Reconstructing signals from noisy data with unknown signal and noise covariance

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We derive a method to reconstruct Gaussian signals from linear measurements with Gaussian noise. This new algorithm is intended for applications in astrophysics and other sciences. The starting point of our considerations is the principle of minimum Gibbs free energy which was previously used to derive a signal reconstruction algorithm handling uncertainties in the signal covariance. We extend this algorithm to simultaneously uncertain noise and signal covariances using the same principles in the derivation. The resulting equations are general enough to be applied in many different contexts. We demonstrate the performance of the algorithm by applying it to specific example situations and compare it to algorithms not allowing for uncertainties in the noise covariance. The results show that the method we suggest performs very well under a variety of circumstances and is indeed qualitatively superior to the other methods in cases where uncertainty in the noise covariance is present.

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I. INTRODUCTION

The problem of signal inference consists of reconstructing a set of parameters or even a continuous field s from some data set d, which is influenced in some way by the signal,

$$d = f(s) + n. \tag{1}$$

Two problems will arise. First, the function f may not be invertible and, second, the noise term n will not be known. In the Bayesian framework, one uses prior information on the signal and the noise term to calculate a best estimate for the true signal realization or, ideally, the whole probability distribution for the signal given the prior information and the information contained in the data.

Symmetry considerations and knowledge about the underlying physics of the signal and the measurement process may restrict the class of priors that one has to consider. They might, however, still contain some free parameters that then become part of the inference problem. The case in which the signal covariance contains uncertain parameters was tackled in [1], producing a whole class of filters for this problem. The filter that we extend in this work was reproduced in [2], where the principle of minimum Gibbs free energy was introduced (cf. also Sect. III), and successfully applied in an astrophysical setting in [3].

Here, we focus on the case where we can assume zeromean Gaussian priors both for the signal and for the noise. The priors are therefore completely characterized by the respective covariance matrices. Our goal is to extend the study of [2] to the case in which both the signal covariance and the noise covariance contain parameters that are not known a priori. This is motivated mainly by applications from the field of astrophysics. The theory and resulting filter formulae, however, are of general applicability. Gaussian noise, e.g., is omnipresent in nearly every area of the natural sciences and the situation in which its variance is not precisely known should be a rather common one.

Previous work dealing with the problem of unknown noise variance has mainly dealt with specific applications. One of these applications is the field of image reconstruction. Here, it is usually assumed that the measured picture is the sum of the underlying signal and a white Gaussian noise term. Often, it is further assumed that the noise level, i.e. its variance, is the same in every image pixel. A comparison of different algorithms for noise estimation under these assumptions can be found e.g. in [4]. An example for an algorithm allowing for inhomogeneous noise is presented in [5], where a wavelet transform of the image is applied and the lack of correlated noise is exploited. Most of these algorithms, however, are not derived by rigorous statistical calculations but rather by a combination of intuition and experience.

From a mathematical viewpoint, the problem of an unknown noise prior has received some attention in the theory of density deconvolution, which deals with the inference of the probability density for a signal from measurements with additive noise. Here, the signal is usually assumed to consist of independent identically distributed variables. The case of Gaussian noise with unknown variance has been considered e.g. by [6] and [7].

In this work, we create a general setting with well defined assumptions and a traceable derivation of a general filter formula within a Bayesian framework, not loosing sight of its applicability. Our result can accomodate a host of different assumptions and models, such as correlated or uncorrelated noise. It allows for a distinction between the data space and the signal space, with possibly different numbers of degrees of freedom.

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The remainder of the paper is organized as follows. In Sect. II we introduce our model for the measurement process and the notation that is required. The derivation of the filter formulas follows in Sect. III. We then demonstrate the usefulness of our filter by applying it in a set of mock observational situations in Sect. IV and discuss the implications in Sect. V.

II. SIGNAL MODEL AND NOTATION

We assume a linear measurement process where the data are a superposition of a linear signal response and a noise term,

$$d = Rs + n. \tag{2}$$

Here, both the data and noise and the signal can be finitedimensional vectors or continuous fields defined on some manifold. The response matrix R maps a field in the signal space to a field in the data space. In the continuous limit the matrix vector product becomes

$$(Rs)_i = \int \mathrm{d}x \ R_{ix} s_x,\tag{3}$$

where the index denotes the value of a field at this position. In physical applications the data vector will always be discrete, since only a finite number of measurements can be taken, while the signal space might well be continuous. The result of any numerical signal reconstruction, however, will at best be a discretized version of the continuous field.

