

# CHALLENGES OF COSMOLOGICAL **FUZZY DARK MATTER** SIMULATIONS

Simon May

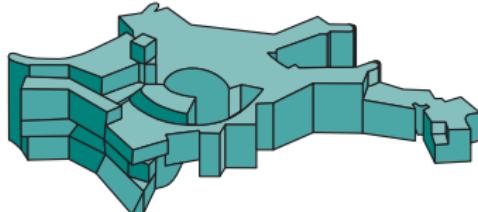
[simon.may@mpa-garching.mpg.de](mailto:simon.may@mpa-garching.mpg.de)

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MAX-PLANCK-GESELLSCHAFT



## Theoretical background

### Simulations: Numerical solutions to the FDM equations

Fundamental equations

Simple examples: soliton solutions

Pseudo-spectral methods

### Computational cost of FDM simulations

### Initial conditions and parameters for cosmological simulations

## Outlook

## What is “fuzzy dark matter”?

- ▶ F(C)DM, BECDM, ULDM, ELBDM,  $\psi$ DM, quantum-wave DM, (ultra-light) axion(-like) DM (ULA, ALP)...
- ▶ New **extremely light scalar** particle ( $m \approx 10^{-22}$  eV!)
- ▶ Non-thermal production mechanism (thus not ultra-hot)
- ▶ Aggregations of bosons can form a **Bose–Einstein condensate**
- ▶ Quantum effects counteract gravity at **small scales** (uncertainty principle), erase structure
- ▶ Tiny mass
  - ⇒ large de Broglie wavelength ( $\lambda \sim 1/m$ )
  - ⇒ **macroscopic quantum effects** on kpc scales

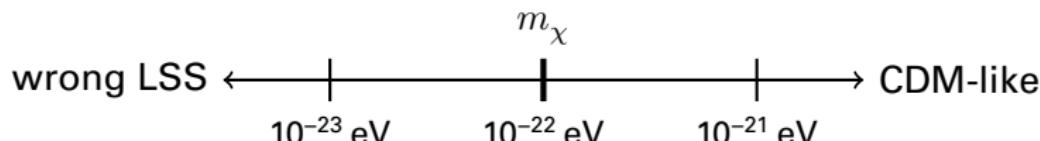
# Motivation for fuzzy dark matter

## Particle physics perspective:

- ▶ Original concept – strong CP problem:  
Why doesn't QCD violate CP symmetry?
- ▶ Solved by Peccei–Quinn  $U(1)$  symmetry  
and (pseudo-)scalar field (*axion!*)  
[Peccei and Quinn \(1977\)](#)!
- ▶ Fuzzy dark matter is **not** the QCD axion, but axion-like particles  
are a common feature of early-universe theories

## Astrophysics perspective:

- ▶ Small-scale challenges (cusp–core, missing satellites, ...)
- Ultra-light scalars: WIMP alternative, could improve this



- ▶ **No sign of (WIMP) CDM**

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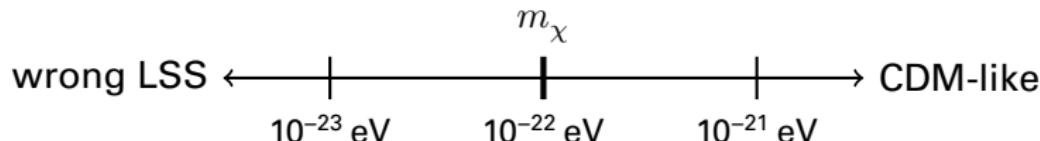
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# Derivation of the fuzzy dark matter equations

- Start with simple scalar field action

$$S = \frac{1}{\hbar c^2} \int d^4x \sqrt{-g} \left( \frac{1}{2} g^{\mu\nu} (\partial_\mu \phi)(\partial_\nu \phi) - \frac{1}{2} \frac{m^2 c^2}{\hbar^2} \phi^2 - \frac{\lambda}{\hbar^2 c^2} \phi^4 \right)$$

Note: corresponds to superfluid dark matter without self-interaction ( $\lambda = 0$  or  $T \rightarrow 0$ )

- QCD axion case: originates from periodic potential

$$V(\phi) \sim \Lambda^4 (1 - \cos(\phi/f_a)) \text{ for } \phi \ll f_a$$

- Rewrite

$$\phi = \sqrt{\frac{\hbar^3 c}{2m}} \frac{1}{2} \operatorname{Re}(\psi e^{-i c^2 / \hbar m t}) = \sqrt{\frac{\hbar^3 c}{2m}} (\psi e^{-i c^2 / \hbar m t} + \psi^* e^{i c^2 / \hbar m t})$$

and take non-relativistic limit with perturbed FRW metric

$$ds^2 = (1 + \frac{2\Phi}{c^2}) c^2 dt^2 - a(t)^2 (1 - \frac{2\Phi}{c^2}) d\vec{x}^2$$

- Result: Schrödinger equation

$$i\hbar \left( \partial_t \psi + \frac{3}{2} H \psi \right) = -\frac{\hbar^2}{2m} \nabla^2 \psi + m\Phi\psi$$

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- ▶ Mean field approximation: interpretation as the single macroscopic wave function of Bose-Einstein condensate with density  $\rho = m|\psi|^2$
- ▶ “FDM equations” are the nonlinear Schrödinger–Poisson system of equations

$$\begin{aligned} i\hbar \partial_t \psi_c &= -\frac{\hbar^2}{2ma^2} \nabla_c^2 \psi_c + m \Phi \psi_c \\ \nabla_c^2 \Phi &= \frac{4\pi G}{a} m (|\psi_c|^2 - |\bar{\psi}_c|^2) \end{aligned}$$

- ▶ Only a single scale, determined by  $\frac{\hbar}{m}$  ( $\rightarrow$  wavelength)

# Approaches to fuzzy dark matter simulations

## I. Schrödinger–Poisson equations

$$i\hbar\partial_t\psi = -\frac{\hbar^2}{2m}\nabla^2\psi + m\Phi\psi$$
$$\nabla^2\Phi = 4\pi Gm(|\psi|^2 - |\bar{\psi}|^2)$$

## II. Madelung formulation (fluid dynamics representation)

$$\partial_t\rho + \nabla \cdot \rho\vec{v} = 0$$
$$\partial_t\vec{v} + (\vec{v} \cdot \nabla)\vec{v} = -\frac{1}{m}\nabla\left(\underbrace{-\frac{\hbar^2}{2m}\frac{\nabla^2\sqrt{\rho}}{\sqrt{\rho}}}_{=Q} + \Phi\right)$$
$$\nabla^2\Phi = 4\pi G(\rho - \bar{\rho})$$

$$\psi = \sqrt{\frac{\rho}{m}}e^{i\alpha}$$
$$\rho = m|\psi|^2$$
$$\vec{v} = \frac{\hbar}{m}\nabla\alpha$$

- ▶ Phase is undefined for  $\rho = 0$   
⇒ significant effects on overall evolution

