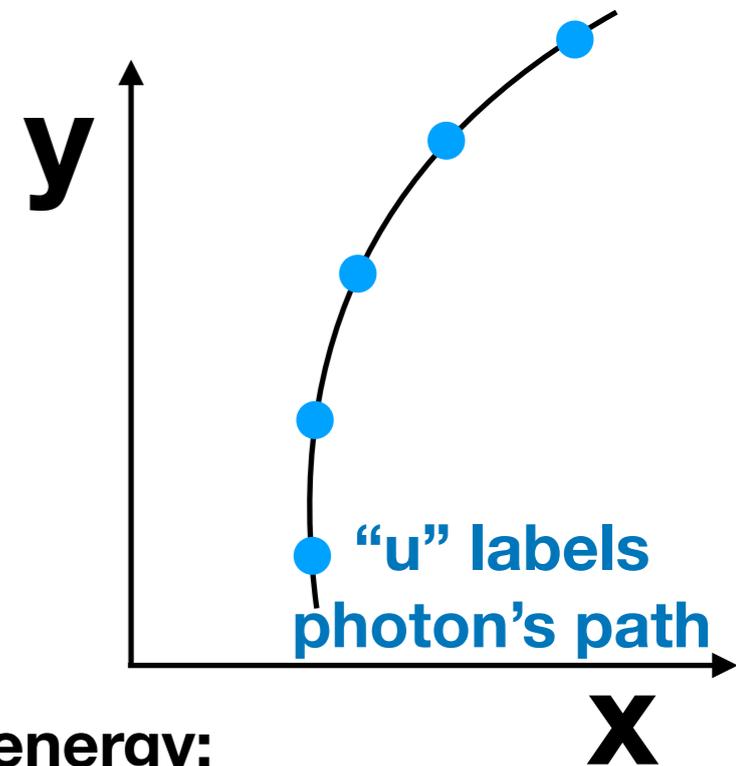
Evolution of photon's momentum

- It is more convenient to write down the geodesic equation in terms of the **photon momentum**:

$$p^\mu \equiv \frac{dx^\mu}{du}$$

then

$$\frac{dp^\lambda}{dt} + \sum_{\mu=0}^3 \sum_{\nu=0}^3 \Gamma_{\mu\nu}^\lambda \frac{p^\mu p^\nu}{p^0} = 0$$



Magnitude of the photon momentum is equal to the photon energy:

$$p^2 \equiv \sum_{i=1}^3 \sum_{j=1}^3 g_{ij} p^i p^j$$

Some calculations...

$$\frac{dp^\lambda}{dt} + \sum_{\mu=0}^3 \sum_{\nu=0}^3 \Gamma_{\mu\nu}^\lambda \frac{p^\mu p^\nu}{p^0} = 0$$

With $ds_4^2 = \sum_{\mu\nu} g_{\mu\nu} dx^\mu dx^\nu$ $\left(\begin{array}{l} g_{00} = -\exp(2\Phi), \quad g_{0i} = 0, \\ g_{ij} = a^2 \exp(-2\Psi) [\exp(D)]_{ij} \end{array} \right)$

$$\Gamma_{\mu\nu}^\lambda \equiv \frac{1}{2} \sum_{\rho=0}^3 g^{\lambda\rho} \left(\frac{\partial g_{\rho\mu}}{\partial x^\nu} + \frac{\partial g_{\rho\nu}}{\partial x^\mu} - \frac{\partial g_{\mu\nu}}{\partial x^\rho} \right)$$

Scalar perturbation [valid to all orders]

Tensor perturbation [valid to 1st order in D]

$$\begin{aligned} \Gamma_{00}^0 &= \dot{\Phi}, & \Gamma_{0i}^0 &= \frac{\partial \Phi}{\partial x^i}, & \Gamma_{00}^i &= \exp(2\Phi) \sum_j g^{ij} \frac{\partial \Phi}{\partial x^j}, \\ \Gamma_{0j}^i &= \left(\frac{\dot{a}}{a} - \dot{\Psi} \right) \delta_j^i, & \Gamma_{ij}^0 &= \exp(-2\Phi) \left(\frac{\dot{a}}{a} - \dot{\Psi} \right) g_{ij}, \\ \Gamma_{ij}^k &= \delta_{ij} \sum_\ell \delta^{k\ell} \frac{\partial \Psi}{\partial x^\ell} - \delta_i^k \frac{\partial \Psi}{\partial x^j} - \delta_j^k \frac{\partial \Psi}{\partial x^i}, \end{aligned}$$

$$\begin{aligned} \Gamma_{0j}^i &= \frac{\dot{a}}{a} \delta_j^i + \frac{1}{2} \sum_k \delta^{ik} \dot{D}_{kj}, & \Gamma_{ij}^0 &= \frac{\dot{a}}{a} g_{ij} + \frac{a^2}{2} \dot{D}_{ij}, \\ \Gamma_{ij}^k &= \frac{1}{2} \sum_\ell \delta^{k\ell} \left(\frac{D_{i\ell}}{\partial x^j} + \frac{D_{\ell j}}{\partial x^i} - \frac{D_{ij}}{\partial x^\ell} \right), \end{aligned}$$

Recap

Math may be messy but the concept is transparent!