Further, we assume Gaussian prior statistics both for the signal and for the noise contribution, i.e. $s \leftarrow \mathcal{G}(s, S)$, $n \leftarrow \mathcal{G}(n, N)$, where

$$\mathcal{G}(a,A) = \frac{1}{\sqrt{|2\pi A|}} \exp\left(-\frac{1}{2}a^{\dagger}A^{-1}a\right)$$
(4)

denotes a multivariate Gaussian distribution in a with covariance matrix A. We use the dagger symbol to indicate a scalar product,

$$a^{\dagger}b = \int \mathrm{d}x \ a_x^* b_x,\tag{5}$$

and the asterisk to denote complex conjugation. This corresponds to the notation introduced in [8].

The problem of signal reconstruction is to find an optimal estimate m for the signal realization that the measured data arose from. Optimality in an L^2 -norm sense leads to

$$m = \langle s \rangle_{\mathcal{P}(s|d)} := \int \mathcal{D}s \ s\mathcal{P}(s|d), \tag{6}$$

i.e. the posterior mean. The integration is performed over all possible signal configurations. In the discrete case this becomes a product of one-dimensional integrals,

$$\int \mathcal{D}s = \int_{-\infty}^{+\infty} \mathrm{d}s_1 \int_{-\infty}^{\infty} \mathrm{d}s_2 \cdots, \qquad (7)$$

where $s = (s_1, s_2, ...)$ is the vector of signal values at locations 1, 2, ... Ideally, we would also like to obtain some information on the posterior distribution $\mathcal{P}(s|d)$ other than its mean. If the signal and noise covariances are known, the posterior is a Gaussian $\mathcal{G}(s - m, D)$ with mean

$$m = Dj, \tag{8}$$

and covariance D, where $j = R^{\dagger}N^{-1}d$ is called the *in*formation source and $D = (S^{-1} + R^{\dagger}N^{-1}R)^{-1}$ the *in*formation propagator [cf. 8] and the dagger attached to a matrix denotes its hermitian conjugate.

In this paper we are concerned with the case in which neither the signal covariance matrix S nor the noise covariance matrix N are known. We parameterize these matrices as sums of their eigenvalues \tilde{p}_k and $\tilde{\eta}_j$ multiplied with the projectors onto the respective eigenspaces \tilde{S}_k and \tilde{N}_j . The parameters can be rescaled by including some numerical values \tilde{s}_k and \tilde{n}_j in the projection-like matrices, making the rescaled version of the parameterization

$$S = \sum_{k} p_k S_k,\tag{9}$$

$$N = \sum_{j} \eta_j N_j, \tag{10}$$

where

$$p_k = \frac{\tilde{p}_k}{\tilde{s}_k}, \ \eta_j = \frac{\tilde{\eta}_j}{\tilde{n}_j} \tag{11}$$

and

$$S_k = \tilde{s}_k \tilde{S}_k, \ N_j = \tilde{n}_j \tilde{N}_j.$$
 (12)

Furthermore, we define the pseudo-inverse matrices $S_k^{-1} = \tilde{s}_k^{-1} \tilde{S}_k$ and $N_j^{-1} = \tilde{n}_j^{-1} \tilde{N}_j$, so that $S_k^{-1} S_k$ and $N_j^{-1} N_j$ are identity operators on the respective eigenspaces.

We assume here that the eigenspaces corresponding to the different eigenvalues are known a priori, e.g. from symmetry considerations. However, the formalism allows for eigenvalues of different eigenspaces becoming equal a posteriori.