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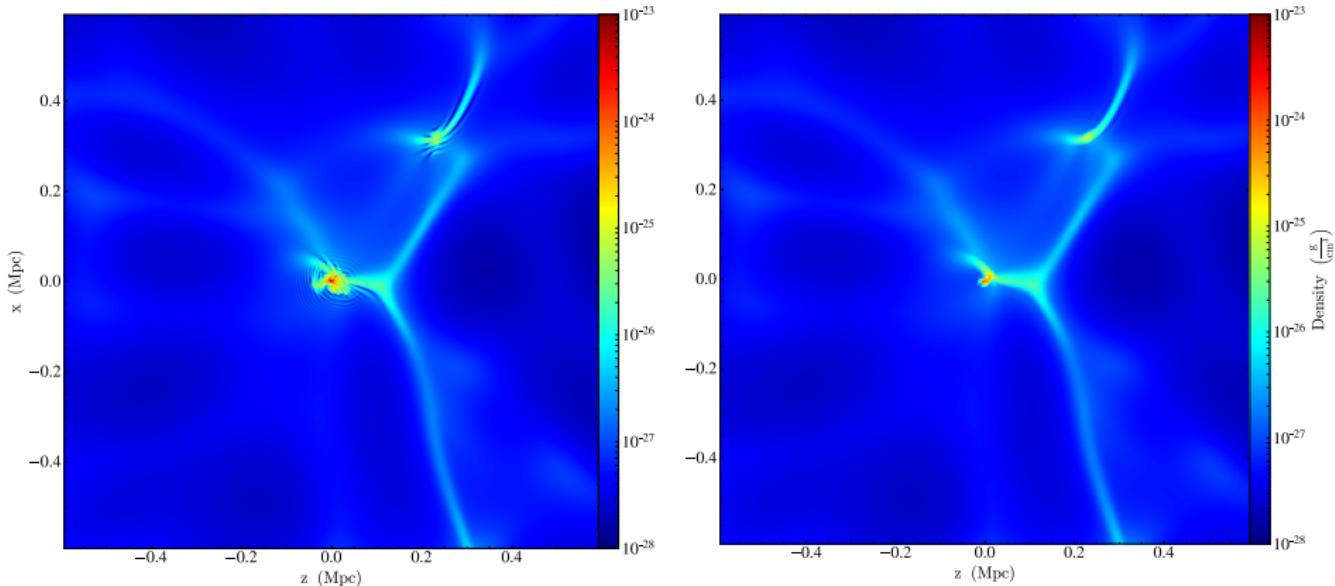
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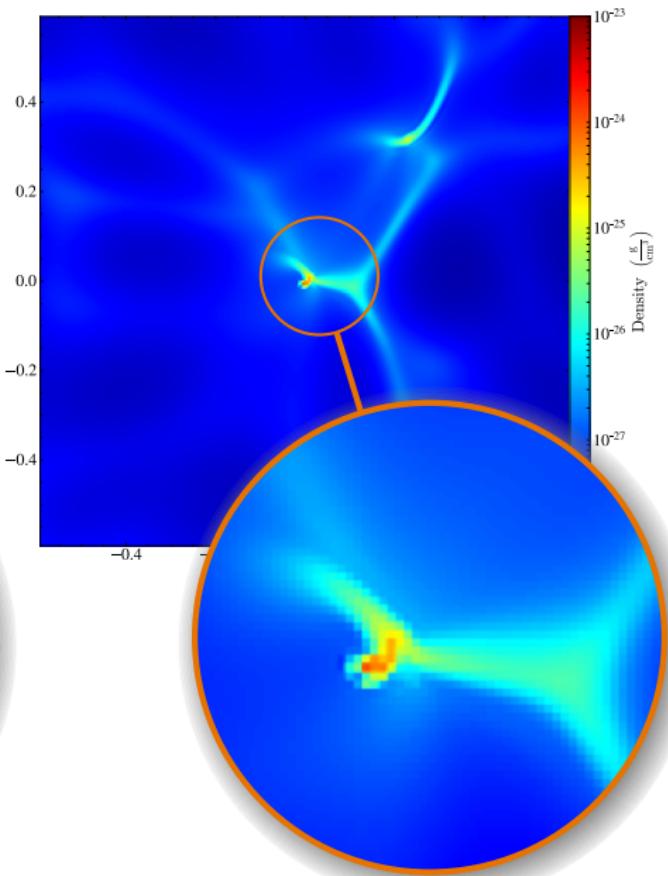
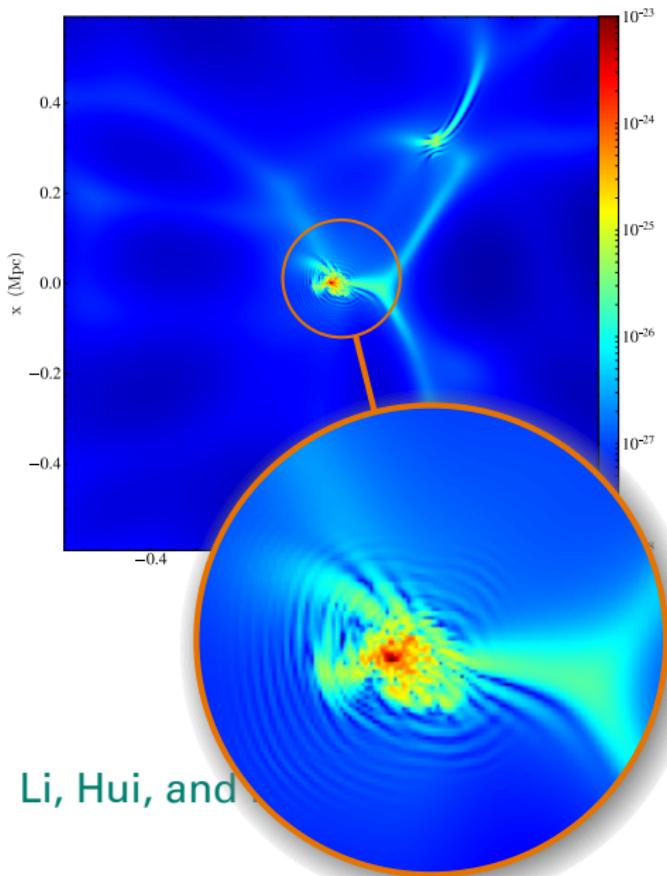
“quantum potential”  
“quantum pressure”

# Schrödinger–Poisson vs. Madelung formulation



Li, Hui, and Bryan (2018)

# Schrödinger–Poisson vs. Madelung formulation



Li, Hui, and

# Schrödinger–Poisson vs. Madelung formulation

## The choice

Madelung formulation:

- ▶ Simple to add to existing hydrodynamics codes
- ▶ Hydrodynamic interpretation

**But:**

- ▶ Validity unclear
  - ▶ Quantum potential/pressure is computationally challenging  
(third derivative of density!)
  - ▶ Schrödinger–Poisson implementation actually not so difficult  
(depending on the method)
- stick with Schrödinger–Poisson wave function

# Soliton solutions to the FDM equations

- Spherical symmetry & time-independent density profile:

$$\psi(t, \vec{x}) \rightarrow e^{i\beta t} f(r), \quad \Phi(t, \vec{x}) \rightarrow \varphi(r) \quad (\tilde{\varphi}(r) = \varphi(r) + \beta)$$

- SP equations reduce to

$$0 = -\frac{1}{2}f''(r) - \frac{1}{r}f'(r) + \tilde{\varphi}(r)f(r)$$
$$0 = \tilde{\varphi}''(r) + \frac{2}{r}\tilde{\varphi}'(r) - 4\pi f(r)^2$$

All constants can be “absorbed”!

- Solve numerically using  $f(0) = \alpha, f'(0) = \tilde{\varphi}'(0) = 0,$   
 $\varphi(r) \xrightarrow{r \rightarrow \infty} -\frac{c}{r}$
- Given solution  $e^{i\beta t} f(r), g(r) = e^{i\alpha\beta t} \alpha f(\sqrt{\alpha}r)$  is also a solution

$$\psi(t, \vec{x}) = \alpha f(\sqrt{\alpha}|\vec{x} - \vec{v}t|)e^{i(\alpha\beta t + \vec{v} \cdot \vec{x} - 1/2 v^2 t + \delta)}$$

# Properties of solitonic cores

$$\psi(t, \vec{x}) = \alpha f(\sqrt{\alpha} |\vec{x} - \vec{v}t|) e^{i(\alpha\beta t + \vec{v} \cdot \vec{x} - 1/2 v^2 t + \delta)}$$

- ▶ Scaling symmetry of SP equations:  
 $(t, x, \Phi, \psi) \rightarrow (\lambda^{-2}t, \lambda^{-1}x, \lambda^2\Phi, \lambda^2\psi)$
- ▶ Solitons only have a single parameter:  $\alpha$   
Can be expressed through soliton mass or radius
- ▶  $M_c \sim \frac{1}{m^2 r_c} \Rightarrow$  more massive cores are smaller
- ▶ Profile approximated by analytical expression