- Requiring **photons to travel between two points in space-time with the minimum path length**, we obtained the geodesic equation
- The geodesic equation contains $\Gamma_{\mu\nu}^{\lambda}$ that is required to make **the form of the equation unchanged under general coordinate transformation**
- Expressing $\Gamma_{\mu\nu}^{\lambda}$ in terms of the metric perturbations, we obtain the desired result - **the equation that describes the rate of change of the photon energy!**

$$p^2 \equiv \sum_{i=1}^3 \sum_{j=1}^3 g_{ij} p^i p^j$$

The Result

$$\frac{1}{p} \frac{dp}{dt} = -\frac{\dot{a}}{a} + \dot{\Psi} - \frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

γ^i is a **unit vector** of the direction of photon's momentum:

$$\sum_i (\gamma^i)^2 = 1$$

- Let's interpret this equation *physically*

The Result

$$\frac{1}{p} \frac{dp}{dt} = \boxed{-\frac{\dot{a}}{a}} + \dot{\Psi} - \frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

γ^i is a **unit vector** of the direction of photon's momentum:

$$\sum_i (\gamma^i)^2 = 1$$

- **Cosmological redshift**

- Photon's wavelength is stretched in proportion to the scale factor, and thus the photon energy decreases as

$$p \propto a^{-1}$$

The Result

$$\frac{1}{p} \frac{dp}{dt} = -\frac{\dot{a}}{a} \boxed{+ \dot{\Psi}} - \frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

- **Cosmological redshift - part II**

- The spatial metric is given by $ds^2 = a^2(t) \exp(-2\Psi) d\mathbf{x}^2$

- Thus, locally we can define a new scale factor:

$$\tilde{a}(t, \mathbf{x}) = a(t) \exp(-\Psi)$$

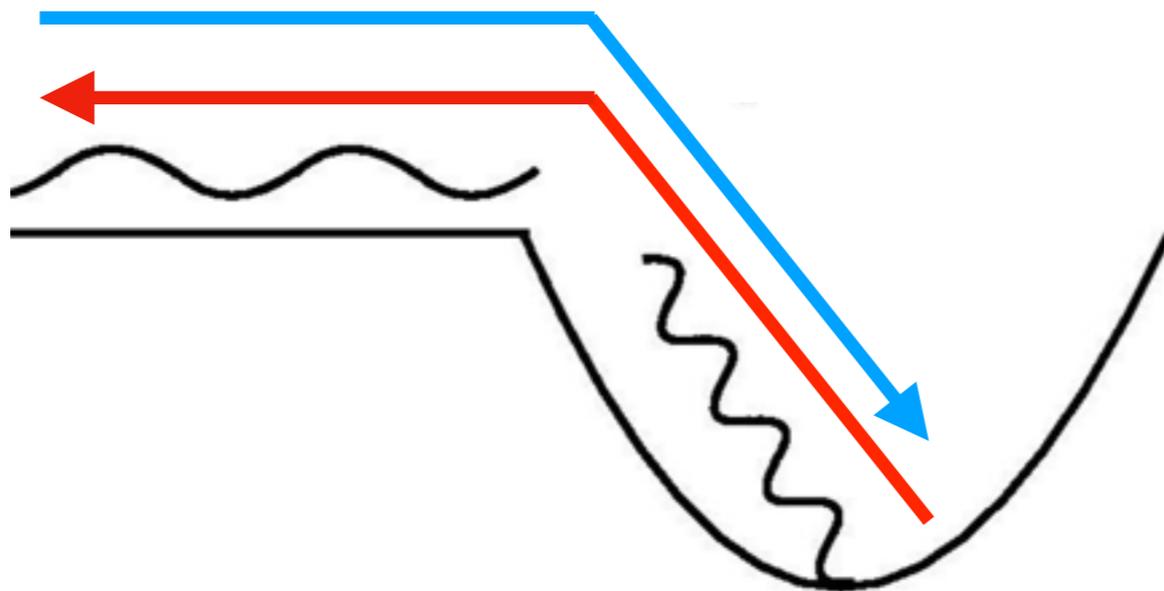
- Then the photon momentum decreases as

$$p \propto \tilde{a}^{-1}$$

The Result

$$\frac{1}{p} \frac{dp}{dt} = -\frac{\dot{a}}{a} + \dot{\Psi} \left[-\frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i \right] - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

- Gravitational **blue/redshift** (**Scalar**)



Potential well ($\phi < 0$)

The Result

$$\frac{1}{p} \frac{dp}{dt} = -\frac{\dot{a}}{a} + \dot{\psi} - \frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

- Gravitational **blue/redshift** (**Tensor**)

$$D_{ij} = \begin{pmatrix} h_+ & h_\times & 0 \\ h_\times & -h_+ & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

