



Information Theory

a short lecture

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1. From Logic to Probability

Cox theorem (1946)

1.1 Aristotelian logic

A and B be statements or propositions

e.g. $A =$ “it rains”, $B =$ “there is a cloud”

I background information

$I =$ “if A is true, then B is also true” = “ $A \Rightarrow B$ ”

e.g. $I =$ “it rains only if there is a cloud”

deduction = syllogism

strong syllogism:

$I \Rightarrow$ “if B is false then A is false” = $(\bar{B} \Rightarrow \bar{A})$

e.g. $I \Rightarrow$ “no cloud \rightarrow no rain”

weak syllogism:

$I \Rightarrow$ “if B (is true) then A is more plausible” = J

e.g. $I \Rightarrow$ “a cloud \rightarrow maybe rain” = J

weaker syllogism:

$J \Rightarrow$ “if A , then B becomes more plausible”

e.g. $J \Rightarrow$ “rain \rightarrow maybe a cloud”

1.2 Boolean Algebra

Boolean operations on statements A and B

- ▶ **“and”**: $AB =$ “both, A and B are true”
conjunction or logical product
- ▶ **“or”**: $A + B =$ “at least one of the propositions A, B is true”
disjunction or logical sum
- ▶ **“identity”**: “ $A = B$ ” = “ A always has the same truth value as B ”
logical equivalence
- ▶ **“denial”**: $\bar{A} =$ “not A ” = “ A is false”
negation or logical complement
 $A =$ “ \bar{A} is false”, “ $A = \bar{A}$ ” is always false

Notation:

- ▶ $AB + C = (AB) + C$
- ▶ $\overline{AB} = \overline{(AB)} =$ “ AB is false”

Axioms of Boolean Algebra

idempotency: $AA = A$

$$A + A = A$$

commutativity: $AB = BA$

$$A + B = B + A$$

associativity: $A(BC) = (AB)C = ABC$

$$A + (B + C) = (A + B) + C = A + B + C$$

distributivity: $A(B + C) = AB + AC$

$$A + (BC) = (A + B)(A + C) \quad (*)$$

duality: $\overline{AB} = \overline{A} + \overline{B}$

$$\overline{A + B} = \overline{A} \overline{B}$$

implication: “ $A \Rightarrow B$ ” \equiv “ $A = AB$ ” = “ A and AB have the same truth value”

$$(A \Rightarrow B) = (\text{“it rains” is as true as “it rains and there is a cloud”})$$

axiom set is over-complete, *e.g.* 2nd distrib. (*) follows from other axioms:

$$\overline{A} + \overline{B} \overline{C} \stackrel{\text{duality}}{=} \overline{A + B + C} \stackrel{\text{duality}}{=} \overline{A(B + C)} \stackrel{\text{1st}}{\underset{\text{distr.}}{=} \overline{AB + AC}} \stackrel{\text{duality}}{=} \overline{AB} \overline{AC} \stackrel{\text{duality}}{=} (\overline{A} + \overline{B})(\overline{A} + \overline{C})$$

$$\overline{A} \rightarrow A', \overline{B} \rightarrow B', \overline{C} \rightarrow C' \Rightarrow (*) \quad \square$$

1.3 Plausible Reasoning

Aim: extend binary logic to continuous plausible reasoning

Notation: $\pi(A|B)$ = plausibility π of “A given B”

= “conditional plausibility that A is true, given that B is true”

1.3.1 Desiderata

- I Degrees of plausibility are represented by real numbers.
- II Qualitative correspondence with common sense.
 - 1. Aristotelian logic should be included.
- III Self consistency of the plausibility value system:
 - 1. If a conclusion can be reasoned in several ways, their results must agree.
 - 2. Equivalent knowledge states are represented by equivalent plausibilities.
 - 3. All available information must be included in any reasoning.

Convention: $C = \text{“A is more plausible than B”} \Rightarrow \pi(A|C) > \pi(B|C), \pi(\bar{A}|C) < \pi(\bar{B}|C)$

$D \xrightarrow{\text{update}} D'$ with $\pi(A|D') > \pi(A|D)$ and $\pi(B|AD') = \pi(B|AD)$

$\Rightarrow \pi(AB|D') \geq \pi(AB|D), \pi(\bar{A}|D') < \pi(\bar{A}|D)$

1.3.2 The Product Rule

Decomposition of $AB|C = \text{“A and B given C”}$

1. a) Decide whether B is true under C by specifying $\pi(B|C)$
b) If this is the case, decide if A is also true by specifying $\pi(A|BC)$.
2. a) Decide whether A is true under C by specifying $\pi(A|C)$
b) Given A , decide if B is also true by specifying $\pi(B|AC)$

Desideratum III.1 $\Rightarrow \exists$ plausibility function $f(x, y) = z$:

$$\pi(AB|C) = f(\pi(B|C), \pi(A|BC)) = f(\pi(A|C), \pi(B|AC)).$$

Convention/desideratum II: $f(x, y)$ continuous and monotonic in both x, y .

