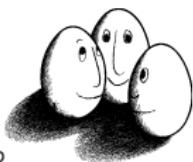


## Exponential Families on Resource-Constrained Systems

Bayes Forum, May 4, 2018

Nico Piatkowski

Artificial Intelligence Group



# My favorite co-authors at SFB876



Prof. Dr. Katharina Morik



Dr. Sangkyun Lee



Sibylle Hess

Funded by DFG via SFB876: “Providing Information by Resource-Constrained Data Analysis”

**SFB 876** Verfügbarkeit von  
Information durch Analyse unter  
Ressourcenbeschränkung



# Learning on resource-constrained systems

	Cluster	Ultra-Low-Power
Feasible:	[]	[]
Energy:	[]	[]
Communication:	[]	[]
Privacy:	[]	[]



# Learning on resource-constrained systems



## Tasks:

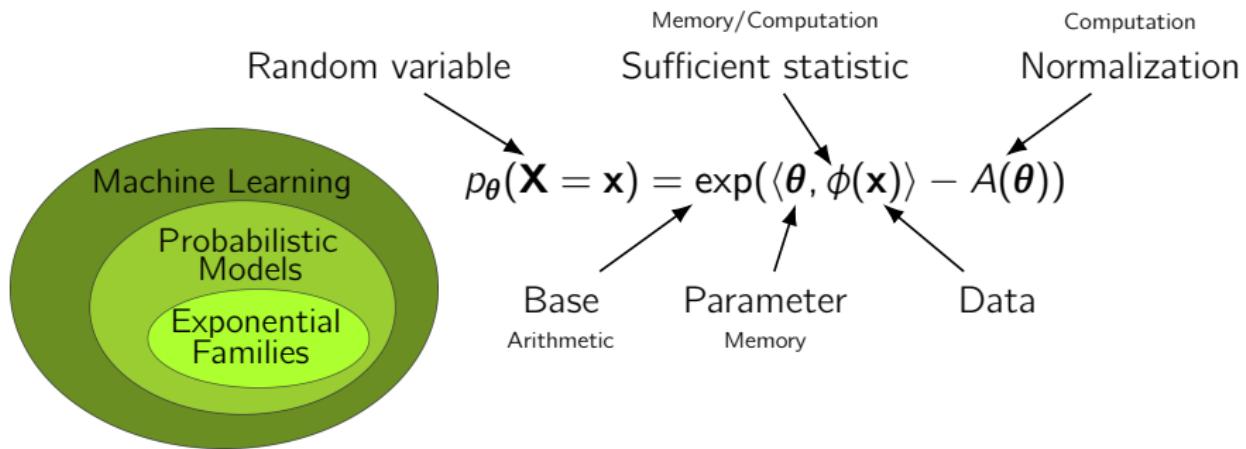
**Reduce**

- Parameter/Memory complexity
- Arithmetic complexity
- Computational complexity

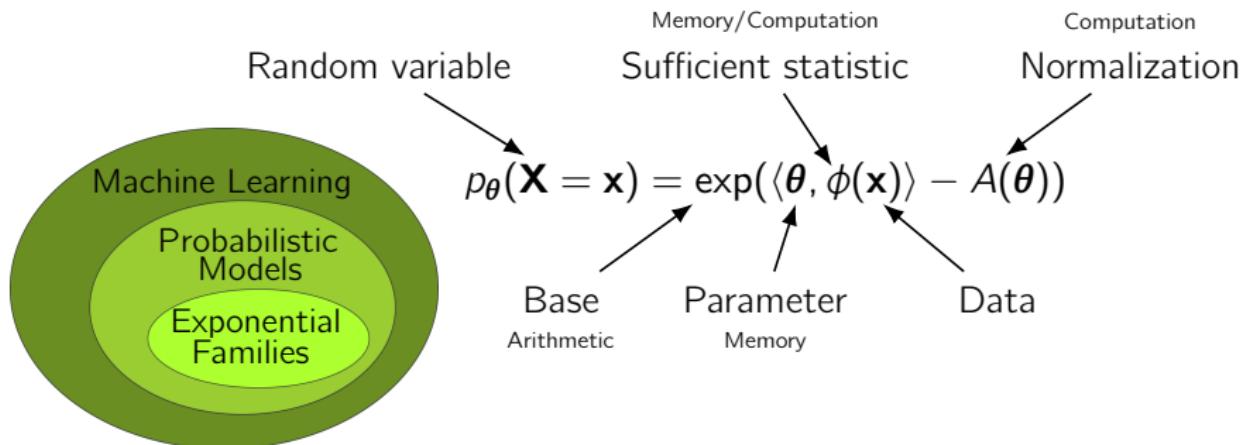
**with guarantees!**



# Exponential Families



# Exponential Families



- **Flexible:**    
- **Unique:** Aggregation of data set  $\mathcal{D}$  independent of  $|\mathcal{D}|$  iff  $p_\theta$  belongs to a (generative) exponential family [Pitman/1936a].



# Exponential Families as Graphical Models

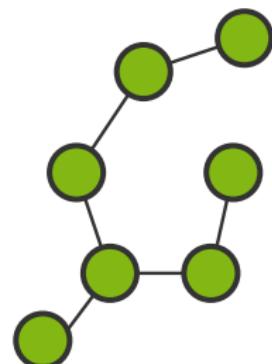
Let  $G = (V, E)$  encode the conditional independence structure of  $\mathbf{X}$ .

$$\frac{1}{Z(\theta)} \underbrace{\prod_{C \in \mathcal{C}} \exp(\langle \theta_C, \phi_C(\mathbf{x}_C) \rangle)}_{\text{Factorization over cliques}} = \underbrace{\exp(\langle \theta, \phi(\mathbf{x}) \rangle - A(\theta))}_{\text{Exponential family}}$$

Normalization

$$A(\theta) = \log Z(\theta) = \log \int_{\mathcal{X}} \exp(\langle \theta, \phi(\mathbf{x}) \rangle) d\nu(\mathbf{x})$$

is  $\#P$ -complete (worst-case over  $G$ !).