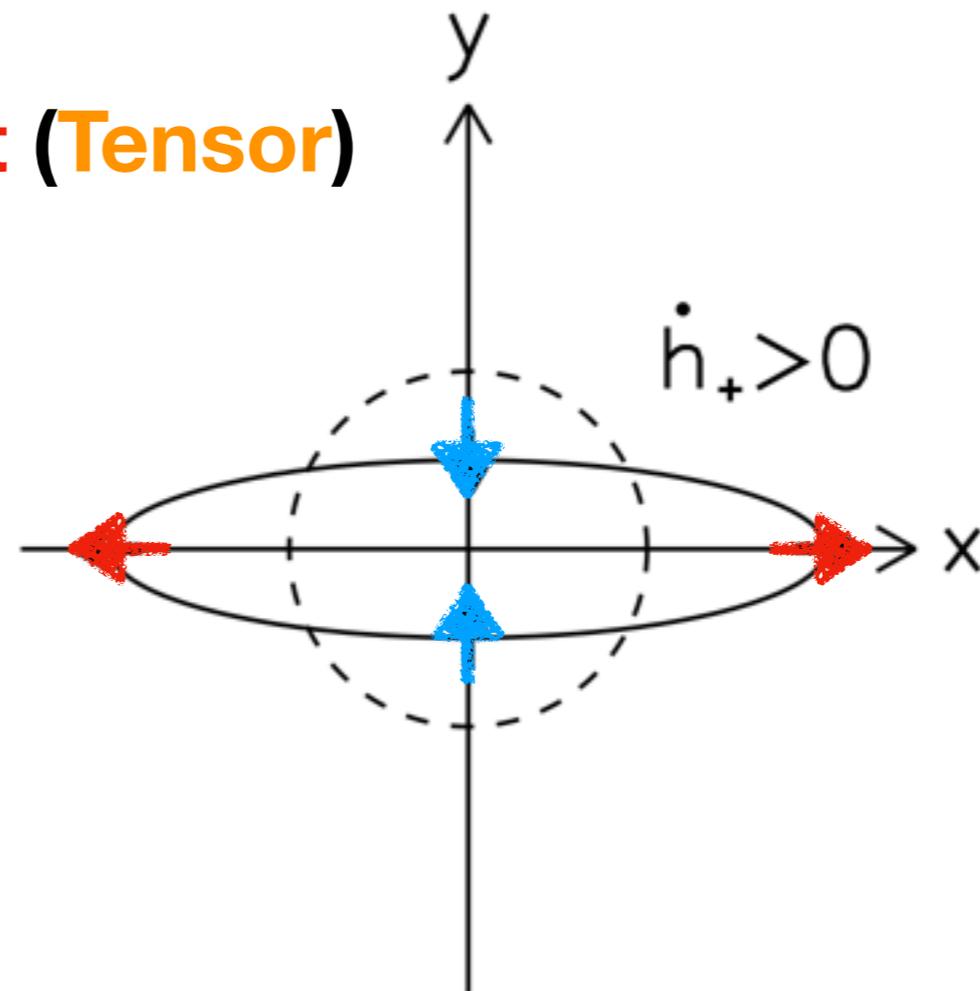


The Result

$$\frac{1}{p} \frac{dp}{dt} = -\frac{\dot{a}}{a} + \dot{\Psi} - \frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i - \frac{1}{2} \sum_{ij} \dot{D}_{ij} \gamma^i \gamma^j$$

- Gravitational **blue/redshift** (Tensor)

$$D_{ij} = \begin{pmatrix} h_+ & h_\times & 0 \\ h_\times & -h_+ & 0 \\ 0 & 0 & 0 \end{pmatrix}$$



Formal Solution (Scalar)

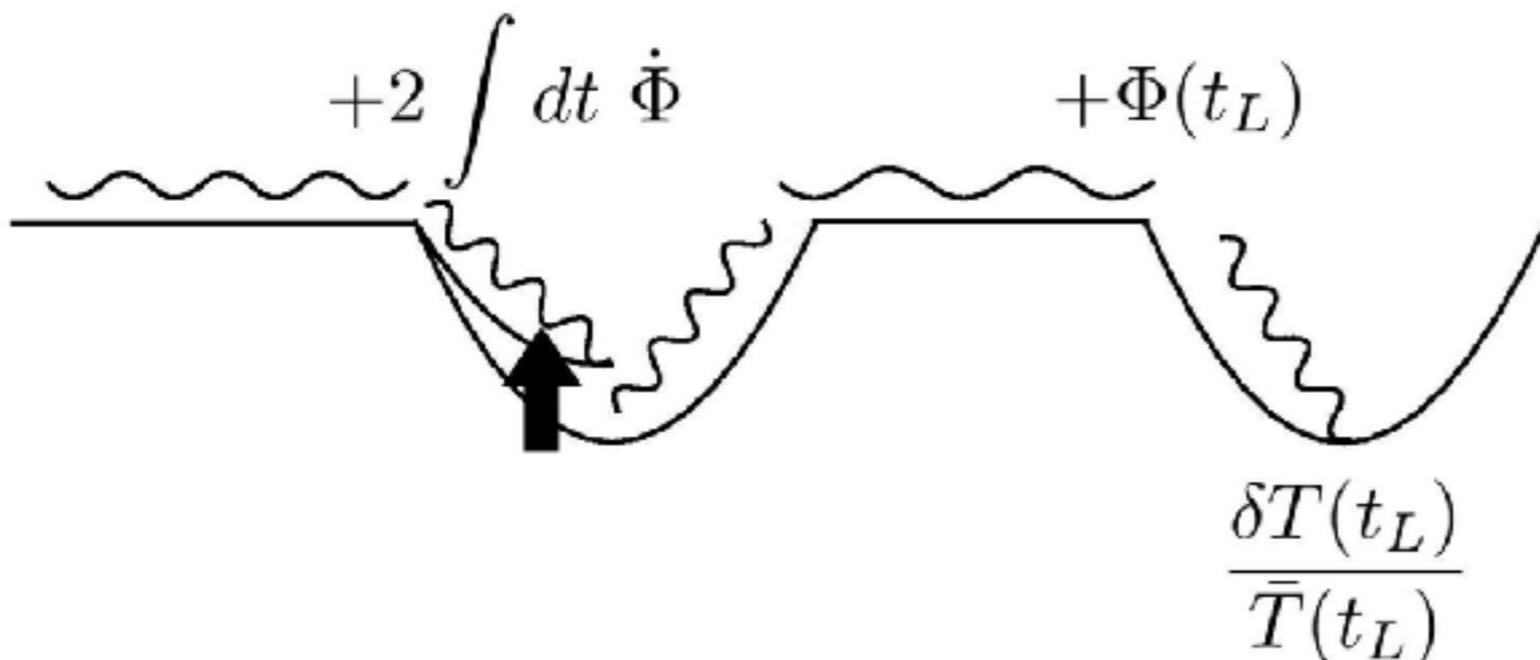
$$\ln(ap)(t_0) = \ln(ap)(t_L) + \Phi(t_L) - \Phi(t_0) + \int_{t_L}^{t_0} dt (\dot{\Phi} + \dot{\Psi})$$