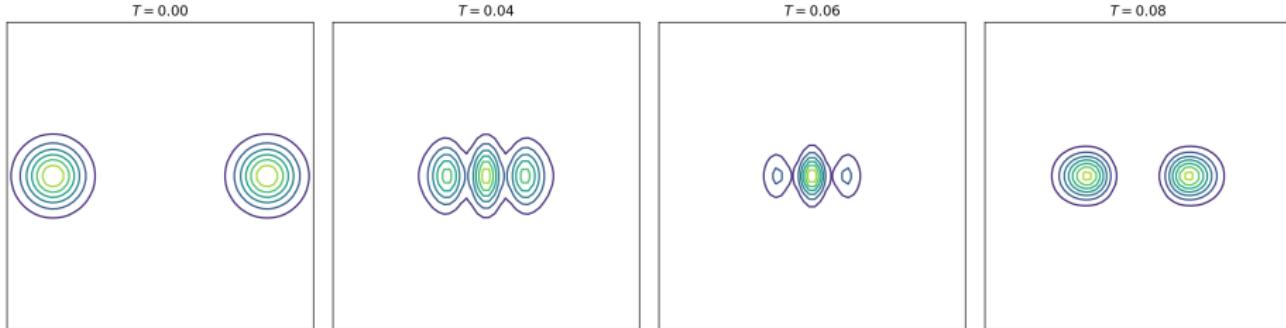
$$\rho_s(r) \approx \rho_0(m, r_c) \left( 1 + 0.091 \left( \frac{r}{r_c} \right)^2 \right)^{-8}$$
$$\xrightarrow[r \rightarrow 0]{} \text{const.}$$
$$\xrightarrow[r \rightarrow \infty]{} r^{-16}$$

- ▶ Virialized FDM halos form soliton(-like) cores

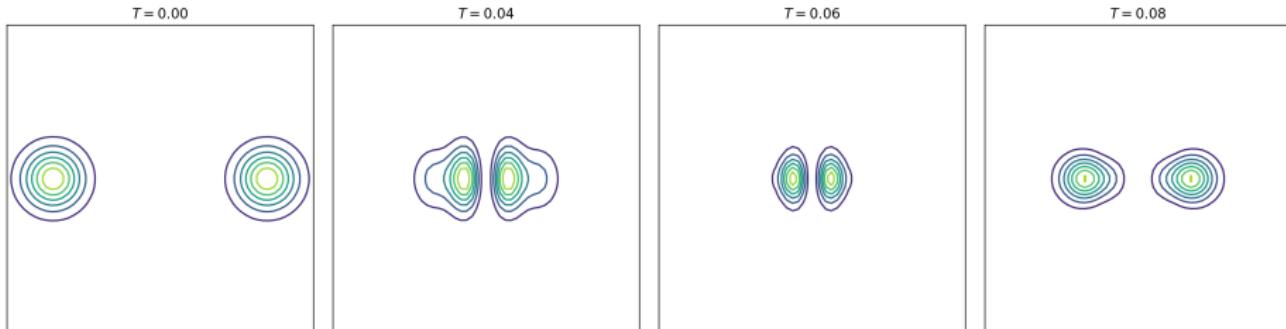
# Simple soliton simulations ( $\rightarrow$ PyUltraLight)

## Soliton collision interference pattern

Phase difference = 0



Phase difference =  $\pi$



# Using pseudo-spectral methods to simulate FDM (in AREPO)

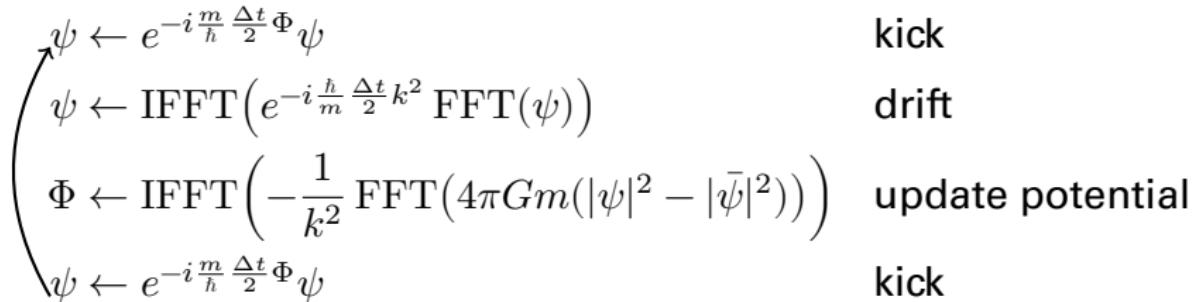
- ▶ Symmetrized split-step Fourier method ("kick–drift–kick")
- ▶ Small time step  $\Delta t$ :

$$i\hbar \partial_t \psi = -\frac{\hbar^2}{2m} \nabla^2 \psi + m\Phi\psi$$

$$\nabla^2 \Phi = 4\pi Gm(|\psi|^2 - |\bar{\psi}|^2)$$

$$\begin{aligned}\psi(t + \Delta t, \vec{x}) &= \mathcal{T} e^{-i \int_t^{t+\Delta t} \left( -\frac{\hbar}{2m} \nabla^2 + \frac{m}{\hbar} \Phi(t', \vec{x}) \right) dt'} \psi(t, \vec{x}) \\ &\approx e^{i \frac{\Delta t}{2} \left( \frac{\hbar}{m} \nabla^2 - \frac{m}{\hbar} \Phi(t + \Delta t, \vec{x}) - \frac{m}{\hbar} \Phi(t, \vec{x}) \right)} \psi(t, \vec{x}) \\ &\approx \underbrace{e^{-i \frac{m}{\hbar} \frac{\Delta t}{2} \Phi(t + \Delta t, \vec{x})}}_{\text{"kick"}} \underbrace{e^{i \frac{\hbar}{m} \frac{\Delta t}{2} \nabla^2}}_{\text{"drift"}} \underbrace{e^{-i \frac{m}{\hbar} \frac{\Delta t}{2} \Phi(t, \vec{x})}}_{\text{"kick"}} \psi(t, \vec{x})\end{aligned}$$

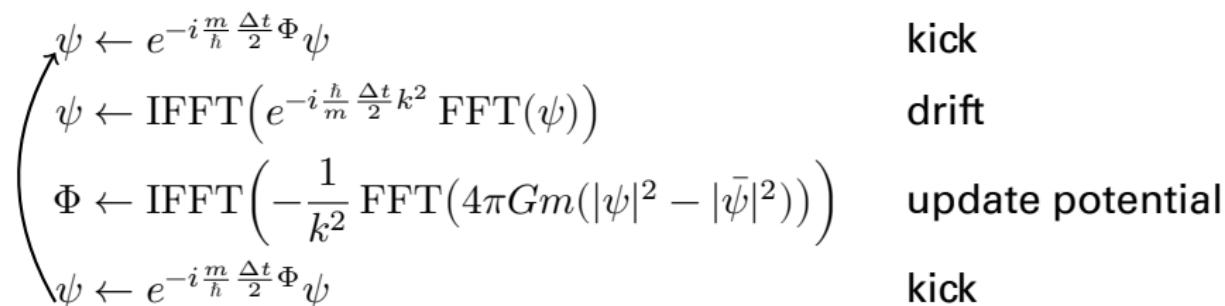
⇒ Algorithm:



# Pseudo-spectral methods for FDM

## Advantages

Algorithm:



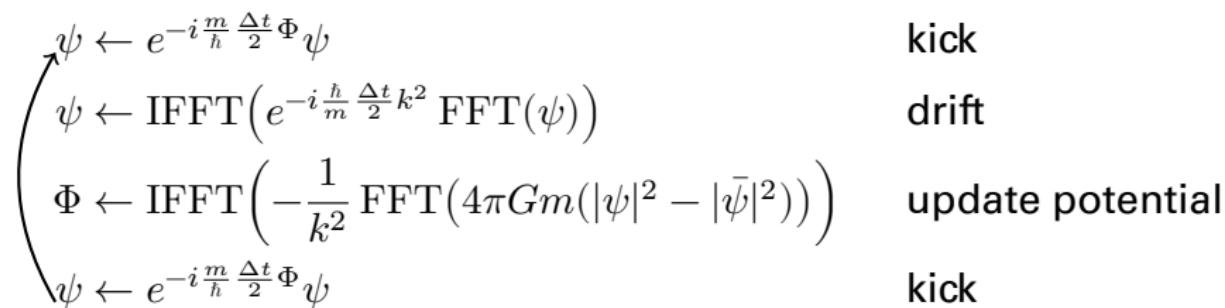
Choice of time step:  $\Delta t \leq \min\left(\frac{1}{\pi} \frac{m}{\hbar} a^2 \Delta x^2, \frac{\hbar}{m} a \frac{1}{|\Phi_{\max}|}\right)$