Decomposition of $ABC|D$

$$f(f(x, y), z) = f(x, f(y, z)).$$

Cox (1946): \exists transformed plausibility system ω :

$$\omega(f(x, y)) = \omega(x) \omega(y) \text{ or } f(x, y) = \omega^{-1}(\omega(x) \omega(y)).$$

Product rule: $\omega(AB|C) = \omega(A|BC) \omega(B|C) = \omega(B|AC) \omega(A|C)$.

1.3.3 True and False

True: assume “A certain given C” = “ $C \Rightarrow A$ ”

\Rightarrow (i) $AB|C = B|C$, (ii) $A|BC = A|C$

$\omega(B|C) \stackrel{(i)}{=} \omega(AB|C) = \omega(A|BC) \omega(B|C) \stackrel{(ii)}{=} \omega(A|C) \omega(B|C)$ true for any B

$\Rightarrow \omega(A|C) = 1$

False: assume “A is impossible, given C” = “ $C \Rightarrow \bar{A}$ ”

\Rightarrow (iii) $AB|C = A|C$, (iv) $A|BC = A|C$

$\omega(A|C) \stackrel{(iii)}{=} \omega(AB|C) = \omega(A|BC) \omega(B|C) \stackrel{(iv)}{=} \omega(A|C) \omega(B|C)$ true for any B

$\Rightarrow \omega(A|C) = \begin{cases} 0 \\ \infty \end{cases}$ [solution $\omega(A|C) = -\infty$ ruled out by the special case $A = B$]

plausibilities $\omega \in [0, 1]$, implausibilities $\omega' \in [1, \infty]$, related by $\omega = \frac{1}{\omega'}$

Convention: plausibilities $\omega \in [0, 1]$

$\omega(A|B) = 0$ expressing A is false given B

$\omega(A|B) = 1$ expressing A if true given B

1.3.4 Negation

Aristotelian logic:

- ▶ A is either true or false
- ▶ $A\bar{A}$ is always false
- ▶ $A + \bar{A}$ is always true

Negation function $S : [0, 1] \rightarrow [0, 1]$

$$\omega(\bar{A}|B) = S(\omega(A|B)),$$

S monotonically decreasing, $S(0) = 1$, and $S(1) = 0$, Cox (1946): consistency requires

$$S(x) = (1 - x^m)^{1/m} \quad x \in [0, 1], \quad 0 < m < \infty. \quad (1)$$

$$\Rightarrow \omega(\bar{A}|B) = S(\omega(A|B)) = (1 - \omega^m(A|B))^{1/m} \quad (2)$$

$$\omega^m(\bar{A}|B) = 1 - \omega^m(A|B) \quad (3)$$

- ▶ **sum rule:** $\omega^m(\bar{A}|B) + \omega^m(A|B) = 1$
- ▶ **product rule:** $\omega^m(AB|C) = \omega^m(A|BC) \omega^m(B|C) = \omega^m(B|AC) \omega^m(A|C)$, $\omega^m \rightarrow P$

1.4 Probability

Convention: plausibility system with exponent $m = 1$ defines **probabilities**

$$P(x) = \omega^m(x)$$

1.4.1 Probability system

$P(A|B)$ = “probability of A given B ”

product rule:	$P(AB C) = P(A BC)P(B C) = P(B AC)P(A C)$
sum rule:	$P(A B) + P(\bar{A} B) = 1$

Probabilities can be based on

- ▶ logic (extended to uncertainty)
- ▶ relative frequencies of events (frequentist definition)

$$P(\text{specific event} \mid \text{generic event}) = \lim_{n \rightarrow \infty} \frac{n(\text{specific event})}{n(\text{generic event})}$$

- ▶ set theory (Kolmogorov system)
- ▶ consistent bet ratios (de Finetti approach)

1.4.2 Marginalization

$P(A, B|C) \xrightarrow{\text{marginalization}} P(A|C)$, note new notation $A, B := AB$ for “and”

(i) options B and \bar{B} , exclusive ($B\bar{B}$ always false) and exhaustive ($B + \bar{B}$ always true):

$$\begin{aligned}P(A, B|C) &= P(B|AC) P(A|C) \\P(A, \bar{B}|C) &= P(\bar{B}|AC) P(A|C) \\ \Rightarrow P(A, B|C) + P(A, \bar{B}|C) &= \underbrace{[P(B|AC) + P(\bar{B}|AC)]}_1 P(A|C) = P(A|C)\end{aligned}$$

$P(A|C) = P(A, B|C) + P(A, \bar{B}|C)$ is “ B -marginalized probability of A ”

(ii) options $\{B_i\}_{i=1}^n$ in I , mutually exclusive ($B_i B_j | I$ false for $i \neq j$), exhaustive ($\sum_i B_i | I$ true):

$$P(A|I) = \sum_{i=1}^n P(A, B_i|I) \text{ is } B\text{-marginalized probability of } A \text{ given } I \quad (4)$$

Notation: $P(A) = P(A|I)$, $P(A|B) = P(A|BI)$ if context I is obvious

Warning: if context is not obvious confusion is guaranteed.

End