or

$$\frac{\Delta T(\hat{n})}{T_0} = \frac{\delta T(t_L, \hat{n}r_L)}{\bar{T}(t_L)} + \Phi(t_L, \hat{n}r_L) - \Phi(t_0, 0)$$

$$+ \int_{t_L}^{t_0} dt (\dot{\Phi} + \dot{\Psi})(t, \hat{n}r)$$

$$\frac{1}{a} \sum_i \frac{\partial \Phi}{\partial x^i} \gamma^i = \frac{d\Phi}{dt} - \dot{\Phi}$$



Line-of-sight direction

$$\hat{n}^i = -\gamma^i$$

Coming distance (r)

$$x^i = \hat{n}^i r$$

$$r(t) = \int_t^{t_0} \frac{dt'}{a(t')}$$

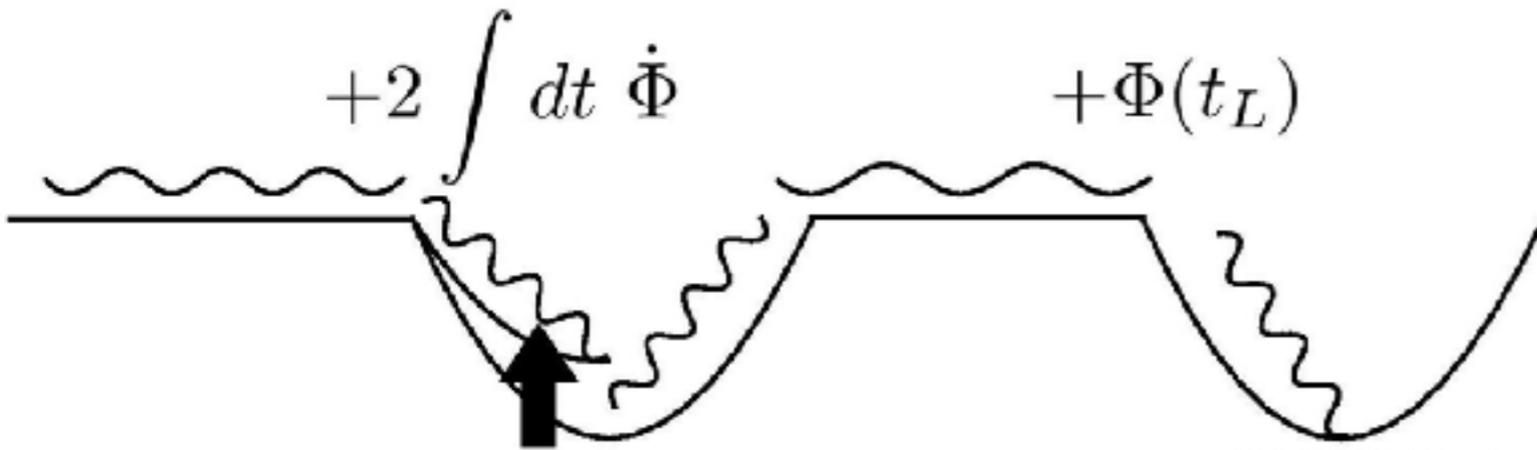
Formal Solution (Scalar)

Initial Condition

$$\frac{\Delta T(\hat{n})}{T_0} = \frac{\delta T(t_L, \hat{n}r_L)}{\bar{T}(t_L)} + \Phi(t_L, \hat{n}r_L) - \Phi(t_0, 0)$$

$$+ \int_{t_L}^{t_0} dt (\dot{\Phi} + \dot{\Psi})(t, \hat{n}r)$$

$$+ 2 \int dt \dot{\Phi} + \Phi(t_L)$$



$$\frac{\delta T(t_L)}{\bar{T}(t_L)}$$

Line-of-sight direction

$$\hat{n}^i = -\gamma^i$$

Coming distance (r)

$$x^i = \hat{n}^i r$$

$$r(t) = \int_t^{t_0} \frac{dt'}{a(t')}$$

Formal Solution (Scalar)