- ▶ “Exact” solution
- ▶ Automatic conservation of mass
- ▶ Can adapt existing PM code
- ▶ Simple implementation

# Pseudo-spectral methods for FDM

## Advantages

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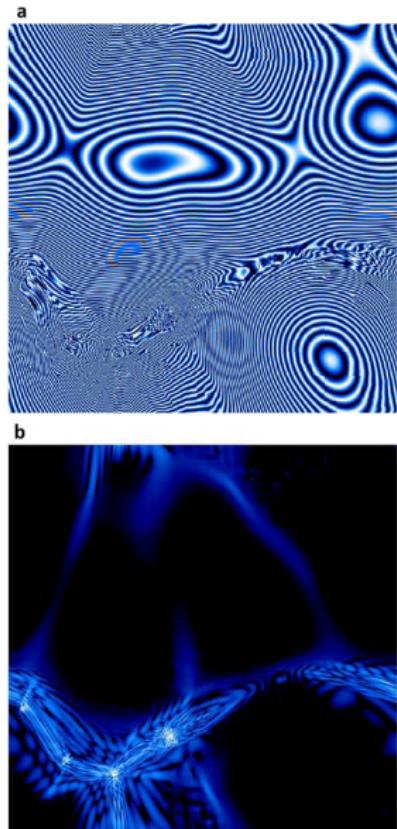
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# Why is it hard to simulate FDM?

## Computational challenges

- ▶ Tiny mass  $\leftrightarrow$  macroscopic quantum effects, de Broglie wavelength of galactic scale
- ▶ Both large scales and de Broglie scale must be resolved for correct evolution (sub-kpc cores can form)
- ▶ **Time step criterion:**  $\Delta t \sim \Delta x^2$  (seems to be approach-independent)
- ▶ Tooling: Hydrodynamics codes are designed for  $N$ -body simulations



Schive, Chiueh, and Broadhurst (2014)

# Plans for future numerical methods

- ▶ **Disadvantage** of pseudo-spectral method: uniform mesh, lacks adaptivity
  - large high-resolution simulations are expensive/infeasible
- ▶ **Plan** for improved methods:
  - ▶ Investigate hybrid methods
  - ▶ Perhaps adapt AREPO's moving mesh for FDM
    - need second derivative on irregular mesh with minimal noise
- ▶ **Goal:** full cosmological simulations with baryons (hydrodynamics)

## Correspondence of CDM and FDM initial conditions

Constructing a wave function  $\psi$  from a phase space distribution function  $f$ :

$$\psi(\vec{x}) \sim \sum_{\vec{v}} \sqrt{f(\vec{x}, \vec{v})} e^{im/\hbar \vec{x} \cdot \vec{v} + R_{\vec{v}}}$$

For “cold”/single-stream distribution function:

$$\psi = \sqrt{\rho} e^{i\alpha}$$

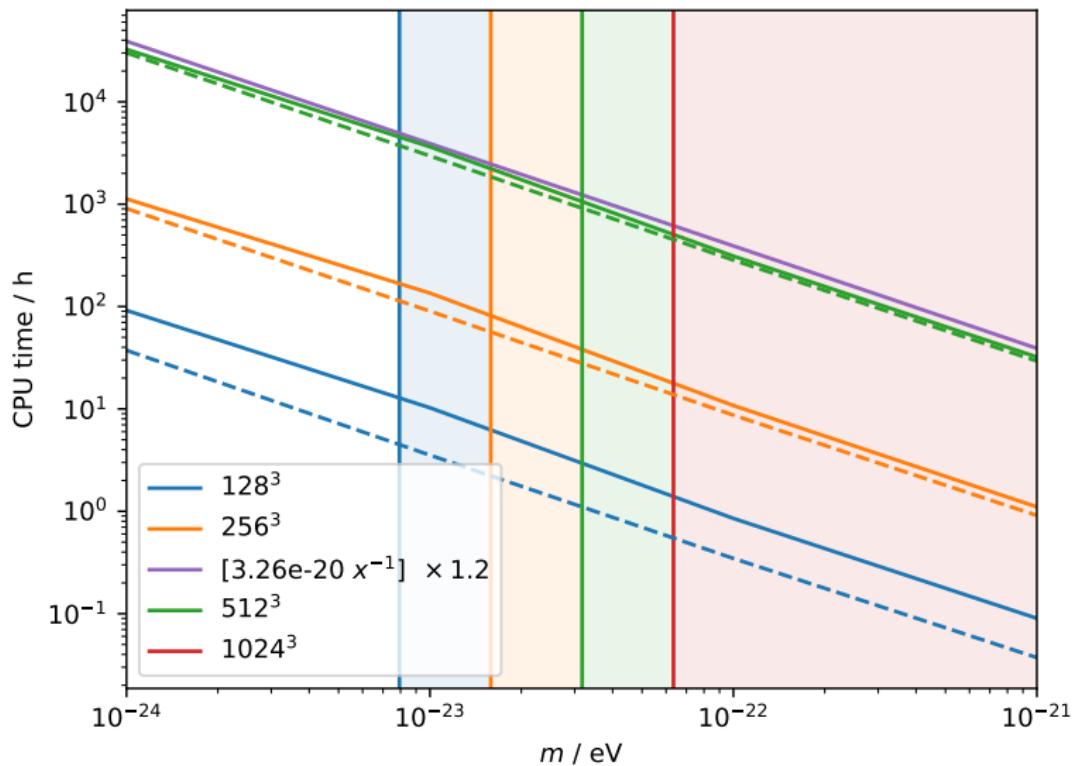
$$\vec{v} = \frac{\hbar}{m} \nabla \alpha$$

Grid discretization implies a maximum velocity which can be represented

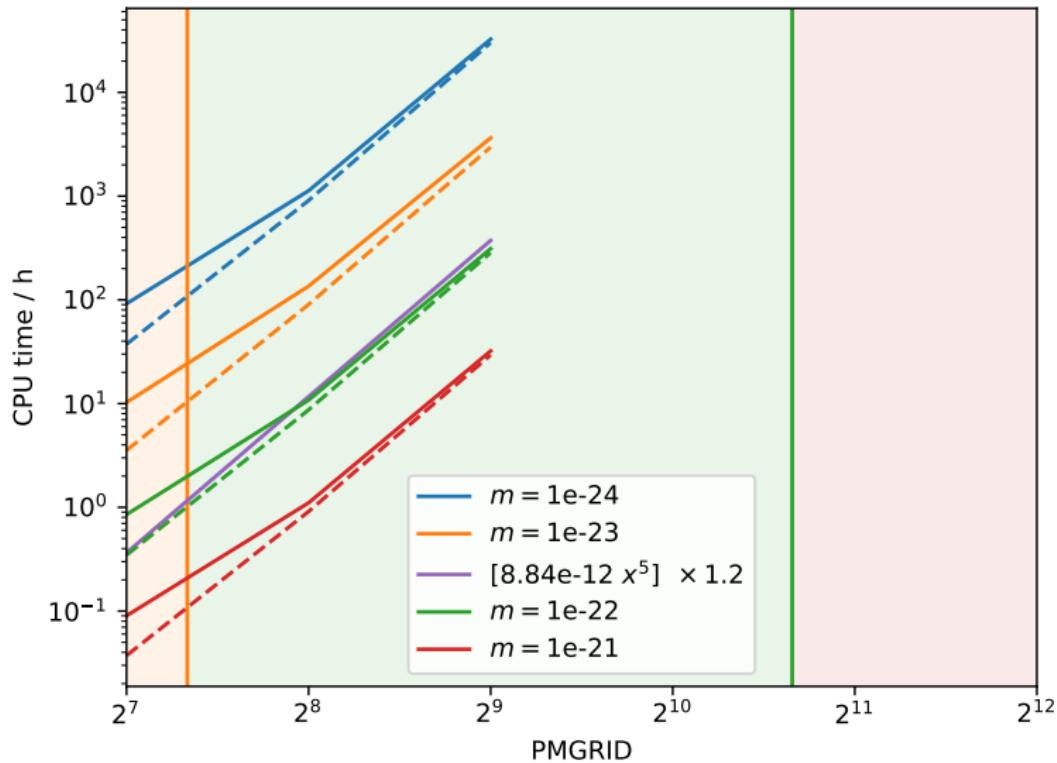
Mocz, Lancaster, et al. (2018), Mocz, Fialkov, et al. (2019)