For trees in **FP**  $\Rightarrow$  Variational approximations: Simplify G.

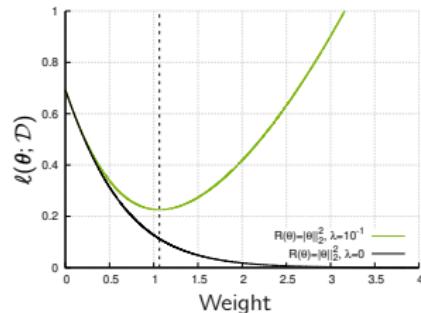


# Regularized Learning

$$\ell(\theta; \mathcal{D}) = \underbrace{-\frac{1}{|\mathcal{D}|} \sum_{x \in \mathcal{D}} (\langle \theta, \phi(x) \rangle - A(\theta))}_{\text{Negative avg. log-likelihood}} + \underbrace{\lambda R(\theta)}_{\text{Regularization}}$$

**Regularization:** “give preference to a particular solution with desirable properties”

- Solve ill-posed problems
- Avoid overfitting
- Select relevant (groups of) features

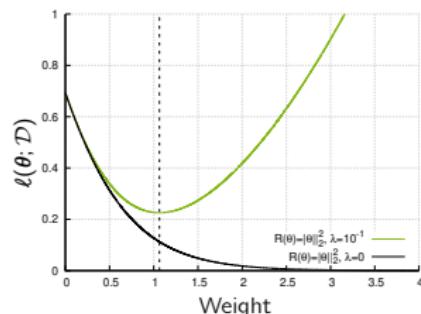


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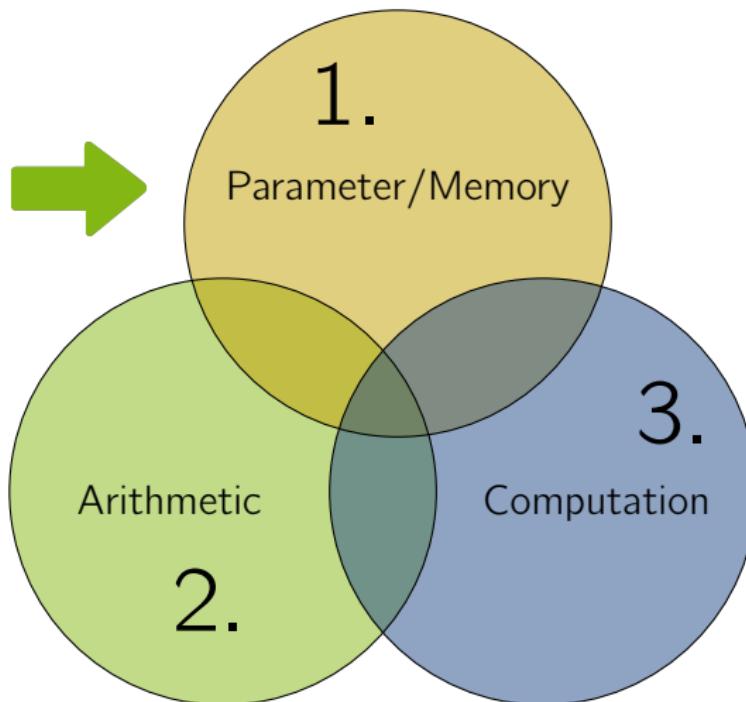
- Solve ill-posed problems
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- Select relevant (groups of) features



**Here:** desirable properties  $\equiv$  reduced resource consumption



# Reduce Resource Consumption via Regularization



# 1. Reduce Parameter/Memory Complexity

Main influencing factor:  $\theta = (\theta_1, \theta_2, \dots, \theta_{|\mathcal{C}|})$  ( $d$ -dimensional)

**Motivation:** Physics [Ising/1925] and natural language processing [Lafferty/etal/2001]:

- Reparametrization:  $\theta$  is function of low-dimensional  $\Delta$
- Parameter sharing: Multiple cliques share the same  $\theta_C$

**Problem:** Domain specific (Ferromagnetism/Language model)

**Task:** Find generic reparametrization/parameter sharing

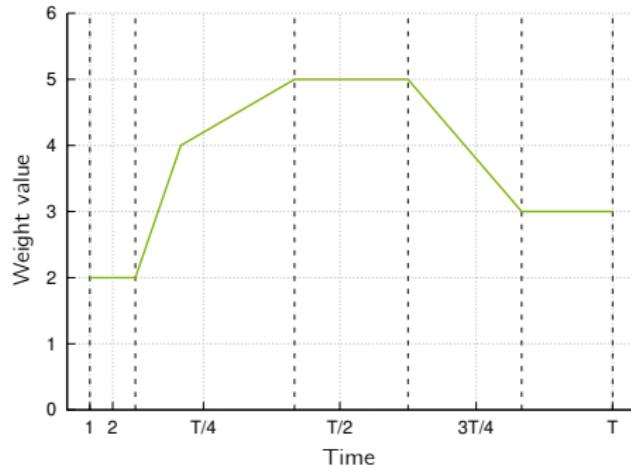
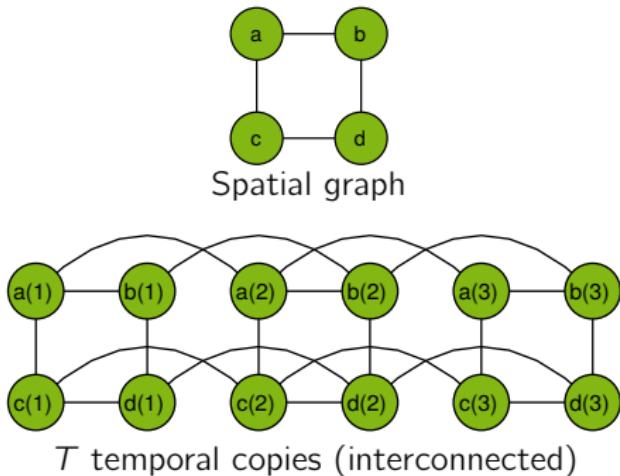