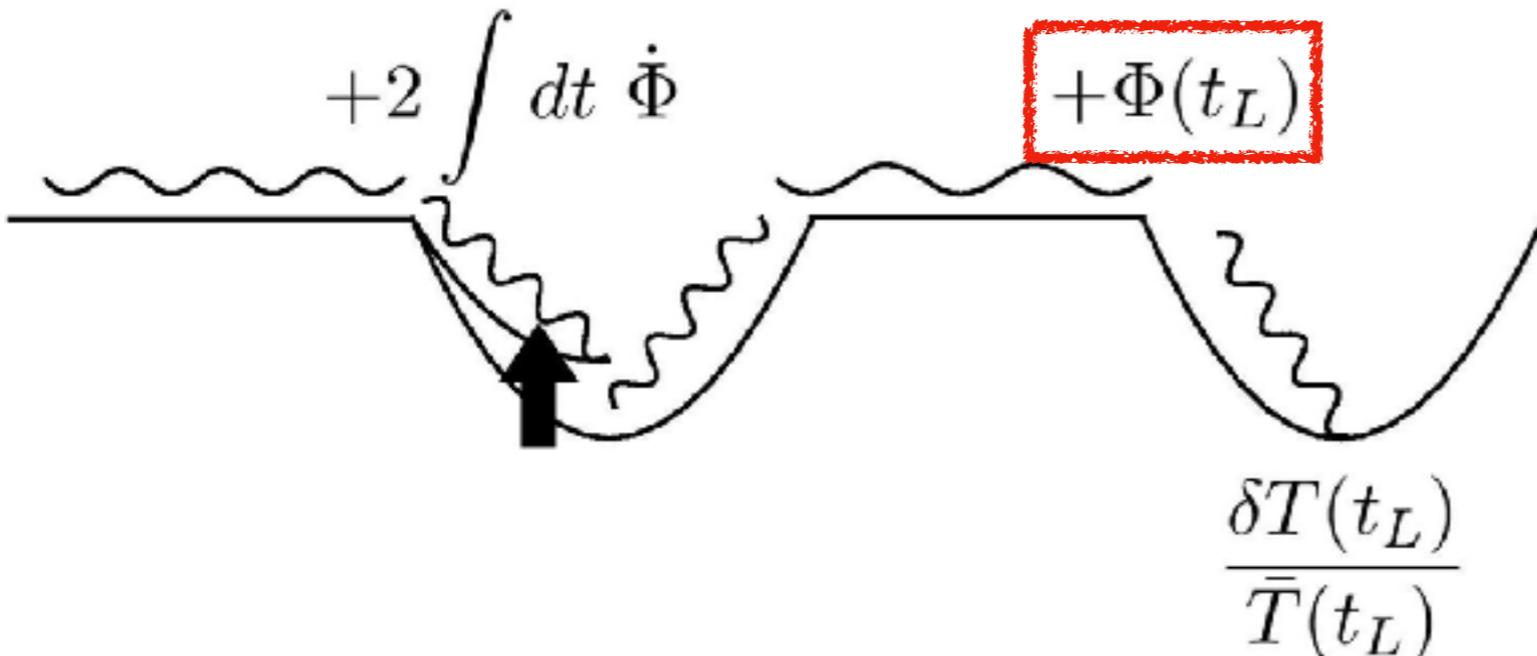
Gravitational Redshift

$$\frac{\Delta T(\hat{n})}{T_0} = \frac{\delta T(t_L, \hat{n}r_L)}{\bar{T}(t_L)} + \Phi(t_L, \hat{n}r_L) - \Phi(t_0, 0)$$

$$+ \int_{t_L}^{t_0} dt (\dot{\Phi} + \dot{\Psi})(t, \hat{n}r)$$

$$+ 2 \int dt \dot{\Phi}$$

$$+ \Phi(t_L)$$



Line-of-sight direction

$$\hat{n}^i = -\gamma^i$$

Comoving distance (r)

$$x^i = \hat{n}^i r$$

$$r(t) = \int_t^{t_0} \frac{dt'}{a(t')}$$

Formal Solution (Scalar)

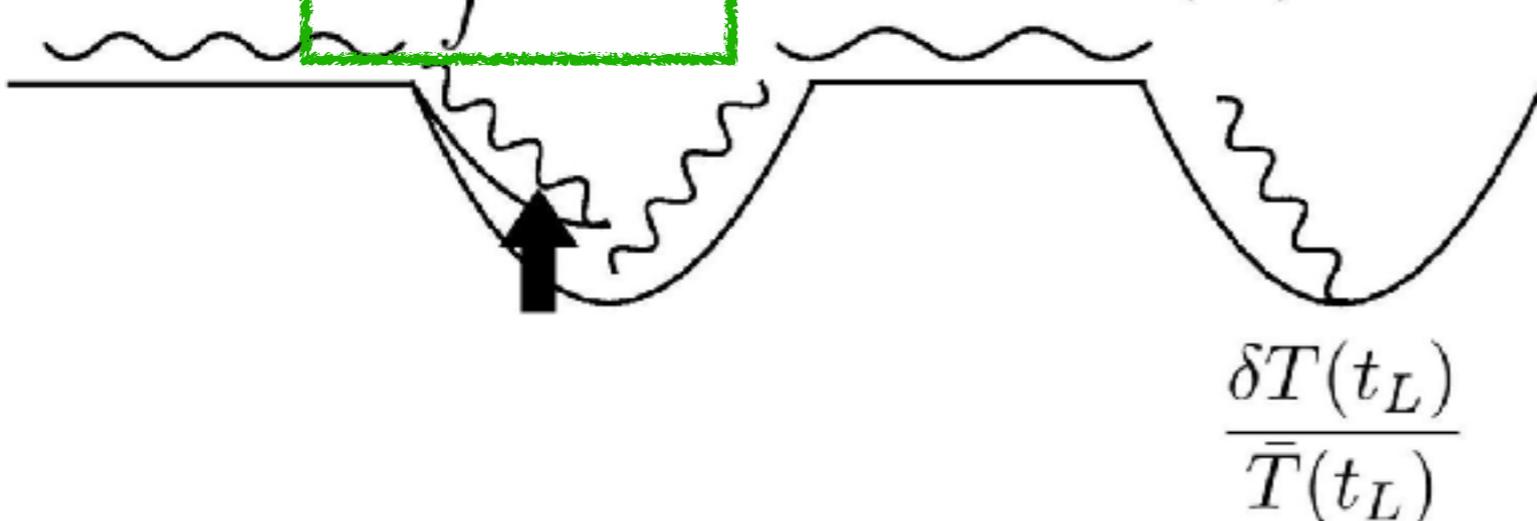
$$\frac{\Delta T(\hat{n})}{T_0} = \frac{\delta T(t_L, \hat{n}r_L)}{\bar{T}(t_L)} + \Phi(t_L, \hat{n}r_L) - \Phi(t_0, 0)$$