$$v < \frac{\hbar}{m} \frac{\pi}{\Delta x}$$

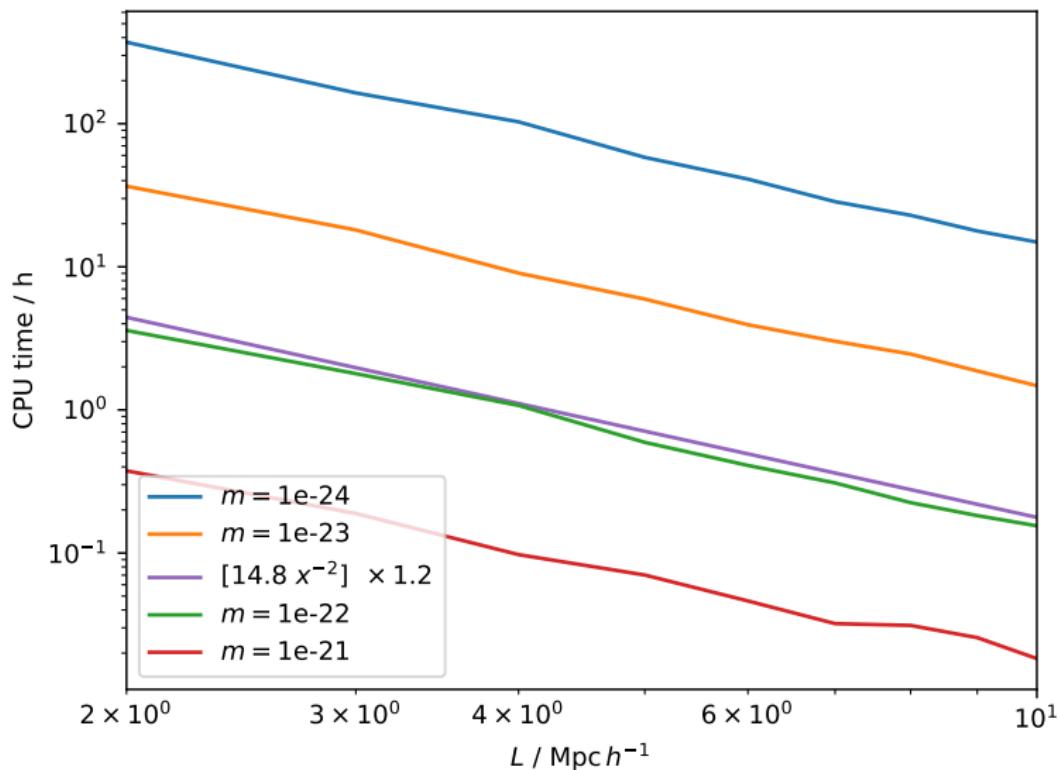
# CPU time vs. mass ( $L = 1 \text{ Mpc}$ )



# CPU time vs. resolution ( $L = 1 \text{ Mpc}$ )

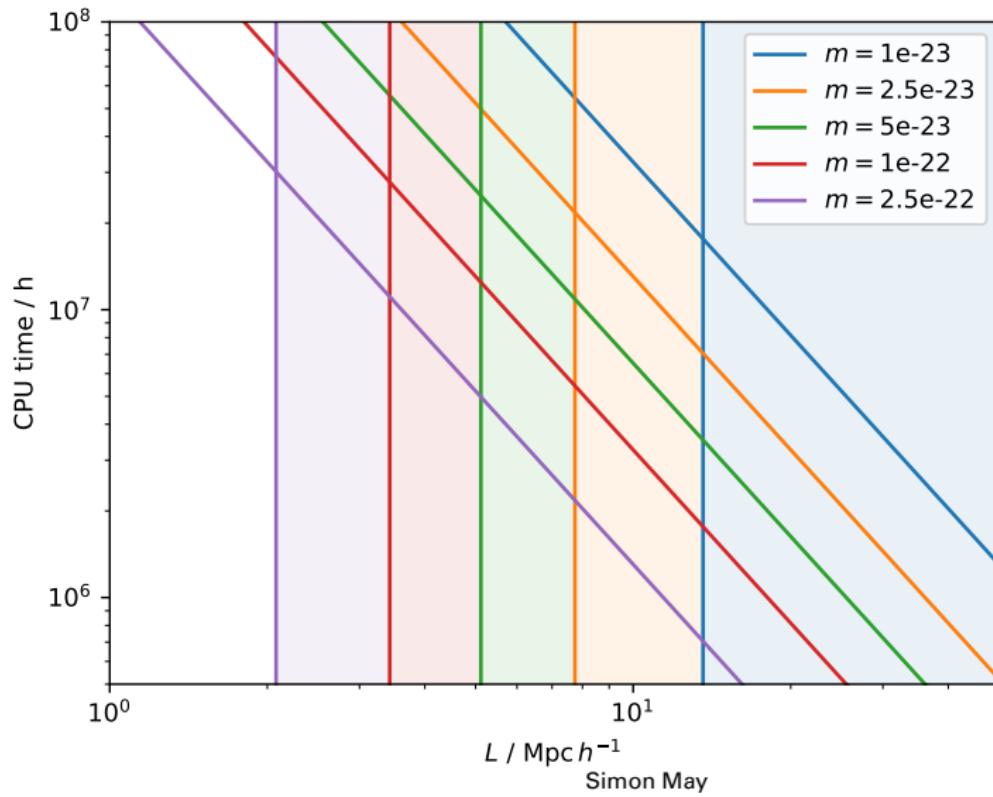


# CPU time vs. resolution ( $N = 256^3$ )



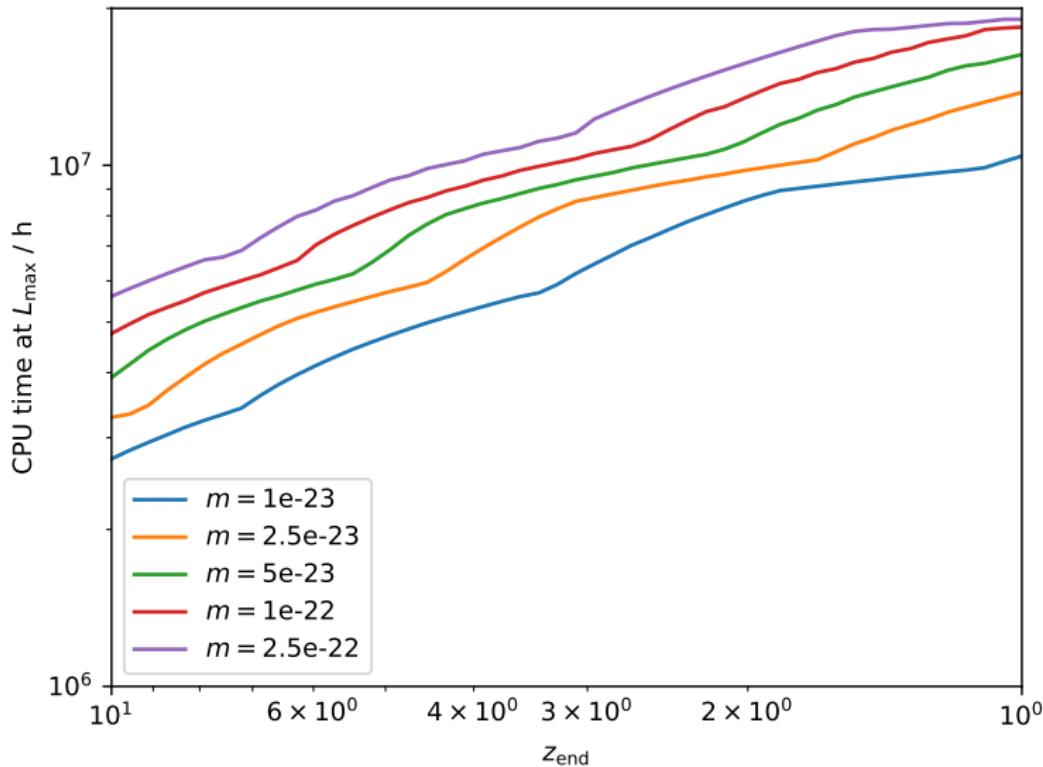
# Velocity criterion

$$v < \frac{\hbar}{m} \frac{\pi}{\Delta x}$$



$10^7 \text{ CPU h} \triangleq$   
two full months  
of entire MPA  
cluster (FREYA)!