Finally, we also need to define some priors for the parameters p_k and η_j . As was done in [1] and [2], we assume each parameter to be a priori independent from all the others and use inverse Gamma distributions, i.e. power laws with exponential cutoff, as priors for the individual parameters,

$$\mathcal{P}(p,\eta) = \mathcal{P}(p)\mathcal{P}(\eta),\tag{13}$$

$$\mathcal{P}(p) = \prod_{k} \frac{1}{q_k \Gamma(\alpha_k - 1)} \left(\frac{p_k}{q_k}\right)^{-\alpha_k} \exp\left(-\frac{q_k}{p_k}\right) (14)$$

$$\mathcal{P}(\eta) = \prod_{j} \frac{1}{r_{j} \Gamma(\beta_{j} - 1)} \left(\frac{\eta_{j}}{r_{j}}\right)^{-\beta_{j}} \exp\left(-\frac{r_{j}}{\eta_{j}}\right).$$
(15)

The parameters α_k and β_j determine the steepness of the power law and the parameters q_k and r_j give the position of the cutoff. In the limit $(\alpha_k, \beta_j) \rightarrow (1, 1)$ and $(q_k, r_j) \rightarrow (0, 0)$, this turns into the so-called Jeffreys prior, which is flat on a logarithmic scale and can therefore be characterized as non-informative.

III. DERIVATION OF THE FILTER FORMULAS

With the priors for s, n, p, and η , we can calculate the joint probability of the signal and the data by marginalizing over the parameters p and η ,

$$\mathcal{P}(s,d) = \int \mathcal{D}p \int \mathcal{D}\eta \ \mathcal{P}(s,d|p,\eta)\mathcal{P}(p,\eta)$$
$$= \int \mathcal{D}p \int \mathcal{D}\eta \ \mathcal{P}(d|s,p,\eta)\mathcal{P}(s|p)\mathcal{P}(p,\eta) \quad (16)$$
$$= \int \mathcal{D}p \int \mathcal{D}\eta \ \mathcal{G}(d-Rs,N)\mathcal{G}(s,S)\mathcal{P}(p,\eta).$$

Solving the integrals yields

$$\mathcal{P}(s,d) = \prod_{k} \frac{\Gamma(\gamma_{k}) q_{k}^{\alpha_{k}-1}}{\Gamma(\alpha_{k}-1) (2\pi)^{\rho_{k}/2}} \left(q_{k} + \frac{1}{2}s^{\dagger}S_{k}^{-1}s\right)^{-\gamma_{k}} \left(\prod_{j} \frac{\Gamma(\delta_{j}) r_{j}^{\beta_{j}-1}}{\Gamma(\beta_{j}-1) (2\pi)^{\mu_{j}/2}} (17) \left(r_{j} + \frac{1}{2} (d-Rs)^{\dagger} N_{j}^{-1} (d-Rs)\right)^{-\delta_{j}},$$

where $\rho_k = \operatorname{tr} (S_k^{-1}S_k)$, $\mu_j = \operatorname{tr} (N_j^{-1}N_j)$, $\gamma_k = \rho_k/2 + \alpha_k - 1$, and $\delta_j = \mu_j/2 + \beta_j - 1$. Note that the posterior is proportional to this joint likelihood for any given dataset.

One could construct the maximum a posteriori estimator, however, this was shown in [1] to perform poorly due to a perception threshold, i.e. modes with too little power in the data are completely filtered out. A better estimate for the posterior mean of the signal can be constructed using the formalism of minimum Gibbs free energy, introduced in [2]. The Gibbs energy is defined as

$$G = U - TS_B, \tag{18}$$

where $U = \langle H \rangle_{\mathcal{P}(s|d)}$ is the internal energy, $S_B = \langle -\log \mathcal{P}(s|d) \rangle_{\mathcal{P}(s|d)}$ the Boltzmann entropy, $H = -\log \mathcal{P}(s,d)$ the information Hamiltonian, and T a temperature parameter. Approximating the posterior with a Gaussian with mean m and covariance D,

$$\mathcal{P}(s|d) \approx \mathcal{G}(s-m,D),$$
 (19)

gives an approximate internal energy \tilde{U} , an approximate entropy \tilde{S}_B , and therefore an approximate Gibbs energy

$$G(m,D) = U(m,D) - TS_B$$

= $\langle H \rangle_{\mathcal{G}(s-m,D)} - \frac{T}{2} \operatorname{tr} \left(1 + \log\left(2\pi D\right)\right).$ (20)