# Temporal Models

Resource-constrained devices collect data over time

Multivariate time series:  $\mathbf{X} = (\mathbf{X}_1, \mathbf{X}_2, \dots, \mathbf{X}_T)$ ,  $\mathbf{X}_i \in \mathcal{Q}^n$

Time-dependent weights:  $\theta_C(t)$

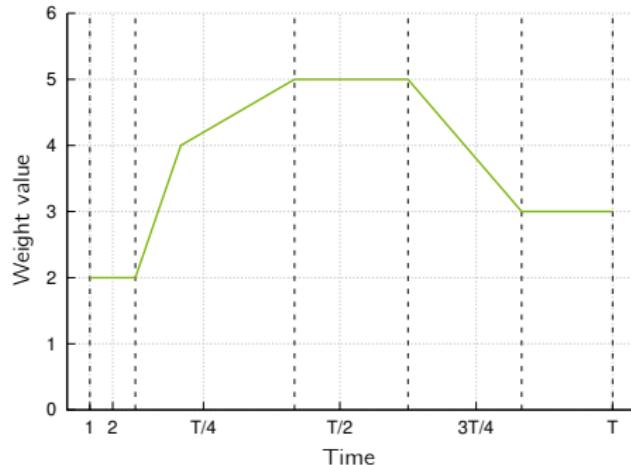
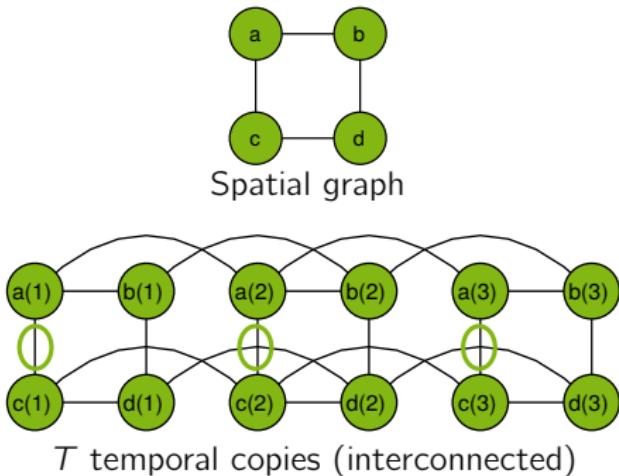


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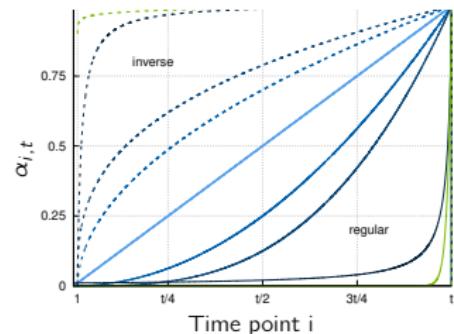
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# Reduction via Regularized Reparametrization

$$\theta_C(t) = \sum_{i=1}^t \alpha_{i,t} \underbrace{\Delta_C(i)}_{\text{New learnable parameters}}$$

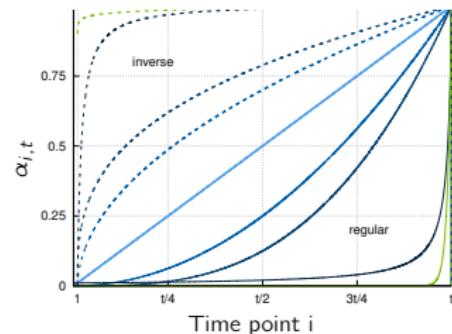


with ( $\alpha_{t,t} = 1$ ). Coefficients  $\alpha_{i,t}$  control influence of previous time points on  $\theta_C(t)$ .



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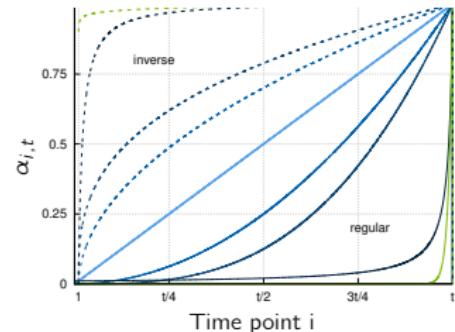
$$\ell(\Delta; \mathcal{D}) = \underbrace{-\frac{1}{|\mathcal{D}|} \sum_{x \in \mathcal{D}} (\langle \theta(\Delta), \phi(x) \rangle - A(\theta(\Delta)))}_{\text{Negative avg. log-likelihood}} + \underbrace{\lambda_1 \|\Delta\|_1 + \frac{\lambda_2}{2} \|\Delta\|_2^2}_{\text{Regularization}}$$

[Piatkowski/etal/2013] (Machine Learning Journal; Best student paper at ECML-PKDD 2013)  
 [Piatkowski/Schnitzler/2016]