“integrated Sachs-Wolfe” (ISW) effect

$$+ \int_{t_L}^{t_0} dt (\dot{\Phi} + \dot{\Psi})(t, \hat{n}r)$$

$$+ 2 \int dt \dot{\Phi}$$

$$+ \Phi(t_L)$$



Line-of-sight direction

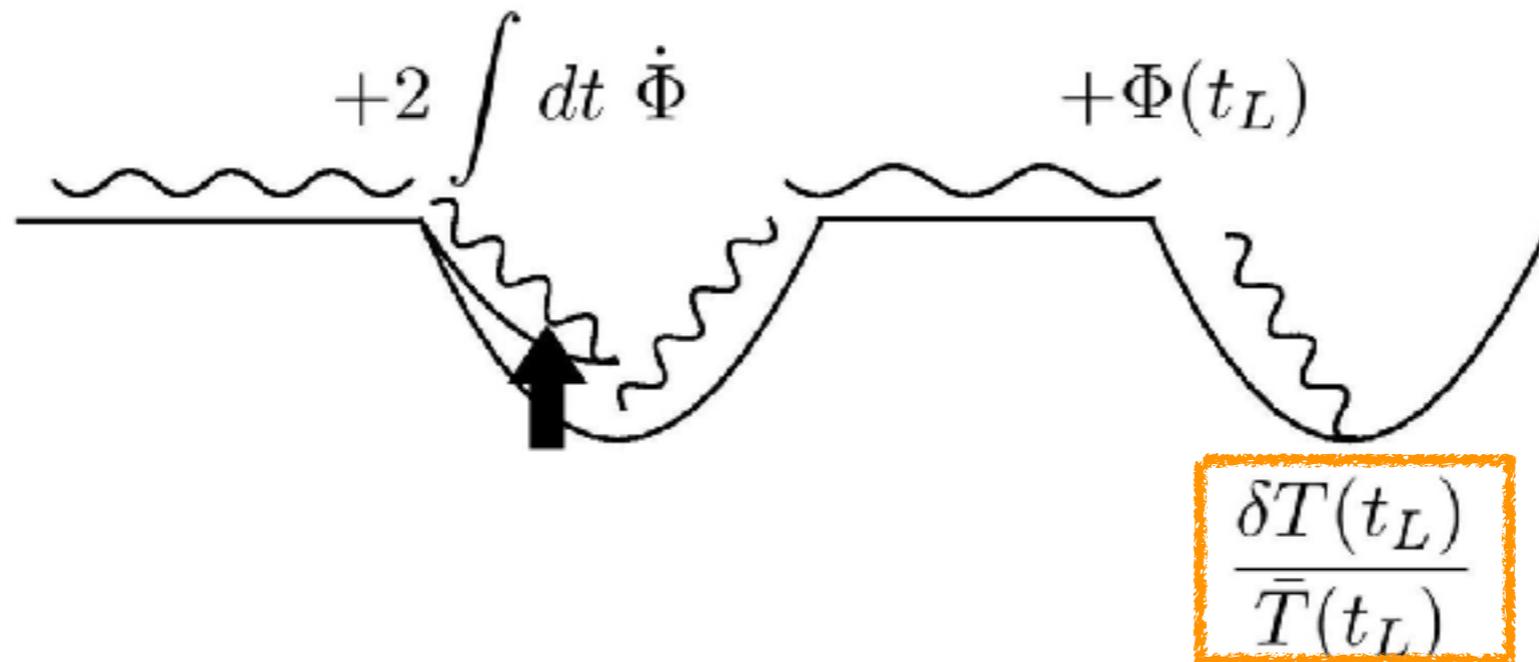
$$\hat{n}^i = -\gamma^i$$

Coming distance (r)

$$x^i = \hat{n}^i r$$

$$r(t) = \int_t^{t_0} \frac{dt'}{a(t')}$$

Initial Condition



- "Were photons hot or cold at the bottom of the potential well at the last scattering surface?"
- This must be assumed a priori - **only the data can tell us!**

“Adiabatic” Initial Condition

- Definition: “*Ratios of the number densities of all species are equal everywhere initially*”

- For i^{th} and j^{th} species, $n_i(\mathbf{x})/n_j(\mathbf{x}) = \text{constant}$

- For a quantity $X(t, \mathbf{x})$, let us define the **fluctuation**, δX , as

$$\delta X(t, \mathbf{x}) \equiv X(t, \mathbf{x}) - \bar{X}(t)$$

- Then, the adiabatic initial condition is

$$\frac{\delta n_i(t_{\text{initial}}, \mathbf{x})}{\bar{n}_i(t_{\text{initial}})} = \frac{\delta n_j(t_{\text{initial}}, \mathbf{x})}{\bar{n}_j(t_{\text{initial}})}$$

Example:

Thermal Equilibrium

- When photons and baryons were in thermal equilibrium in the past, then
 - $n_{\text{photon}} \sim T^3$ and $n_{\text{baryon}} \sim T^3$
 - That is to say, **thermal equilibrium naturally gives the adiabatic initial condition**

- This gives
$$3 \frac{\delta T(t_i, \mathbf{x})}{\bar{T}(t_i)} = \frac{\delta \rho_B(t_i, \mathbf{x})}{\bar{\rho}_B(t_i)}$$