The approximate internal energy in our case, calculated from the joint probability of Eq. (18), is

$$\tilde{U}(m,D) \cong \sum_{k} \gamma_{k} \underbrace{\left\langle \log\left(q_{k} + \frac{1}{2}s^{\dagger}S_{k}^{-1}s\right)\right\rangle_{\mathcal{G}(s-m,D)}}_{=:\mathcal{A}_{k}} + \sum_{j} \delta_{j} \underbrace{\left\langle \log\left(r_{j} + \frac{1}{2}\left(d-Rs\right)^{\dagger}N_{j}^{-1}\left(d-Rs\right)\right)\right\rangle_{\mathcal{G}(s-m,D)}}_{=:\mathcal{B}_{j}}$$

$$(21)$$

where we have dropped terms that are independent of m and D. The logarithms can be expanded in an asymptotic power series, giving

$$\mathcal{A}_{k} = \log\left(\tilde{q}_{k}\right)$$
$$-\sum_{i=1}^{\infty} \frac{(-1)^{i}}{i\tilde{q}_{k}^{i}} \underbrace{\left\langle \left(q_{k} + \frac{1}{2}s^{\dagger}S_{k}^{-1}s - \tilde{q}_{k}\right)^{i} \right\rangle_{\mathcal{G}(s-m,D)}}_{=:\tilde{\mathcal{A}}_{k}i}$$
(22)

and

$$\mathcal{B}_{j} = \log\left(\tilde{r}_{j}\right) - \sum_{i=1}^{\infty} \frac{(-1)^{i}}{i\tilde{r}_{j}^{i}}$$

$$\underbrace{\left\langle \left(r_{j} + \frac{1}{2}\left(d - Rs\right)^{\dagger}N_{j}^{-1}\left(d - Rs\right) - \tilde{r}_{j}\right)^{i}\right\rangle_{\mathcal{G}(s-m,D)}}_{=:\tilde{\mathcal{B}}_{j}i},$$

$$(23)$$

where we have chosen the linear dependencies to be captured by

$$\tilde{q}_{k} = \left\langle q_{k} + \frac{1}{2} s^{\dagger} S_{k}^{-1} s \right\rangle_{\mathcal{G}(s-m,D)}$$
$$= q_{k} + \frac{1}{2} \operatorname{tr} \left(\left(mm^{\dagger} + D \right) S_{k}^{-1} \right)$$
(24)

and

$$\tilde{r}_{j} = \left\langle r_{j} + \frac{1}{2} \left(d - Rs \right)^{\dagger} N_{j}^{-1} \left(d - Rs \right) \right\rangle_{\mathcal{G}(s-m,D)}$$
$$= r_{j} + \frac{1}{2} \operatorname{tr} \left(\left(\left(d - Rm \right) \left(d - Rm \right)^{\dagger} + RDR^{\dagger} \right) N_{j}^{-1} \right),$$
(25)

respectively.

Here, we restrict ourselves to the zeroth order solution, i.e. we neglect all contributions from $\tilde{\mathcal{A}}$ and $\tilde{\mathcal{B}}$. Furthermore we set T = 1. The case with $T \neq 1$ is discussed up to second order in Appendix A.

It was shown in [2] that the best Gaussian approximation to the posterior in the sense of minimum Kullback-Leibler distance [9] can be found by minimizing the approximate Gibbs free energy \tilde{G} with respect to m and D. Taking the functional derivatives of Eq. (20) with respect to m and D and equating them to zero yields the equations

$$m = Dj, \tag{26}$$

$$j = \sum_{i} \frac{\delta_j}{\tilde{r}_j} R^{\dagger} N_j^{-1} d, \qquad (27)$$

$$D = \left(\sum_{k} \frac{\gamma_k}{\tilde{q}_k} S_k^{-1} + \sum_{j} \frac{\delta_j}{\tilde{r}_j} R^{\dagger} N_j^{-1} R\right)^{-1}.$$
 (28)

By comparing these expressions to the Wiener filter formula, Eq. (8), we can read off the parameters $p_k = \frac{\tilde{q}_k}{\gamma_k}$ and $\eta_j = \frac{\tilde{r}_j}{\delta_j}$ for the signal and noise covariance matrix, respectively.