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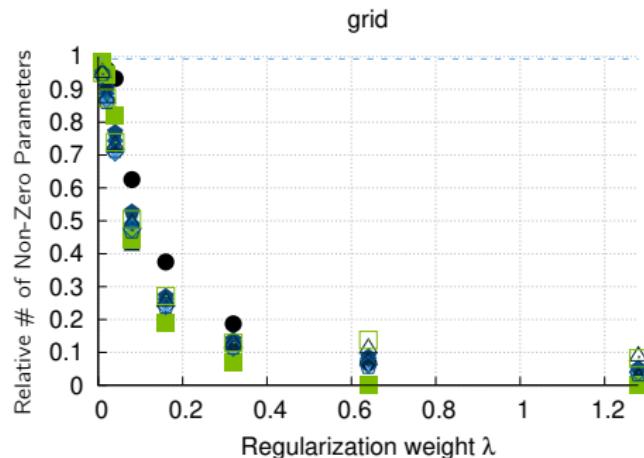
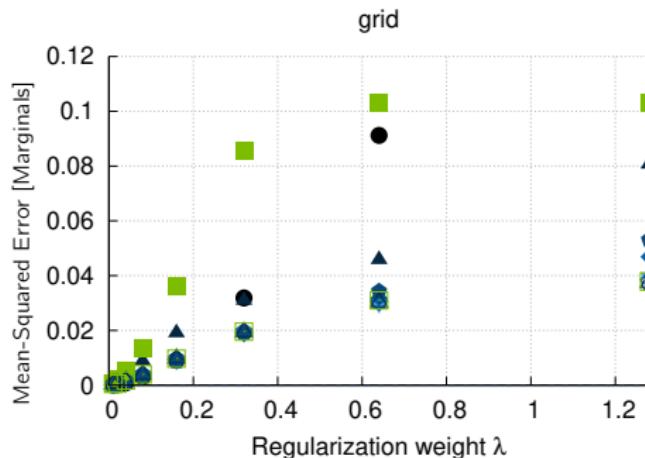
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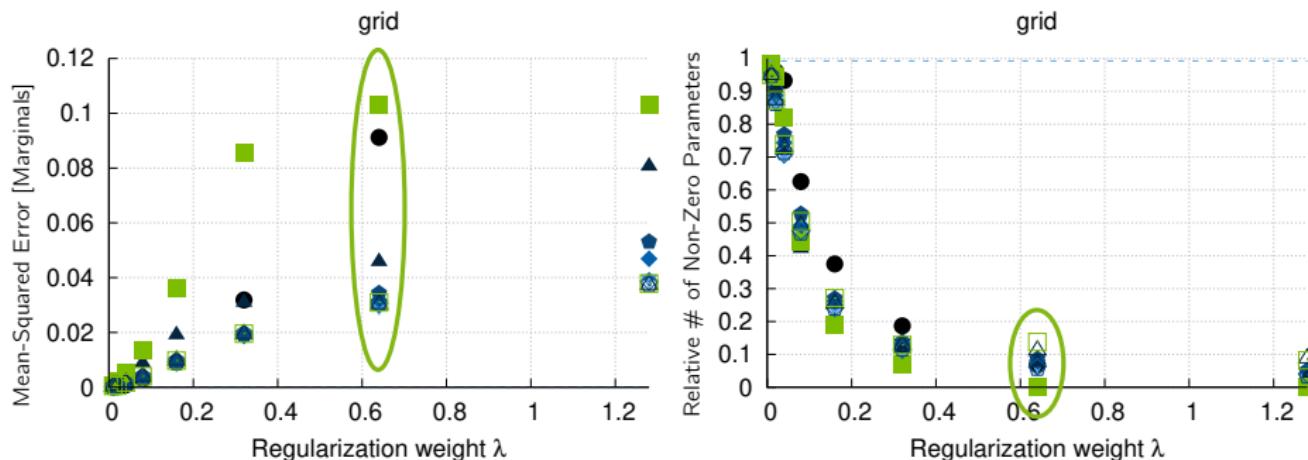
# Empirical Demonstration (Synthetic Grid)



- Black circle is plain  $l_1$ -regularization
- Proposed approach achieves higher sparsity at lower error