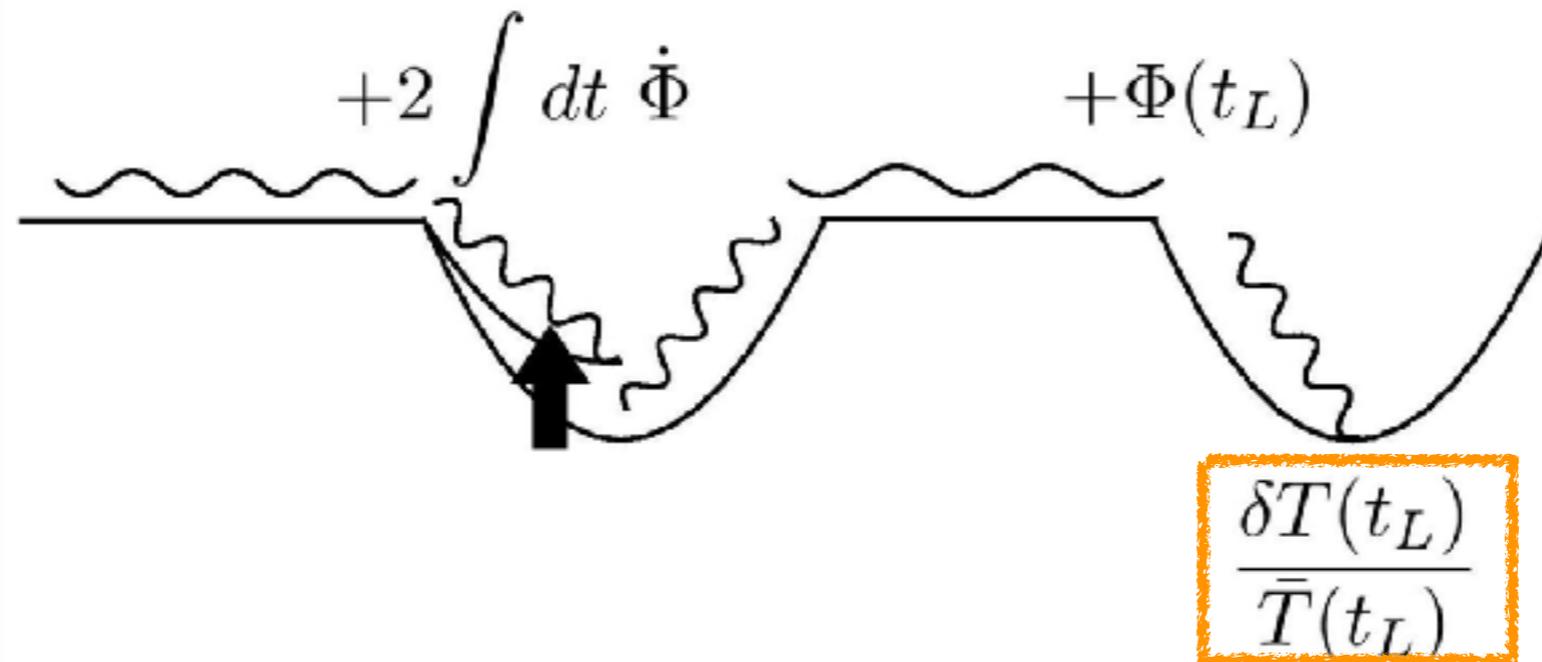
- “B” for “Baryons”
- ρ is the mass density

Big Question

- *How about dark matter?*
- If dark matter and photons were in thermal equilibrium in the past, then they should also obey the adiabatic initial condition
 - If not, *there is no a priori reason to expect the adiabatic initial condition!*
- The current data are consistent with the adiabatic initial condition. This means something important for the nature of dark matter!