So altogether the equations that need to be solved simultaneously are

$$m = Dj \tag{29a}$$

$$p_{k} = \frac{q_{k} + \frac{1}{2} \operatorname{tr} \left(\left(mm^{\dagger} + D \right) S_{k}^{-1} \right)}{\frac{\rho_{k}}{2} + \alpha_{k} - 1}$$
(29b)

$$\eta_{j} = \frac{r_{j} + \frac{1}{2} \operatorname{tr} \left(\left(\left(d - Rs \right) \left(d - Rs \right)^{\dagger} + RDR^{\dagger} \right) N_{j}^{-1} \right)}{\frac{\mu_{j}}{2} + \beta_{j} - 1}.$$
(29c)

Thus, we find both the posterior mean and the posterior covariance for the signal. Note that the first two of these three equations were already found in [1] and [2], where the reconstruction of signals with unknown power spectra is discussed. The term *critical filter* was coined in [1] to refer to this filter since it belongs to a family of filters lying on a line in the parameter plane of [1] that separates the filters with a perception threshold from those without. The additional uncertainty in the noise covariance that we introduce here simply adds one more equation, leading to an *extended critical filter*.

IV. APPLICATION TO SIMULATED SIGNALS

Here we demonstrate the performance of our signal reconstruction algorithm under different circumstances.

A. Setup

Motivated by astrophysical applications, we consider a real signal field on the sphere,

$$s: \mathcal{S}^2 \longrightarrow \mathbb{R}.$$
 (30)

For simplicity, we set the response matrix R to be the identity operator, so the data and noise are also fields on the sphere,

$$d, n: \mathcal{S}^2 \longrightarrow \mathbb{R}. \tag{31}$$

In the numerical implementation, we use the HEALPIX¹ discretization scheme at a resolution of $N_{\text{side}} = 16$, which leads to 3072 pixels. We further assume homogeneous and isotropic prior statistics for the signal, leading to a covariance matrix that is diagonal in the basis given by the spherical harmonics components,

$$S_{(\ell m)(\ell' m')} = \langle s_{\ell m} s_{\ell' m'}^* \rangle_{\mathcal{P}(s)} = \delta_{\ell \ell'} \delta_{m m'} C_{\ell}, \qquad (32)$$

with the power spectrum components C_{ℓ} on its diagonal. For this power spectrum we choose a simple power law

$$C_{\ell} = (1+\ell)^{-2} \tag{33}$$

and draw a random realization of the signal field from it.

We assume the noise to be uncorrelated in the position basis, making the noise covariance matrix diagonal in this basis,

$$N_{\hat{n}\hat{n}'} = \langle n_{\hat{n}}n_{\hat{n}'} \rangle_{\mathcal{P}(n)} = \delta_{\hat{n}\hat{n}'}\sigma_{\hat{n}}^2, \tag{34}$$

where \hat{n} and \hat{n}' denote positions on the sphere. Within this framework, we consider three cases for the noise statistics. In the first one, we use homogeneous noise with variance $\sigma_{\hat{n}}^2 = 1/4$ independent of \hat{n} . For the second case we divide the sphere into three zones. In the northern third, we enhance the noise variance by a factor of nine and in the southern third we suppress it by a factor of nine, while we leave it unchanged in the middle. Finally, in the third case we again assume homogeneous noise with variance 1/4, but we enhance the variance in five percent of the pixels, randomly selected, by a factor of 100. Both the signal and the three resulting data realizations are shown in Fig. 1, along with the results of different reconstructions that we discuss next.

B. Reconstructions

We first apply the standard Wiener filter formula, the results of which are shown in the middle row of Fig. 1. For this we assume the correct power spectrum to be known, but we assume homogeneous noise with variance 1/4 in all three cases. In the case where this assumption is correct, the reconstruction is known to be optimal and this is confirmed by visual inspection of the outcome. In the cases with inhomogeneous noise, the Wiener filter fails to filter out the noise structures in the data in the regions where the noise is underestimated and therefore reproduces them in the reconstruction, as one would expect. This is true for the northern third in the second case and the noisy pixels in the third case. The opposite should happen in the southern third in the second case, where the noise is overestimated. One would expect that

¹ The HEALPIX package is available from http://healpix.jpl. nasa.gov.