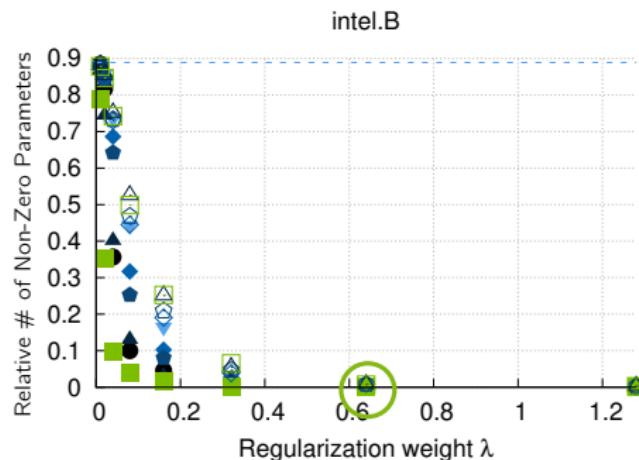
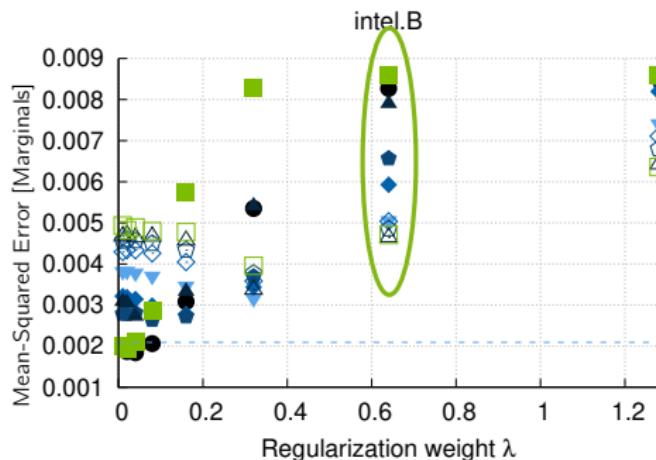
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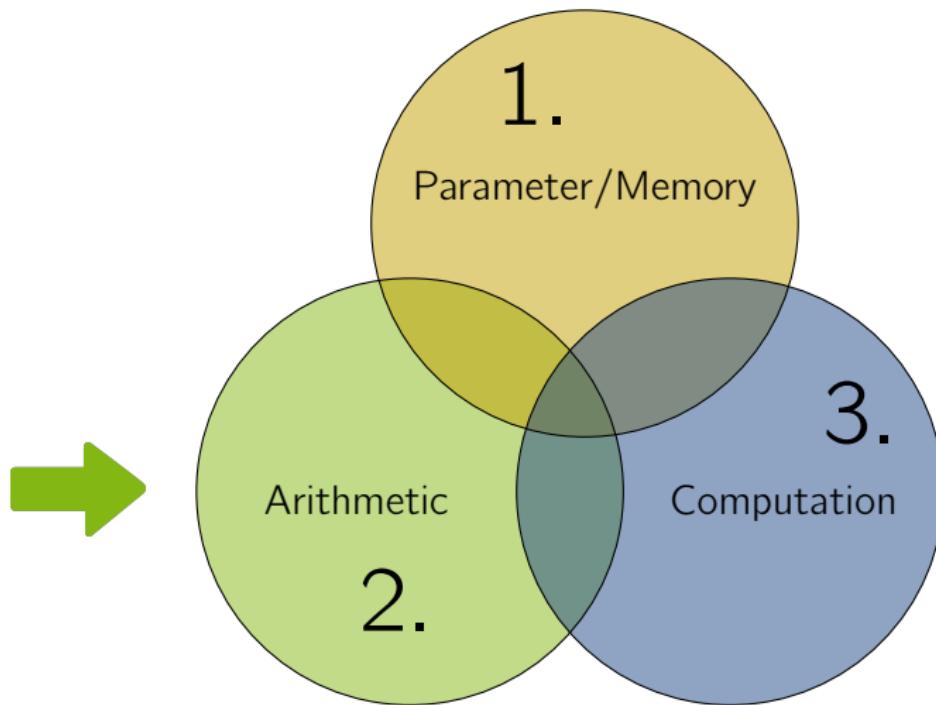
# Empirical Demonstration (Intel Lab)



- Black circle is plain  $l_1$ -regularization
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# Reduce Resource Consumption via Regularization



## 2. Reduce Arithmetic Complexity

Evaluating  $\exp(\langle \theta, \phi(x) \rangle - A(\theta))$  requires real-valued arithmetic

**Motivation:** Empirical work on neural networks [Khan/Hines/1994] and Bayesian network classifiers [Tschiatschek/etal/2012]:

- Truncation: Prune fractional digits of learned parameters
- Restricted parameter set:  $\theta_i$  is constrained to a subset of float

**Problem:** No integer-valued inference / learning procedure

**Task:** Formalize and devise integer learning for exponential families

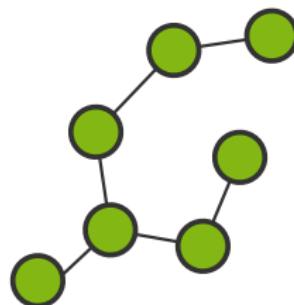


## Base-2 Exponential Families

Based on a proof from [Pitman/1936a]:

$$p_{\theta}(\mathbf{X} = \mathbf{x}) = 2^{\langle \theta, \phi(\mathbf{x}) \rangle - A_2(\theta)}$$

- Equivalent to base-e model.
- $\theta \in \mathbb{N}^d \Rightarrow$  integer arithmetic suffices.

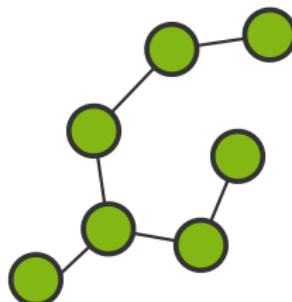


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Motivated by belief propagation: **Bit-Length Propagation**

$$b_{v \rightarrow u}(x_u) = \text{bitLength} \sum_{x_v \in \mathcal{X}_v} 2^{\theta_{(v,u)} = (x_v, x_u) + \sum_{w \in \mathcal{N}(v) \setminus \{u\}} b_{w \rightarrow v}(x_v)}$$

Kullback-Leibler divergence depends on longest path and degree.

[Piatkowski/etal/2016a] (Neurocomputing Journal; Selected paper at ICPRAM 2014)

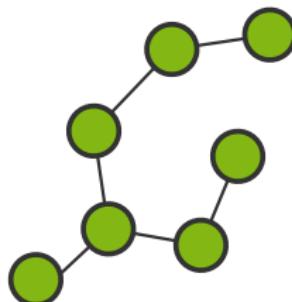


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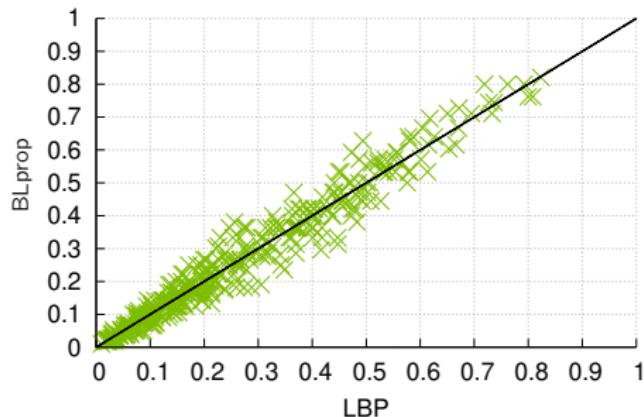
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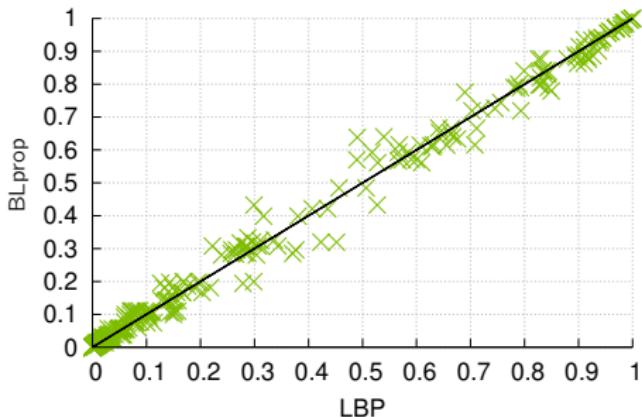