We shall assume the adiabatic initial condition throughout the lectures

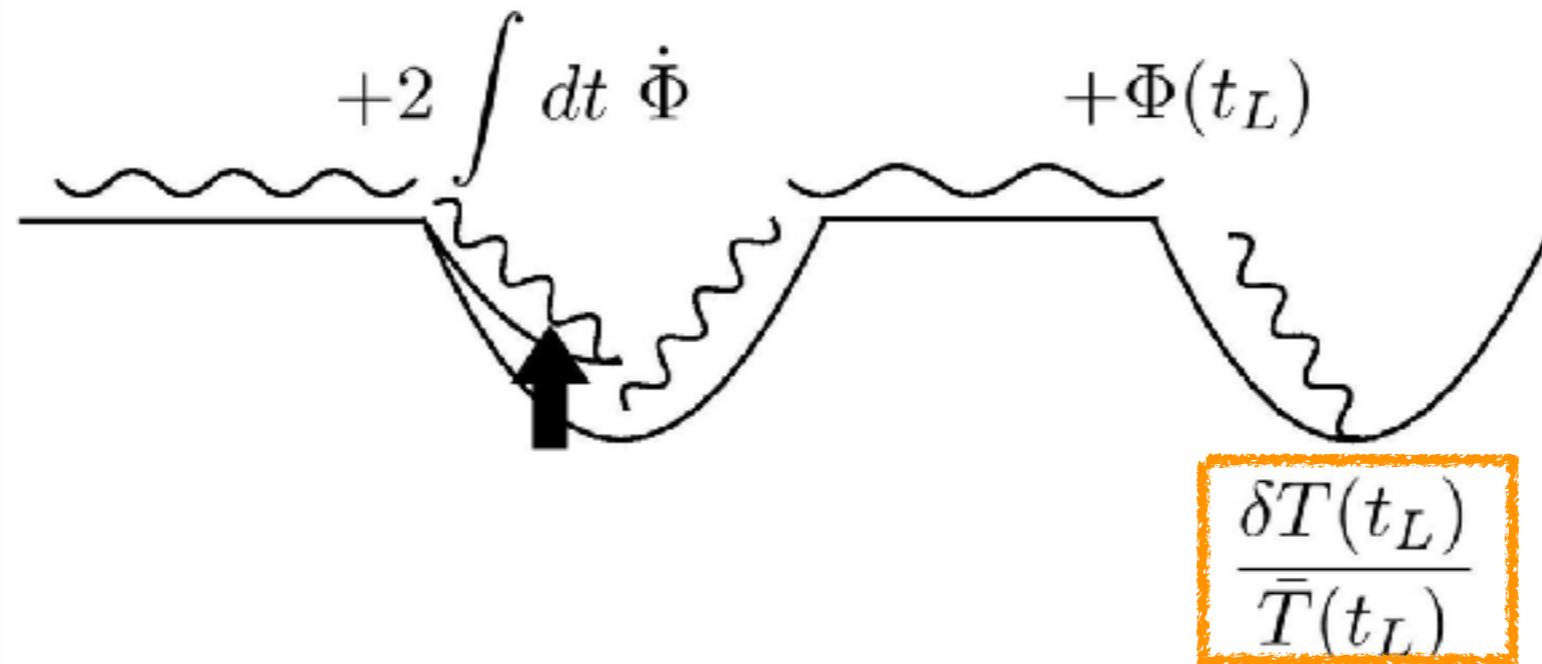
Adiabatic Solution



- At the last scattering surface, the temperature fluctuation is given by the matter density fluctuation as

$$\frac{\delta T(t_L, \mathbf{x})}{\bar{T}(t_L)} = \frac{1}{3} \frac{\delta \rho_M(t_L, \mathbf{x})}{\bar{\rho}_M(t_L)}$$

Adiabatic Solution

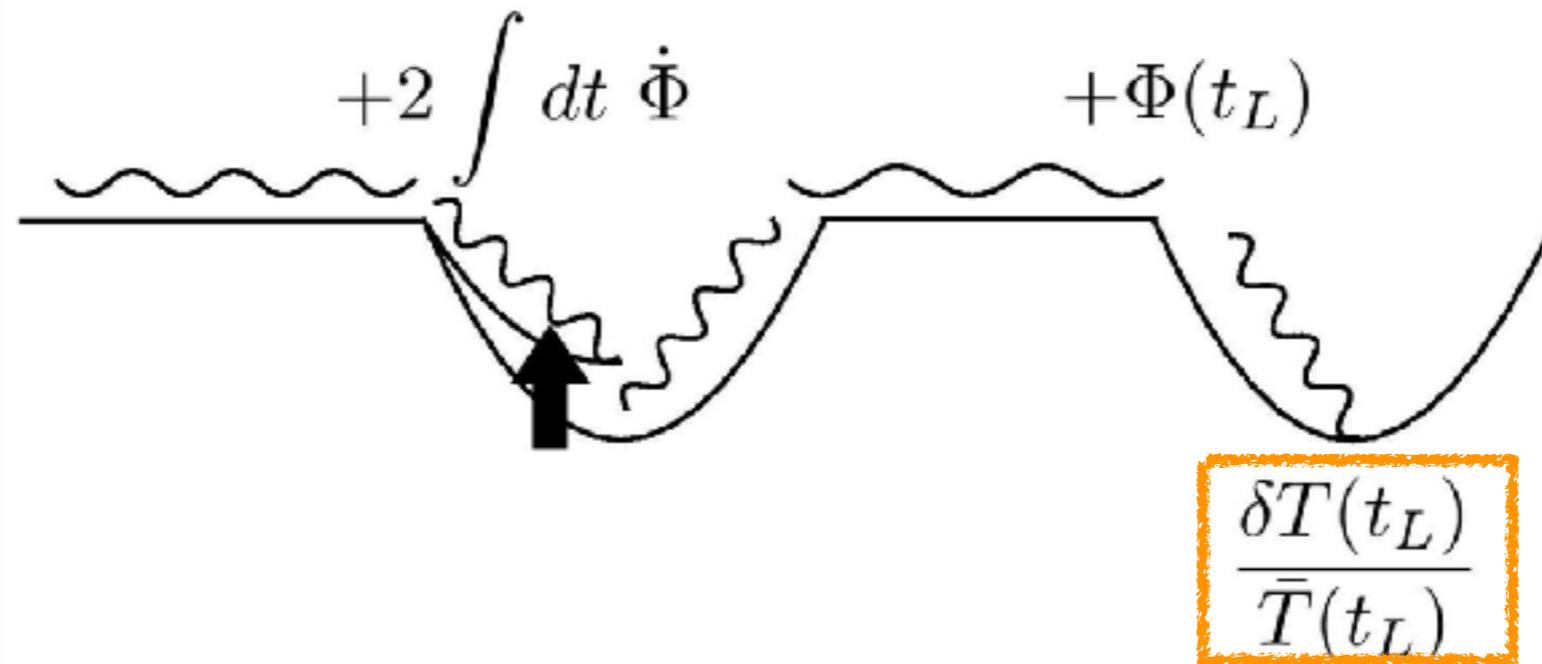


- On large scales, the matter density fluctuation during the matter-dominated era is given by $\delta\rho_M/\bar{\rho}_M = -2\Phi$; thus,

$$\frac{\delta T(t_L, \mathbf{x})}{\bar{T}(t_L)} = \frac{1}{3} \frac{\delta\rho_M(t_L, \mathbf{x})}{\bar{\rho}_M(t_L)} = -\frac{2}{3} \Phi(t_L, \mathbf{x})$$

Hot at the bottom of the potential well, but...

Over-density = Cold spot



- Therefore:
$$\frac{\Delta T(\hat{n})}{T_0} = \frac{1}{3} \Phi(t_L, \hat{r}_L)$$

This is negative in an over-density region!