FIG. 1. Comparison of different filter algorithms. Each column corresponds to a different setting. The signal, drawn from a power law power spectrum, is the same in each case. The left column contains homogeneous noise, while in the middle column, the noise is enhanced in the northern third of the sphere and suppressed in the southern third, and in the right column the noise is enhanced in some individual pixels. The first row shows the signal realization and the second row the data. The third row shows the reconstruction using the Wiener filter formula, assuming the correct power spectrum and under the assumption of homogeneous noise; the fourth row shows the critical filter reconstruction, assuming the power spectrum to be unknown, but still assuming homogeneous noise. The last row, finally, shows the extended critical filter reconstruction in which both the signal power spectrum as well as the noise variance are assumed to be unknown.

structures in the data that are actually due to the signal get filtered out. This is actually happening, although it is barely visible in the resulting maps.

Next we assume that the power spectrum is not known a priori, i.e. we apply the critical filter. The resulting maps are shown in the fourth row of Fig. 1. We use Jeffreys prior for the power spectrum components C_{ℓ} and the projection-like operators S_k become actual projections onto the ℓ -th angular scale. Then we simply iterate the first two lines of Eq. (29), while keeping the assumption of homogeneous noise with variance 1/4. In the case where our assumptions about the noise are true, the resulting map is very close to the Wiener filter reconstruction, confirming the assessment of [1-3] that the critical filter can yield a very accurate reconstruction, even if the power spectrum is completely unknown. In the cases where we have made false assumptions about the noise, however, we see the same problems that the Wiener filter reconstruction has, only much stronger pronounced. This is because the reconstructed power spectrum now actually accounts for the features in the data that are due to noise where this is underestimated. With this power spectrum, the map reconstruction tends to favor these features even more than in the case where the correct power spectrum was used. This amplifying effect is again much more prominent where the noise was underestimated than where it was overestimated.

Finally, we account for the possibility that we might have misestimated the noise statistics by applying the full extended critical filter, derived in Sect. III. As projectionlike matrices N_j we choose projections onto the *j*-th pixel of the map multiplied with our original guess for the noise variance in that pixel, $\sigma_j^2 = 1/4$. In this way, the parameters η_j become correction factors for the noise variance of each data point. For the prior parameters we choose $\beta_j = 2$ and we adapt r_j such that $\langle \log(\eta_j) \rangle_{\mathcal{P}(\eta)} = 0$. After iterating the full set of equations (29), we obtain the maps in the bottom row of Fig. 1. In the case with homogeneous noise, we still get a result that is similar to the Wiener filter one. This shows that we do not lose much by allowing for some uncertainty in the noise covariance. In the cases in which our original noise estimate was wrong, however, we obtain reconstructed maps of a much higher quality than from the Wiener filter and critical filter. Obviously, our algorithm succeeds in uncovering the false error bars in our dataset and correcting them. This works especially well in the case where only individual pixels have underestimated noise variance. This setting makes it especially easy for the algorithm to infer the signal statistics from all the other pixels and finding the pixels in which the data points and the signal are inconsistent with one another. However, even in the case where one third of the space is covered with underestimated noise, our algorithm still does a good job in reconstructing the original signal.

Some further insight can be gained by looking at the reconstructed power spectra. These are shown in Fig. 2. In the case with homogeneous noise, the critical filter recov-



FIG. 2. Comparison of the different reconstructed power spectra. The solid line depicts the theoretical power spectrum which is also used in the Wiener filter reconstructions. The dashed line corresponds to the power of the specific signal realization and the dash-dotted and dotted lines to the power spectrum reconstructed with the critical filter and the extended critical filter, respectively. Panel (a) shows the case with homogeneous noise, panel (b) the one in which the noise is enhanced and suppressed in one third of the sphere each, and panel (c) the one in which the noise is enhanced in individual pixels.

ers the true power spectrum almost perfectly, while the extended critical filter misses some power on the smallest scales, i.e. some of the small-scale power in the data is falsely attributed to noise and therefore not represented in the signal power spectrum. This effect is small, however, and does not greatly influence the resulting map.



FIG. 3. Absolute value of the pixelwise difference between the reconstructed maps and the signal realization. Each row shows the results for a different filter algorithm. As in Fig. 1, the left column shows the case with homogeneous noise, the middle column the one with enhanced noise in the northern third of the sphere and suppressed noise in the southern third, and the right column shows the case where the noise is enhanced in individual pixels. Note that the color bar differs from the one used in Fig. 1.