# Empirical Demonstration (Marginals)

chain,  $\sigma = 1$ , MSE = 0.00152823



chain,  $\sigma = 4$ , MSE = 0.000688051

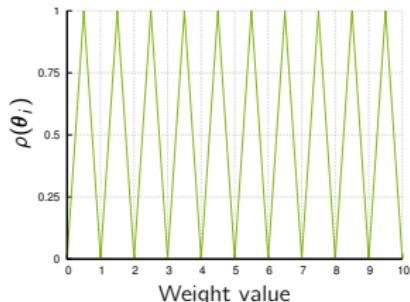


- Increased parameter variance decreases estimation error



# Integer Regularization

$$\lambda R_{\text{int}}(\boldsymbol{\theta}) = \lambda \sum_{i=1}^d \underbrace{1 - |1 - 2(\lceil \theta_i \rceil - \theta_i)|}_{\rho(\theta_i)}$$



Non-smooth non-convex minimization via proximal method

[Bolte/etal/2014]:  $\boldsymbol{\theta}^{(j+1)} = \text{prox}_{\lambda R_{\text{int}}}(\boldsymbol{\theta}^{(j)} + \eta \nabla \ell(\boldsymbol{\theta}; \mathcal{D}))$

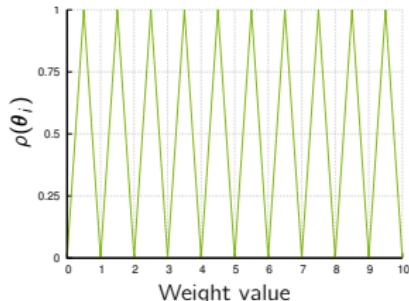
$$\text{prox}_{\lambda R_{\text{int}}}(\boldsymbol{\theta})_i := \begin{cases} \text{round}(\theta_i) & , \text{ if } |\omega - \theta_i| \leq 2\lambda \\ \theta_i + 2\lambda & , \text{ else if } \omega > \theta_i \\ \theta_i - 2\lambda & , \text{ else if } \omega < \theta_i \end{cases}$$

with  $\omega := \arg \min_{u \in \mathbb{N}} |u - \theta_i|$ .  $\lambda \geq 1/4$  ensures integrality!



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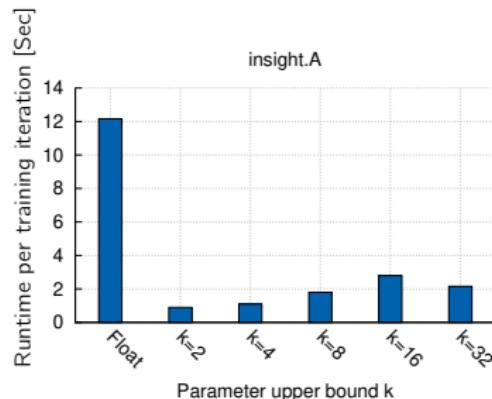
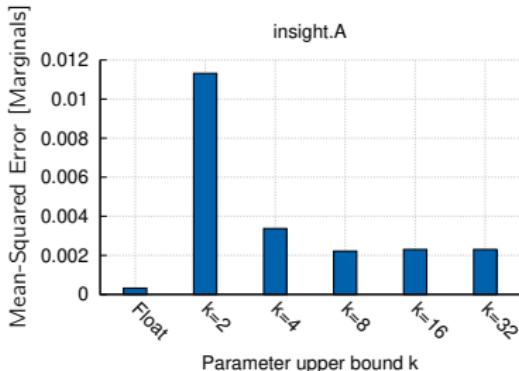
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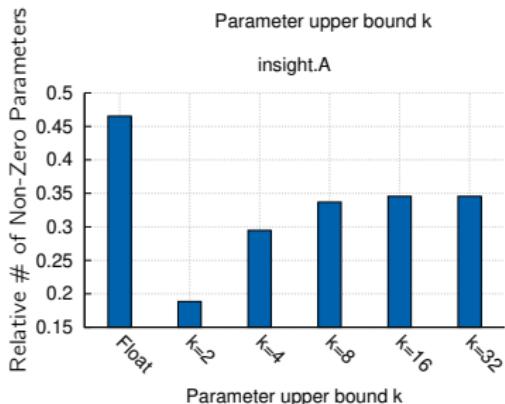
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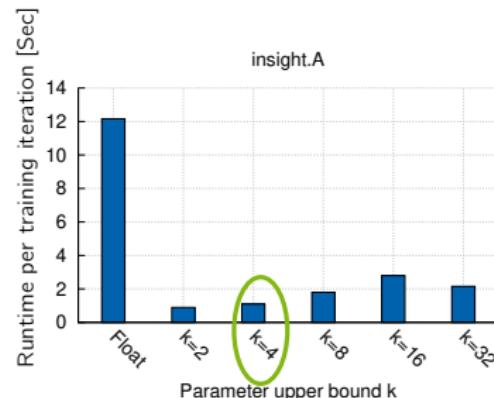
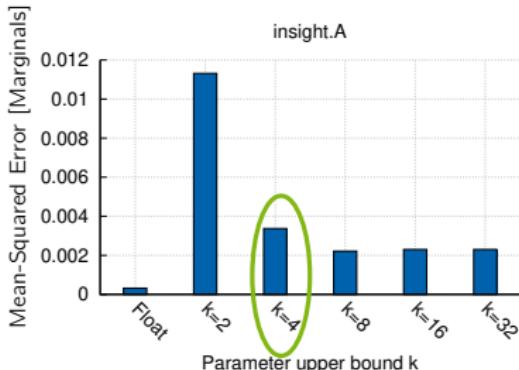
# Empirical Demonstration (Learning)