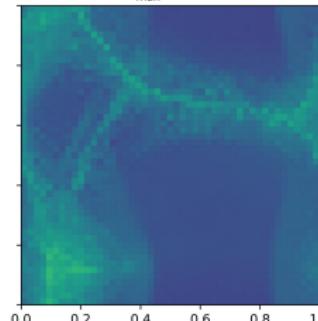
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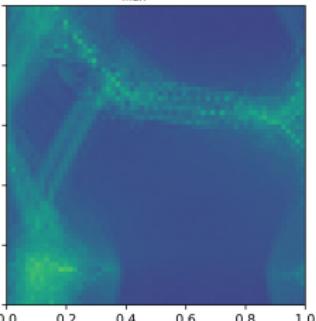
# Cosmological 1 Mpc boxes

$z = 0, m = 2.5 \times 10^{-23} \text{ eV}, v_{\Lambda\text{CDM}} = 97.2 \text{ km/s}$

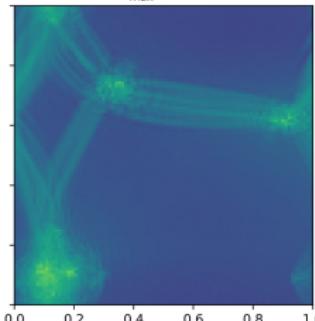
PMGRID = 48  
 $v_{\max} = 11.6$



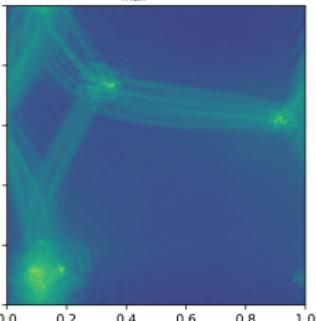
PMGRID = 64  
 $v_{\max} = 15.4$



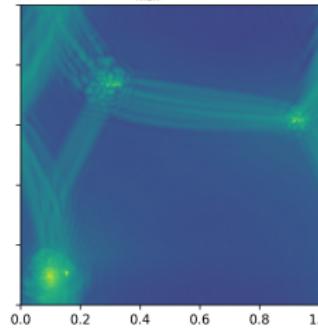
PMGRID = 96  
 $v_{\max} = 23.1$



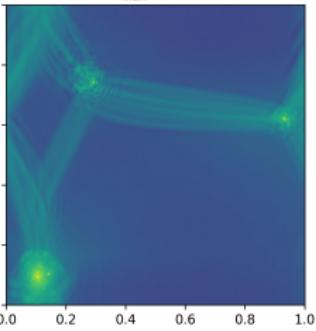
PMGRID = 128  
 $v_{\max} = 30.8$



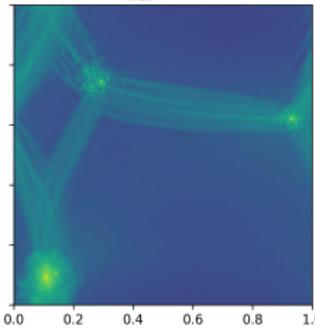
PMGRID = 256  
 $v_{\max} = 61.7$



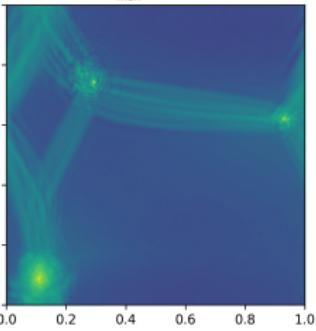
PMGRID = 368  
 $v_{\max} = 88.7$



PMGRID = 400  
 $v_{\max} = 96.4$

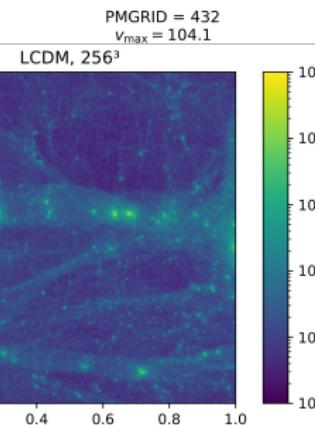
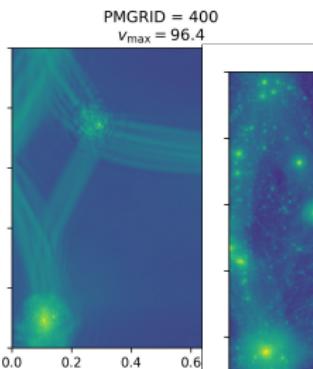
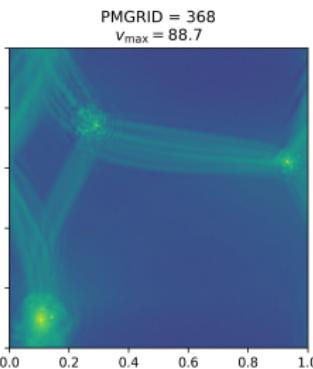
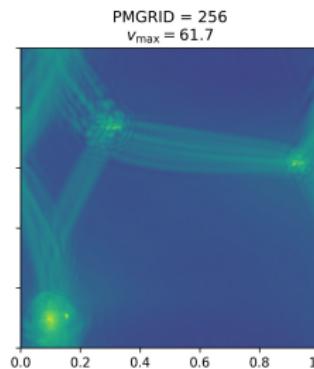
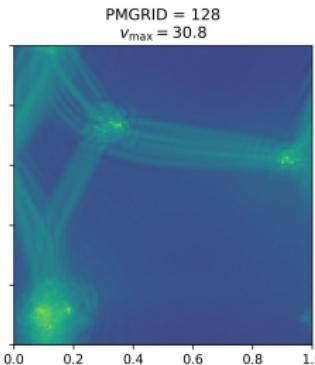
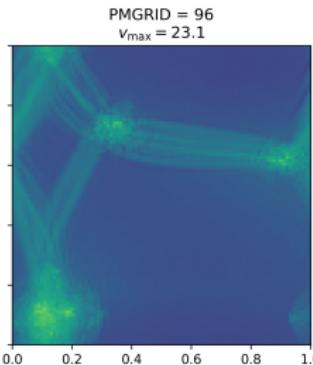
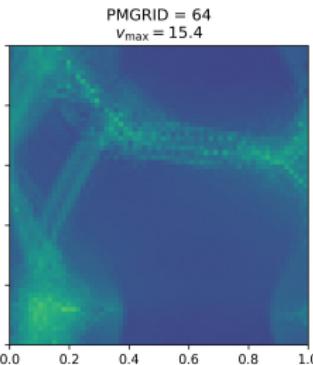
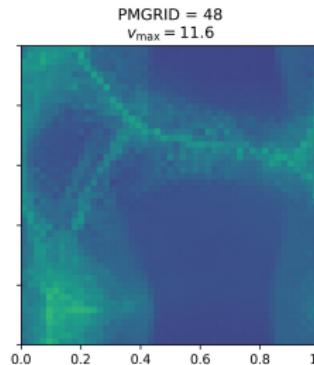