FIG. 4. Pixelwise uncertainty of the extended critical filter reconstructions. The left panel shows the case with homogeneous noise, the middle panel the case with enhanced noise in the northern third and suppressed noise in the southern third, and the right panel the case with enhanced noise in individual pixels.

In the case in which the noise is highly inhomogeneous, being higher and lower in one third of the data space each, the extended critical filter misses quite a lot of power on small scales. This results in the slightly oversmoothed map seen in Fig. 1. The critical filter, however, that operates under wrong assumptions for the noise statistics, overestimates the power on small scales significantly. This is in agreement with the very noisy reconstructed map.

It is in the third case, in which the noise is greatly

enhanced in individual pixels, that the extended critical filter shows its full strength. While the critical filter attributes the power in the faulty pixels to the signal and therefore overestimates the signal power by orders of magnitude, the extended version accounts for the misestimated error bars and does not account for these pixels in the signal power spectrum. While the result is a power spectrum that is slightly underestimated on the smallest scales, this is again only a comparatively small error, still leading to a good reconstruction.

These findings are confirmed by Fig. 3, which shows the differences of the nine reconstructions and the signal realization. Our extension of the critical filter clearly brings the strongest improvement in the case where the noise is enhanced in individual pixels, while also lowering the error in the case with an extended region of underestimated noise.

Finally, we plot the standard deviation per pixel of the Gaussian approximation (19) to the posterior probability distribution, i.e. the square root of the diagonal of the covariance matrix in the pixel basis, $\sigma = \sqrt{\operatorname{diag}(D)}$, in Fig. 4 for the extended critical filter. This can be interpreted as an estimate for the 1σ -error bar of the reconstructed maps. The region with enhanced noise in the second scenario is clearly marked out by a higher uncertainty of the reconstruction due to the corrected entries of the noise covariance matrix entering the information propagator D. Note, however, that the full posterior is non-Gaussian and the 1σ range can therefore not necessarily be interpreted as a 68% confidence interval, especially since we are using a zeroth order approximation to calculate the Gaussian approximation. In fact, in our example only about 50% of the pixels of the reconstructions lie within 1σ of the correct signal.

V. DISCUSSION

Using the formalism of minimum Gibbs free energy we have extended the critical filter algorithm, developed in [1] and [2], to an algorithm that allows for uncertainties both in the signal covariance and in the noise covariance. We have demonstrated the performance of our algorithm, Eqs. (29), by applying it to a set of mock observations on the sphere.

These applications have shown that the extended critical filter performs outstandingly if only a few individual data points have a misestimated error bar. However, even in a case where large portions of the data are affected, the algorithm was shown to perform inarguably better than the critical filter, using a fixed – and faulty – assumption about the noise statistics. We have also compared the results to those obtained from a Wiener filter reconstruction, using the correct power spectrum, which is known to be optimal if the assumptions about the noise statistics are correct. This filter was demonstrated, however, to lead to reconstructed maps that are much further from the true signal than the results of the extended critical filter in the cases where the assumptions are not correct.

The choice of the two-sphere as the space on which our signal is defined was motivated by astrophysical applications, where we could think of the signal as an all-sky field or some quantity defined on the surface of a star or a planet. Applications in other fields of physics are abundant. However, it should be noted that there is nothing special about the sphere. We could equally well have chosen a euclidean space, using the power spectrum defined in Fourier space instead of the angular power spectrum.

Furthermore, our choice of the identity operator as response matrix was made only on account of simplicity. It allowed us to represent the data in the same fashion as the signal. It should be clear, however, that the derived filter formulas, Eqs. (29), are valid for any response matrix, even a singular one. Applications of the critical filter with non-trivial response matrices were presented in [1] and [3] and such a response would not pose a problem for the extended version of the filter.