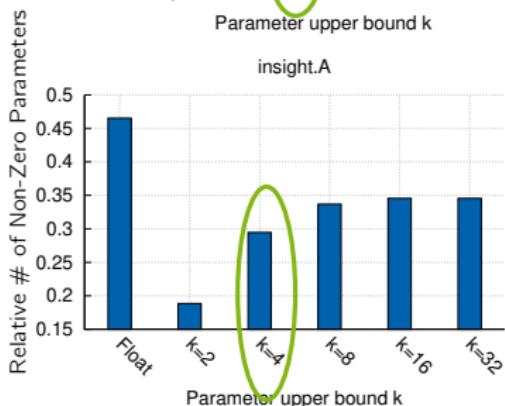
- Maintain low error while achieving  $\approx 10\times$  speed-up on cluster hardware.



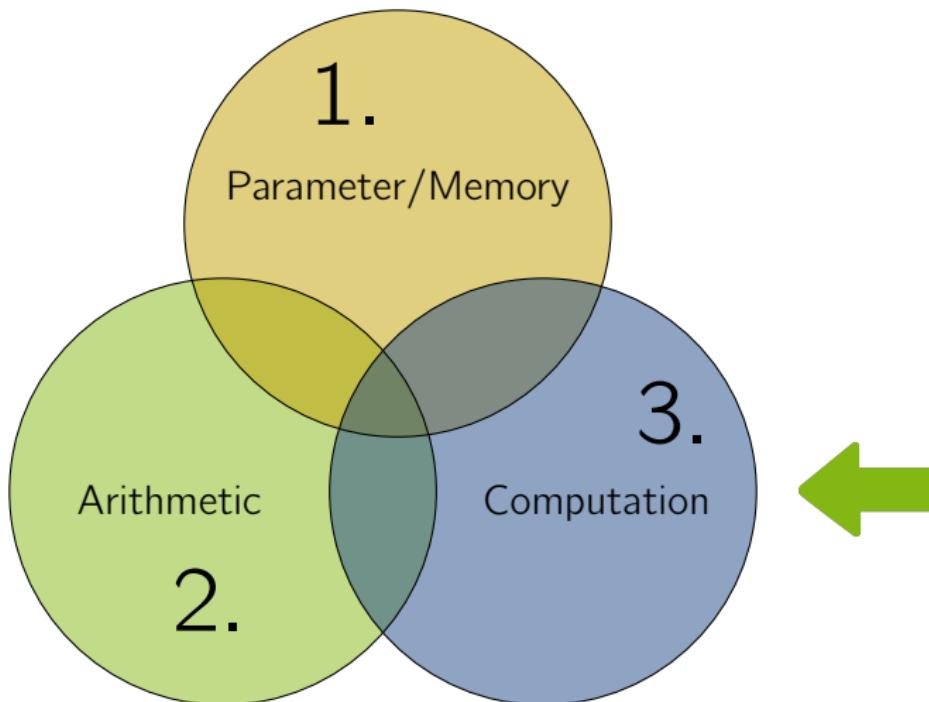
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# Reduce Resource Consumption via Regularization



### 3. Reduce Computational Complexity

Evaluating  $A(\theta)$  is **#P**-complete



**Motivation:** Variational inference [Wainwright/Jordan/2008] and discrete integration by hashing [Ermon/2013]:

- Variational: Minimize KL to “simpler” surrogate
- WISH: Randomized Riemann sum approximation to  $Z(\theta)$

**Problem 1:** No error bounds for simplification.

**Problem 2:** Tight bounds for discrete integration but still **NP-hard**.

**Task:** Find a way to trade quality against complexity.



# Quadrature

Based on numerical integration [Clenshaw/Curtis/1960]:

$$I[f] = \int f(x) dx \approx \int \hat{f}(x) dx = \hat{I}[f]$$

Error is bounded when  $\|\hat{f} - f\|_\infty$  is upper bounded.

[Piatkowski/Morik/2016] (ICML 2016)



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Closed-form of  $\chi^i(\mathbf{j})$  for various models!



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# Randomization

Enumerating  $[d]^i$  in **FP** but still expensive for large  $d, i$ .

Define random variables  $I$  and  $\mathbf{J}$  with

$$\mathbb{P}_{\mathbf{c}}(I = i) = \frac{|\mathbf{c}_i| \|\chi^i\|_1}{\tau} \quad \mathbb{P}(\mathbf{J} = \mathbf{j} \mid I = i) = \frac{\chi^i(\mathbf{j})}{\|\chi^i\|_1}$$

with  $\tau = \sum_{j=0}^k |\mathbf{c}_j| \|\chi^j\|_1$  and  $\|\chi^i\|_1 = \sum_{\mathbf{j} \in [d]^i} |\chi^i(\mathbf{j})|$ . Then

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Sampling  $I$  and  $\mathbf{J} \Rightarrow$  Monte Carlo algorithm for  $\hat{Z}_k(\boldsymbol{\theta})$



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$\Rightarrow$  Approximation to  $Z(\boldsymbol{\theta})$  via error bound on  $\hat{f}_k$



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Enumerating  $[d]^i$  in **FP** but still expensive for large  $d, i$ .