PMGRID = 432  
 $v_{\max} = 104.1$



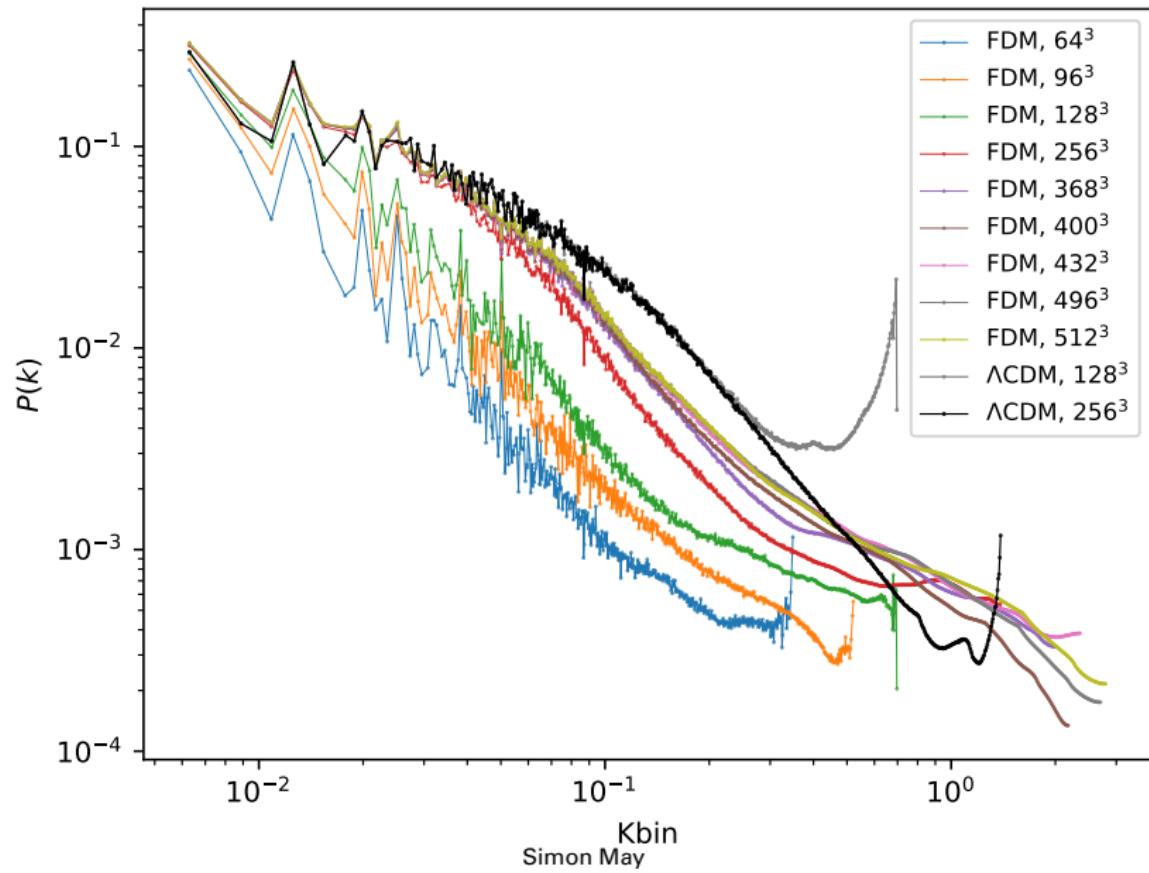
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# Matter power spectra

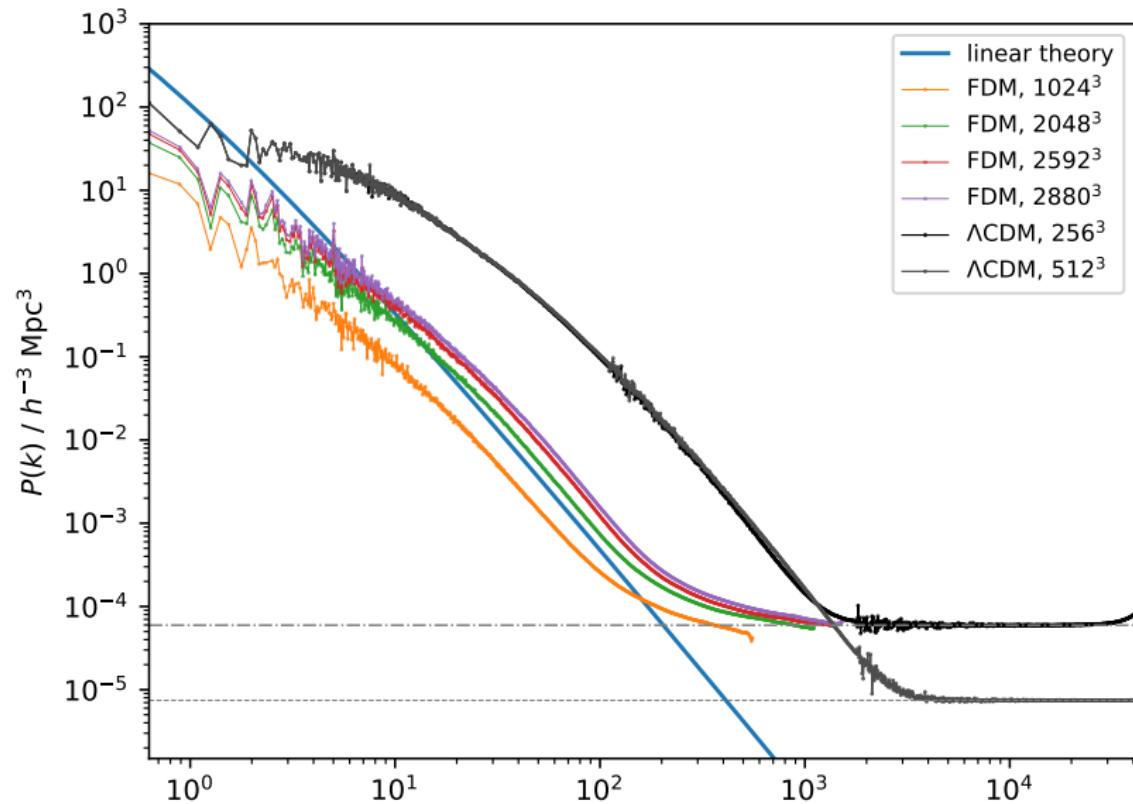
1 Mpc boxes



# Matter power spectra

10 Mpc boxes

$2880^3$  grid already takes  $> 530$  GB RAM!