The problem of signal reconstruction with some uncertainty in the noise variance is certainly one of general interest. There are several ways in which uncertainty in the noise variance might arise. It may be due to questionable assumptions that enter in the calculation of the error bars of the data. Another possibility is that it arises from the definition of the signal itself. The quantity of interest may only be part of what has been measured in the first place in which case the rest of the data would be noise with essentially unknown variance. All these factors come together in the reconstruction problem considered in [3]. An extension of that reconstruction, using additional sets of data and the improved algorithm presented here, is planned [10].

It should be noted, however, that even with the extended critical filter, some knowledge about either the parameters in the signal covariance or the ones in the noise covariance is needed to arrive at a sensible reconstruction. Leaving them both completely free would lead to a degeneracy between signal and noise that cannot be resolved. Only by assigning an informative prior to at least one of the two sets of parameters is this degeneracy broken. Furthermore, the functional bases in which the signal and noise covariances are diagonal, i.e. their eingenspaces, need to differ to allow for a separation of noise from signal.

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Appendix A: Higher order solutions

Here we briefly list the results for nontrivial temperatures up to second order, i.e. considering terms up to i = 2 in Eqs. (22) and (23). Since the first order terms are zero for our choice of \tilde{q}_k and \tilde{r}_j , we list only the resulting filter formulas for the zeroth and second order internal energy.

1. Zeroth order

The zeroth order solution with arbitrary temperature is rather similar to the one with T = 1 presented in Sect. III. It is given by

$$m = D'j, \tag{A1}$$

$$j = \sum_{j} \frac{\delta_j}{\tilde{r}_j} R^{\dagger} N_j^{-1} d, \qquad (A2)$$

$$D' = \left(\sum_{k} \frac{\gamma_k}{\tilde{q}_k} S_k^{-1} + \sum_{j} \frac{\delta_j}{\tilde{r}_j} R^{\dagger} N_j^{-1} R\right)^{-1}$$
(A3)

$$D = TD'. \tag{A4}$$

The mean m is completely unchanged. However, the covariance D of the Gaussian approximation is now T times the information propagator D', i.e. the Gaussian approximation becomes wider at higher temperature.

2. Second order

The second order solution is given by

$$m = D'j, \tag{A5}$$

$$j = \sum_{j} \frac{o_j}{\tilde{r}_j} Y_j R^{\dagger} N_j^{-1} d, \tag{A6}$$

$$D' = \left(\sum_{k} \frac{\gamma_k}{\tilde{q}_k} X_k + \sum_{j} \frac{\delta_j}{\tilde{r}_j} Y_j R^{\dagger} N_j^{-1} R\right)^{-1},\tag{A7}$$

$$X_{k} = 1 + \frac{1}{\tilde{q}_{k}^{2}} \operatorname{tr}\left(\left(mm^{\dagger} + \frac{1}{2}D\right)S_{k}^{-1}DS_{k}^{-1}\right) - \frac{1}{\tilde{q}_{k}}S_{k}^{-1}D,\tag{A8}$$

$$Y_{j} = 1 + \frac{1}{\tilde{r}_{j}^{2}} \operatorname{tr}\left(\left(\left(d - Rm\right)\left(d - Rm\right)^{\dagger} + \frac{1}{2}RDR^{\dagger}\right)N_{j}^{-1}RDR^{\dagger}N_{j}^{-1}\right) - \frac{1}{\tilde{r}_{j}}R^{\dagger}N_{j}^{-1}RD,\tag{A9}$$

$$D = T \left(D'^{-1} - \sum_{k} \frac{\gamma_{k}}{\tilde{q}_{k}^{2}} S_{k}^{-1} \left(mm^{\dagger} \right) S_{k}^{-1} - \sum_{j} \frac{\delta_{j}}{\tilde{r}_{j}^{2}} R^{\dagger} N_{j}^{-1} \left(\left(d - Rm \right) \left(d - Rm \right)^{\dagger} \right) N_{j}^{-1} R \right)^{-1}.$$
(A10)

Again, the only effect of the temperature is to broaden the approximate Gaussian. However, in the second order solution the operators X_k and Y_j appear, destroying the one-to-one correspondence between the terms in these expressions for D, D', and j and the Wiener filter formula Eq. (8). Therefore, the values of the parameters p_k and η_j are not immediately determined by these equations. Note, however, that the goal was not to determine the signal and noise covariance matrices, but to find the optimal Gaussian approximation to the signal posterior, given by m and D.

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