Define random variables  $I$  and  $\mathbf{J}$  with

$$\mathbb{P}_{\mathbf{c}}(I = i) = \frac{|\mathbf{c}_i| \|\chi^i\|_1}{\tau} \quad \mathbb{P}(\mathbf{J} = \mathbf{j} \mid I = i) = \frac{\chi^i(\mathbf{j})}{\|\chi^i\|_1}$$

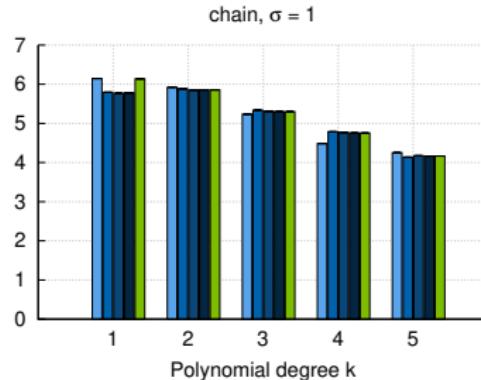
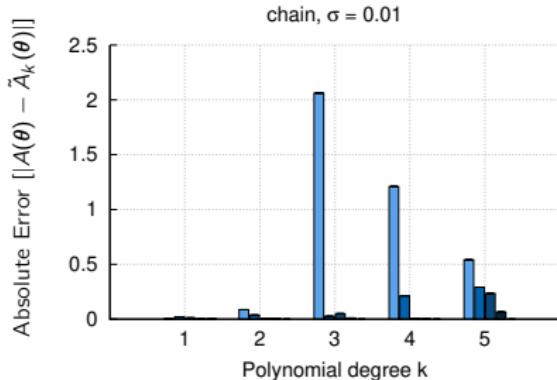
with  $\tau = \sum_{j=0}^k |\mathbf{c}_j| \|\chi^j\|_1$  and  $\|\chi^i\|_1 = \sum_{\mathbf{j} \in [d]^i} |\chi^i(\mathbf{j})|$ . Then

$$\mathbb{E}_{I, \mathbf{J}} \left[ \tau \operatorname{sgn}(\mathbf{c}_I) \prod_{r=0}^I \theta_{\mathbf{J}_r} \right] = \hat{Z}_k(\boldsymbol{\theta})$$

Sampling  $I$  and  $\mathbf{J} \Rightarrow$  Monte Carlo algorithm for  $\hat{Z}_k(\boldsymbol{\theta})$   
 $\Rightarrow$  Approximation to  $Z(\boldsymbol{\theta})$  via  bound on  $\hat{f}_k$



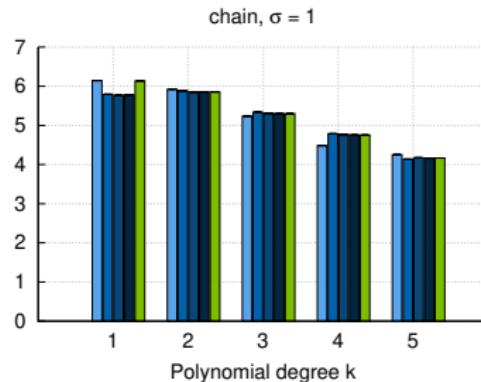
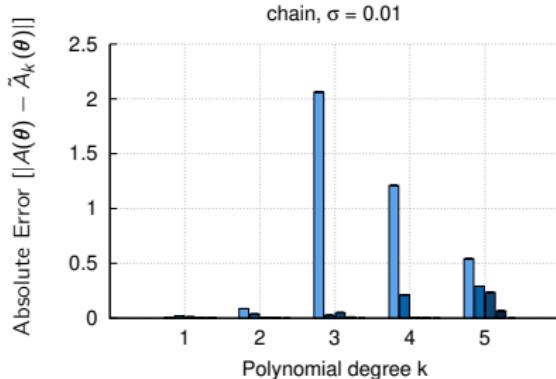
# Empirical Demonstration (Log-Partition Function)



- Error decreases with increasing polynomial degree
- When  $\|\theta\|_2$  is low: Number of samples dominates error
- When  $\|\theta\|_2$  is large: Polynomial approximation dominates error



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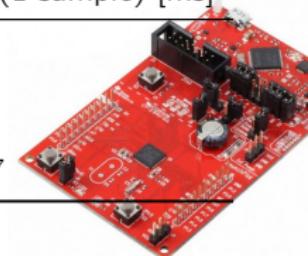
# Empirical Demonstration (ULP device)

Memory:

Data	d	None	$\ell_1$ -Reg.	Reparam. [KiB]
Chain	1066.68	4266.72	247.52	<b>202.08</b>
Star	1084.0	4336.0	<b>201.6</b>	<b>197.44</b>
Grid	1037.8	4151.2	277.92	<b>199.04</b>
Full	843.8	3375.2	257.92	<b>181.6</b>

Runtime:

Data	E	LBP (1 iter)	BLprop (1 iter)	SQM (1 sample) [ms]
Chain	15	1156.2	<b>19.0</b>	350.3
Star	15	1140.4	<b>19.0</b>	393.1
Grid	24	1838.1	<b>29.5</b>	445.3
Full	120	9642.1	<b>141.2</b>	1549.7



# Conclusion

- Proposed methods

- arose from studying the **model** perspective
- work with **all** exponential family members



(and beyond)

- keep the conditional independence structure **intact**

- Towards machine learning on resource-constrained systems:

- Increase sparsity by  $> 10\times$
- Decrease runtime  $> 60\times$  on ULP hardware

- **New regularization and probabilistic inference techniques**  
(with error bounds)