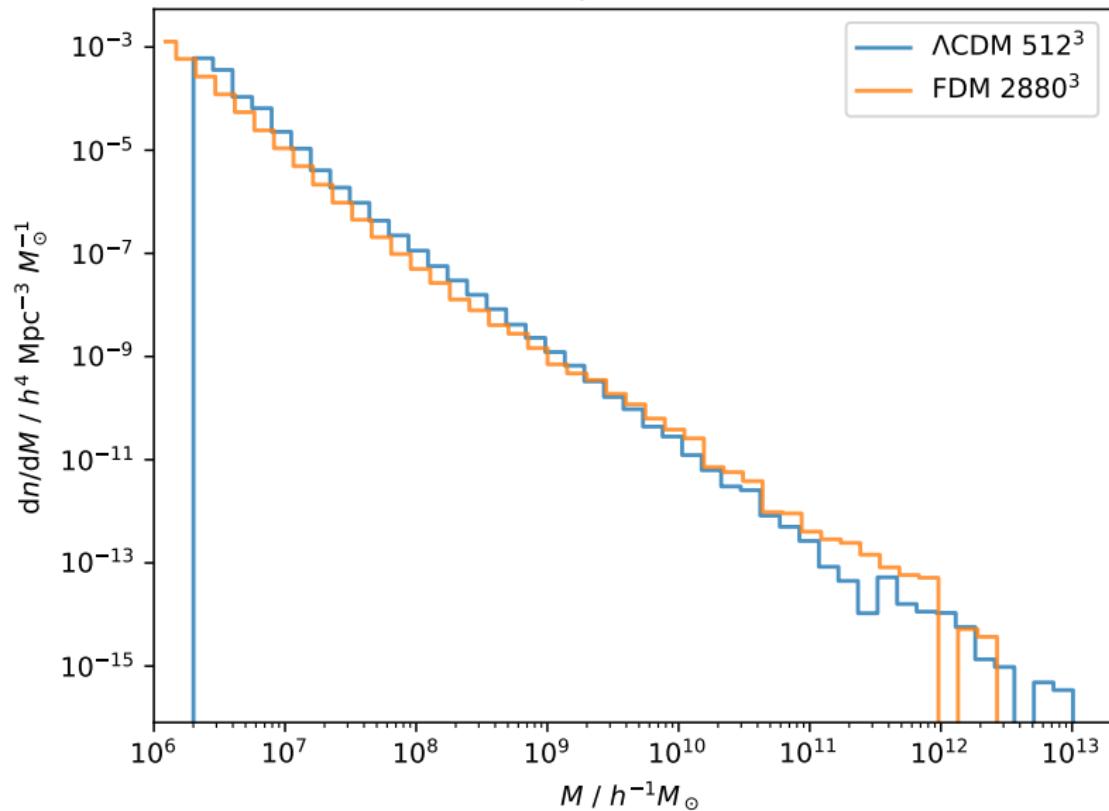


→ difficult to achieve converged  
resolution ( $\approx$  de Broglie wavelength)

$k / h \text{ Mpc}^{-1}$   
Simon May

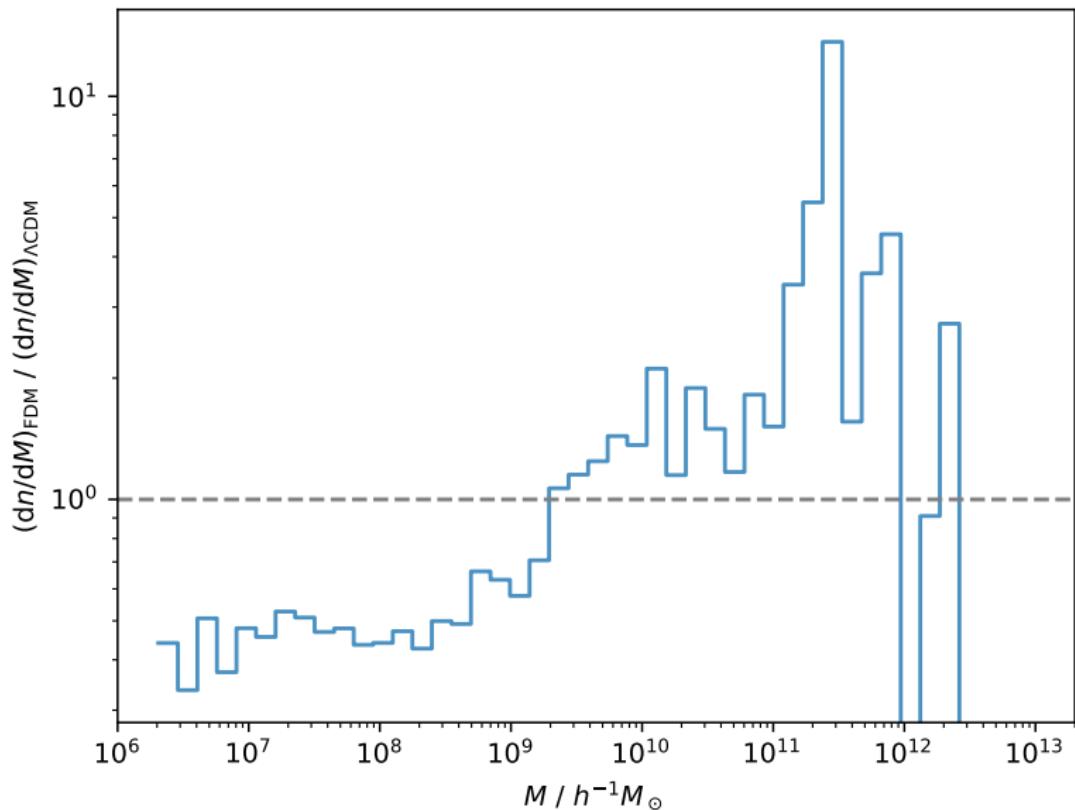
# Halo finding: halo mass function

10 Mpc,  $z = 0.00$



# Halo finding: halo mass function

$z = 0.00$



# First combined simulation of FDM with baryons & stars

Mocz, Fialkov, et al. (2019)

- ▶ Uniform pseudo-spectral method
- ▶  $L = 1.7h^{-1}\text{Mpc}$ ,  $z = 127\ldots 5.5$
- ▶  $1024^3$  FDM cells  $\Rightarrow \Delta x = 1.66h^{-1}\text{kpc}$
- ▶  $512^3$  baryon cells
- ▶ Runtime:  $\approx 3 \times 10^6$  CPU h, 20× CDM run with  $512^3 + 512^3$  particles/cells
- ▶ Baryonic models still calibrated for CDM!

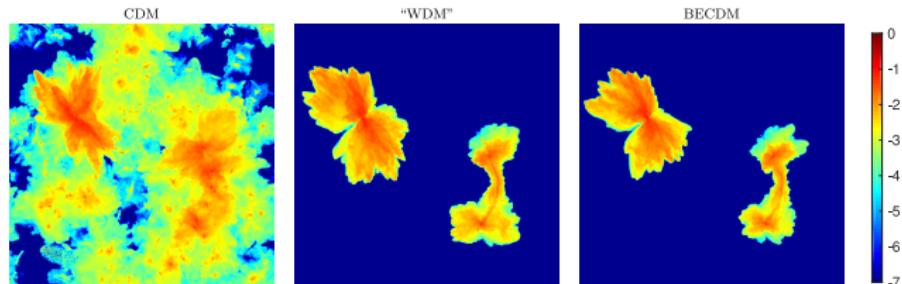
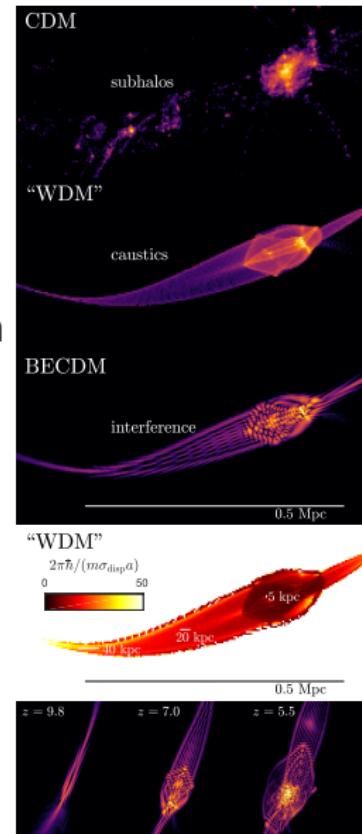


Figure 10. Mass-averaged line-of-sight metallicities in the cosmic volume at  $z = 6$  (see colorbar on the right). BECDM/“WDM” shows a significantly more pristine intergalactic medium due to the lack of subhaloes.



# Outlook

Conclusions from my own work so far:

- ▶ Cosmological FDM simulations seem to give sensible results, in agreement with CDM for limiting cases
- ▶ Working with “big” data (simulations) requires time/effort
- ▶ Central problem of static pseudo-spectral method: limited resolution/box size!
  - ▶ Both memory and run-time cost

Still to do:

- ▶ Pushing the pseudo-spectral method to its limits with the largest cosmological FDM simulations so far (current largest:  $\approx 2.5 \text{ Mpc}$ )
- ▶ Surpassing the limitations of uniform grids using hybrid or adaptive schemes?
- ▶ Combination with baryons

## Short summary of the main problems for simulations

1. **Time integration**  $\Delta t \sim \Delta x^2$
2. **Rapid oscillations** even in low-density regions since velocity corresponds to the gradient of the phase ( $\rightarrow$  velocity criterion)
3. **Large dynamic range:** “large”-scale structure simulations still require resolving de Broglie wavelength
4. “New” field without decades of experience or refined codes/methods as for CDM

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